Shererīti (Graced by the Star Archon Kokebi) David Arach (Archon-Graced) Female 6'6' Medium 200 lbs black gray w/ red none RACE & L GENDER HEIGH. EYES 8 Lawful Good Inanna, Princess of the Sky Caverns below Southern Fangwood, Nirmathas Common, Undercommon, Celestial, Abyssal Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012 **HITPOINTS** CLASS RECORDER ARILITY SCORE 14 2 10 **STR** 4 126 9 Arach 9 54 3 6 6 9 22 6 2 16 6 12 1 0 0 0 1 DEX Summoner 4 1 22 6 12 CON 10 2 INT 14 14 2 4 WIS 14 10 9 58 3 6 8 TOTAL HP Summoner **TOTALS** 1 10 20 5 2 18 **CHA** ABILITY SCORE 8 ⋆□ ACROBATICS ◆ DE) 6 6 **ATTACKS & DEFENSE** ★□ APPRAISE INT 2 2 BLUFF CHA 5 0 6 6 AC =10+ *□ CLIMB STR 2 2 CRAFT: 10 2 6 MAXIMUM TOUCH 16 =10 DIPLOMACY CHA 5 5 ☐ DISABLE DEVICE ◆ DEX 6 SPELI 16 0 0 0 6 0% LAT-FOOT **-10**+ FAILURE ∗**□** Disguise CHA 5 5 ★□ ESCAPE ARTIST ◆ DEX 6 6 Shererīti is an Arach. DEX 14 6 VING THROWS ABILITY ✓ HANDLE ANIMAL СНА 13 5 5 3 9 3 6 **FORT** Graced by a ∗□ HEAL WIS 2 2 12 6 6 Star-Archon ⋆□ INTIMIDATE CHA REF 5 5 ☑ KN: all INT 15 10 2 to perform good 2 WILL 10 8 2 tasks in places ☐ KN: INT 2 BASE ATTACK BONUS ☐ KN: INT 2 where only evil MELEE 2 11 9 ☐ Kn: 2 INT forms go ☐ KN: INT 2 RANGED 15 9 6 ✓ LINGUISTICS INT 2 unchallenged. *□ PERCEPTION WIS 15 2 **CMB** 15 9 CON 6 ♠□ PERFORM: 5 5 ✓ PROF 8 WIS 2 CMD 27 в9в 0 -10+ RIDE • DEX 6 E SENSE MOTIVE 2 2 **FEATS & FEATURES** ☐ SLEIGHT OF HAND • DEX 6 CLASS FEATURES, RACIAL TRAI ✓ SPELLCRAFT INT 15 2 10 Race: Arach (ToHC-33) HD: d10 skills 4+Int Mod Spell Focus (conjuration) 6 ★□ STEALTH ◆ DEX 19 9 ⊹□ SURVIVAL WIS 2 Darkvision 60'; Natural Armor +6 Augment Summoning +4 Str, +4 Con to summoned Swim • 2 2 +4 racial bonus on Perception and Stealth Expanded Summon Monster - More monsters to summon ✓ Use Magic Device СНА 13 5 Natural Weapons: six slams (1d4) or one-handed weapons and a bite (1d6). Harrowed Summoning - Draw 2 harrow +4 to each ability STR Multispell (Ex) 3 lvl 1-3 spells/rnd or 2 lvl 4-5 spells/rnd Vigilant Eidolon - +4 Perception w/ Eidolon STR STR Poison (Ex) - bite or weapon w/ Arach Venom (below) Evolved Summoned Monster - add eidolon feature to summoned STR Spider Passivism (Ex) - no spider-like creatures will attack STR Summon Spiders - 2/day (Ivl 4, 9 HD of monstrous spiders, 100%) Star-Archon Graced (AB-32) +4 Wis +4 Con **EXPERIENCE** 0 2,000 Aura of Menace (Su) 10', Will save or -2 attack, AC, saves until hit BASE CLIMB 30 **SPEED** 10 +4 save vs poison & Petrification, resist elect. 15 MISC 6 Smite Chaos or Evil (3/day) +Cha Mod damage INIT Spell-Like Ability: Aid, true seeing (at will); sunbeam, sunburst (1/day) **HERO** Graced (Su) - contains part of the Archon's grace SR DR Graced Regeneration (Su) 1 +HD/2 **RESISTANCES** Electricity 15 **POOL POINTS** None WEAPON NAME & DESCRIPTION ATTACK MODIFIERS CRITICAL AMMO & NOTES RANGE WEIGHT Slam (x6) +11 1d4+2 В 20,x2 1d6+2 Р Bite +11 20,x2

FEATS & SPECIAL ABILITIES	USES/DAY		FEATS & SPECIAL ABILITIES										
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Life Link (Su) - sacrifice hp for eidolon				Th	ie save D	OC is Constituti	ion-base	ed.					
Summon Monster I (Sp) - x=9=3+1+ChaMod/day; n	o eidolon			1									
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0		Acid Splash - Orb	deals 1d3 acid da	amage.	Conjurati	on					
0		Guidance - +1 on o	one attack roll, sa	ving throw, or skill check.	Divinatio	on					
1		Life Conduit - trans			Conjuration	on					
1		Enlarge Person -	Humanoid creatur	e doubles in size.	Transmutat	tion					
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