

Jeruk

CHARACTER
Orang Pendak Small Male
RACE & LA SIZE GENDER
19 Chaotic Neutral Bokrug
AGE ALIGNMENT DEITY

PLAYER
4'2" 110 lbs orange brown black
HEIGHT WEIGHT HAIR EYES SKIN
Mwangi Expanse
HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Sasquatch, Common

Table with columns: ABILITY SCORE, TOTAL, MOD, BASE, ENHANCE, MISC, TEMP. Rows for STR, DEX, CON, INT, WIS, CHA.

HITPOINTS and CLASS RECORDER. HITPOINTS: CURRENT HP 16, HP GAINED 16, HD 1. CLASS RECORDER: CLASS NAME Barbarian, BAB 1, SKILL 5, FC HPS 0, FORT 2, REF 0, WILL 0, LEVELS 1.

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE. AC 18, TOUCH 14, FLAT-FOOT 15. Dodge, Natural, Deflect, Misc, Temp.

SKILLS. Table with columns: SKILL, DEX, INT, STR, INT, DEX, CHA, WIS, STR, CHA, WIS, DEX, STR, CHA, WIS, STR, CHA. Includes skills like Acrobatics, Appraise, Bluff, Climb, Craft, Diplomacy, Disguise, Escape Artist, Fly, Handle Animal, Heal, Intimidate, Perception, Ride, Sense Motive, Sleight of Hand, Spellcraft, Stealth, Survival, Swim, Use Magic Device.



SAVING THROWS. FORT 6, REF 3, WILL 0. Class Base, Ability, Enhance, Misc, Temp.

ATTACKS. MELEE 7, RANGED 5, CMB 7, CMD 20. Base Attack Bonus, Temp, Ability, Size, Misc.

FEATS & FEATURES. CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Orang Pendak (B5-186) Power Attack -1 attack & +2 damage
low-light vision
Forest Walker +4 climb & stealth
Own Two Feet -2 on all rolls when riding creature/vehicle
Simian Empathy +4 handle animal w/ apes/monkeys
Tear Apart +2 Str checks
Class: Barbarian (PCR-31) HD d12, skills 4 +Int Mod
Weapon & Armor Proficiency: All
Fast Movement: Increase base race speed by 10'
Archetype: Raging Cannibal (Champions of Corruption)
Rage 4+ Con Mod = 8 md/day
- +4 Str, +4 Con, +2 hp/lvl, +2 Will, -2 AC

MARK A [] TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW [] MEDIUM [x] FAST [] 0 / 2,000

SPEED 40, INIT 3, HERO, SR, DR, RESISTANCES, POOL POINTS

ARMOR & WEAPONS

ARMOR Hide Armor AC BONUS 4 MAX DEX 4 PENALTY 0 SPELL FAIL TYPE WEIGHT 25.0

WEAPON NAME & DESCRIPTION, ATTACK MODIFIERS, DAMAGE, CRITICAL, RANGE, TYPE, WEIGHT, AMMO & NOTES. Rows for spear, bolas.