

Nwa (Animal Companion of Kònèy, Tengu Hunter)

CHARACTER		PLAYER	
raven	small	female	1'4"
RACE & LA	SIZE	GENDER	HEIGHT
3	neutral	-	2
AGE	ALIGNMENT	DEITY	WEIGHT
LANGUAGES: avian		feathers	
		black	
		black	
		EYES	
		SKIN	
		Kwanlai, Tian Xia	
		HOMELAND & BACKGROUND OCCUPATION	



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	10	0	10			
DEX	15	2	15			
CON	12	1	12			
INT	2	-4	2			
WIS	14	2	14			
CHA	6	-2	6			

HITPOINTS			CLASS RECORDER								
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS	
16	16	2	Animal Companion	1	2		3	3	0	1	
TOTAL HP			TOTALS		1	2	0	3	3	0	1

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	13	-10+	0	0	2		1			
TOUCH	12	-10+			2					
FLAT-FOOT	11	-10+	0	0	0		1			

SKILLS					RANKS TOTAL
TOTAL	RANKS	ABILITY	TRAINED	MISC	2
<input checked="" type="checkbox"/> ACROBATICS	DEX	2	2		
<input type="checkbox"/> APPRAISE	INT	-4	-4		
<input type="checkbox"/> BLUFF	CHA	-2	-2		
<input checked="" type="checkbox"/> CLIMB	STR	0	0		
<input type="checkbox"/> CRAFT	INT	-4	-4		
<input type="checkbox"/> DIPLOMACY	CHA	-2	-2		
<input type="checkbox"/> DISABLE DEVICE	DEX		2		
<input type="checkbox"/> DISGUISE	CHA	-2	-2		
<input checked="" type="checkbox"/> ESCAPE ARTIST	DEX	2	2		
<input checked="" type="checkbox"/> FLY	DEX	2	2		
<input type="checkbox"/> HANDLE ANIMAL	CHA		-2		
<input type="checkbox"/> HEAL	WIS	2	2		
<input checked="" type="checkbox"/> INTIMIDATE	CHA	-2	-2		
<input type="checkbox"/> KN:	INT		-4		
<input type="checkbox"/> KN:	INT		-4		
<input type="checkbox"/> KN:	INT		-4		
<input type="checkbox"/> KN:	INT		-4		
<input type="checkbox"/> KN:	INT		-4		
<input type="checkbox"/> KN:	INT		-4		
<input type="checkbox"/> KN:	INT		-4		
<input type="checkbox"/> KN:	INT		-4		
<input type="checkbox"/> LINGUISTICS	INT		-4		
<input checked="" type="checkbox"/> PERCEPTION	WIS	6	1	2	3
<input type="checkbox"/> PERFORM	CHA	-2	-2		
<input type="checkbox"/> PROF:	WIS		2		
<input checked="" type="checkbox"/> RIDE	DEX	2	2		
<input type="checkbox"/> SENSE MOTIVE	WIS	2	2		
<input type="checkbox"/> SLEIGHT OF HAND	DEX		2		
<input type="checkbox"/> SPELLCRAFT	INT		-4		
<input checked="" type="checkbox"/> STEALTH	DEX	6	1	2	3
<input checked="" type="checkbox"/> SURVIVAL	WIS	2	2		
<input checked="" type="checkbox"/> SWIM	STR	0	0		
<input type="checkbox"/> USE MAGIC DEVICE	CHA		-2		
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				

SAVING THROWS						
TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP	
FORT	4	3	1			
REF	5	3	2			
WILL	2	0	2			

ATTACKS						
TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
MELEE	1	1	0			
RANGED	3	1	2			
CMB	3	1	DEX	2		
CMD	13	-10+	B1B	0	2	

FEATS & FEATURES

- Animal Companion (PCR-51) HD: d8
- Link - Master handles animal (PCR-52)
- Share Spells - Master casts "you" spells on companion
- Bird prototype (PCR-53) Natural AC+1
- low-light vision
- bonus tricks +1
- Improved Initiative +4

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST 0 / 2,000

SPEED	BASE	FLY	SWIM	CLIMB	MISC
	10	80			

INIT 6 = 2 DEX MOD + 4 MISC MOD

HERO

SR DR

RESISTANCES

POOL POINTS

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR						
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
bite	+1	1d4					
talons (2)	+1	1d4					