

Leafheart Fourhooves

CHARACTER
Cloven Medium Female
 RACE & LA SIZE GENDER
 10 Lawful Good Erastil
 AGE ALIGNMENT DEITY

Ruth
 PLAYER
 4'10" 700 lbs dk brown Brown tan
 HEIGHT WEIGHT HAIR EYES SKIN
 The Pony Empire of Everglow
 HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Common, sylvan

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	20	5	18	2		
DEX	16	3	16			
CON	17	3	17			
INT	10	0	10			
WIS	12	1	12			
CHA	14	2	14			

HITPOINTS			CLASS RECORDER										
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS			
35	35	3	Paladin	3	9	0	3	1	3	3			
TOTAL HP			35	FAVORED CLASS	Paladin	TOTALS	3	9	0	3	1	3	3

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	24	-10+	11	0	3					
TOUCH	13	-10+			3					
FLAT-FOOT	21	-10+	11	0	0					

SKILLS RANKS TOTAL 9

SKILL	DEX	INT	CHA	STR	INT	CHA	DEX	DEX	CHA	WIS	CHA	WIS	WIS	DEX	DEX	WIS	STR	CHA	STR	STR	STR	
* ACROBATICS *	2																					
* APPRAISE		2																				2
* BLUFF			2																			
* CLIMB *				4																		
* CRAFT:					0																	
* DIPLOMACY					7	2																
* DISABLE DEVICE *																						
* DISGUISE					2																	
* ESCAPE ARTIST *					2																	
* FLY *					2																	
* HANDLE ANIMAL					7	2																
* HEAL					5	1																
* INTIMIDATE					2																	
* KN: nobility					4	1																
* KN: religion					4	1																
* KN:																						
* KN:																						
* KN:																						
* KN:																						
* KN:																						
* LINGUISTICS																						
* PERCEPTION					3																	2
* PERFORM:					2																	
* PROF:																						
* RIDE *					2																	
* SENSE MOTIVE					5	1																
* SLEIGHT OF HAND *																						
* SPELLCRAFT					4	1																
* STEALTH *					2																	
* SURVIVAL					1																	
* SWIM *					4																	
* USE MAGIC DEVICE																						
* USE MAGIC DEVICE																						
* USE MAGIC DEVICE																						
* USE MAGIC DEVICE																						
* USE MAGIC DEVICE																						

SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
FORT	6	3	3			
REF	4	1	3			
WILL	4	3	1			

ATTACKS	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC
MELEE	8	3		5		
RANGED	6	3		3		
CMB	8	3		STR	5	
CMD	25	-10+	B3B	DODGE & DEFLECT	STR & DEX	4



FEATS & FEATURES CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Cloven (fey) (Ponyfinder)	Impressive Rack (Cloven Feat) gore does 1d6 dam
Low-Light Vision	Improved Natural Attack - gore does 1d8 dam
Mountain Footed - Keep dex bonus to AC during climb etc.	Improved Initiative +4
Horned - Natural Gore Attack	
Cloven Resistance - Poison Resistance HD=3	
Cloven Watchfulness +2 Appraise & Perception	
Fingerless - use mouth to hold weapons	
Quadruped +4 CMD; +50% carrying capacity	
Class: Paladin HD: d10; skills 2+ Int Mod	
Aura of Good - radiates aura of good	
Detect Evil - 60' (at will)	
Smite Evil - +Cha Mod attack + 1v1 dam +Cha Mod AC, bypass DR (1/day)	
Weapon & Armor Prof: All Simple & Martial & All Armor	Mercy (Su) Lay on Hands removes "sickened"
Divine Grace +Cha Mod to all saves	Divine Health (Ex) - Immune to Disease
Lay On Hands: cure 1v1/2d6 hp (1v1/2+Cha Mod/day)	Aura of Courage (Su) - Immune to Fear; Allies +4 save

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST 5,000 / 9,000

SPEED	BASE	FLY	SWIM	CLIMB	MISC
40					
INIT	7	=	3	DEX MOD	+ 4
HERO					
SR					
DR	Fire 5				
RESISTANCES	Poison 3				
POOL POINTS					

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR platemail of weightlessness +2	11	5	-1	35	Hvy	0.0
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
Horn (gore)	+7	1d8+5	20,x2		P		
longsword	+7	1d8+5	19-20,x2		S	4.0	

