

Isilo
 CHARACTER
 Green Martian (Dust Creature) Large Female
 RACE & LA SIZE GENDER
 47 Chaotic Neutral Issus, Goddess of Death and Life Eternal
 AGE ALIGNMENT DEITY
 LANGUAGES: Common, Auran, Terran

David
 PLAYER
 13'1" 850 lbs none black green
 HEIGHT WEIGHT HAIR EYES SKIN
 Desert Wastes, Thuvia
 HOMETLAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	18	4	18	4	-4	
DEX	18	4	16		2	
CON	18	4	16		2	
INT	10	0	10			
WIS	14	2	12	2		
CHA	8	-1	12	-2	-2	

HITPOINTS				CLASS RECORDER							
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS	
100	93	7	Fighter	7	14	7	5	5	2	7	
NONLETHAL HP DAM											
TEMPORARY HP											
TOTAL HP	100	FAVORED CLASS	Fighter	TOTALS	7	14	7	5	5	2	

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	23	-10+	9	0	4	-1	1			
TOUCH	14	-10+			4	-1	1			
FLAT-FOOT	18	-10+	9	0	0	-1				

SAVING THROWS						
	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
FORT	9	5	4			
REF	9	5	4			
WILL	4	2	2			

ATTACKS						
	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC
MELEE	10	7		4	-1	
RANGED	10	7		4	-1	
CMB	12	7	STR	4	-1	2
CMD	27	-10+	B7B	DODGE & DEFLECT	8	-1

COMBAT NOTES & MODIFIERS

second attack @ +2

SKILLS					RANKS TOTAL
	TOTAL	RANKS	ABILITY	TRAINED	MISC
* ACROBATICS	DEX 4		4		
* APPRAISE	INT 0		0		
* BLUFF	CHA -1		-1		
* CLIMB	STR 8	1	4	3	
* CRAFT	INT 0		0		
* DIPLOMACY	CHA -1		-1		
* DISABLE DEVICE	DEX		4		
* DISGUISE	CHA -1		-1		
* ESCAPE ARTIST	DEX 4		4		
* FLY	DEX 4		4		
* HANDLE ANIMAL	CHA		-1		
* HEAL	WIS 2		2		
* INTIMIDATE	CHA 13	7	-1	3	4
* KN: dungeoneering	INT		0		
* KN: engineering	INT		0		
* KN:	INT		0		
* KN:	INT		0		
* KN:	INT		0		
* KN:	INT		0		
* LINGUISTICS	INT		0		
* PERCEPTION	WIS 2		2		
* PERFORM	CHA -1		-1		
* PROF:	WIS		2		
* RIDE	DEX 8	1	4	3	
* SENSE MOTIVE	WIS 2		2		
* SLEIGHT OF HAND	DEX		4		
* SPELLCRAFT	INT		0		
* STEALTH	DEX 4		4		
* SURVIVAL	WIS 9	4	2	3	
* SWIM	STR 8	1	4	3	
* USE MAGIC DEVICE	CHA		-1		
	STR				
	STR				
	STR				
	STR				
	STR				

FEATS & FEATURES
 CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Green Martian (Worldscape #2) Class: Fighter HD: 10 skills 2 + Int Mod
 Large: -1 AC, attack; +1 CMB, CMD; -4 Stealth Weapon & Armor: All simple & martial; all armor
 Detect Thoughts: limited telepathy (constant) Dodge +1 AC Endurance +4 various Con saves
 Fearless: +2 save vs Fear Toughness + 3hp +1/lvl after lvl 3
 Ferocity: continue to fight even with negative hp Armor Training (Ex) +2 Max Dex and Penalty
 Multi-Armed: 4 arms Weapon Training (heavy blades) +1 attack & damage
 Weapon familiarity: longswords and spears Bravery +2 Will save vs Fear
 Skill Training: Ride & Survival are class skills Weapon Focus (longsword) +1 attack
 Template: Dust Creature (AB-131) -4 Str, +2 Dex, Con, Cha, -2, Stealth+4
 Dazzling Display - demoralize foes w/in 30' w/ intimidate check
 Type: outsider + air, earth, elemental, extraplanar Intimidating Prowess: Add Str Mod to Intimidate Check
 Saves: Reflex & Fortitude are good saves Power Attack: -2 attack for +4 damage
 Immunity to bleed, paralysis, poison, sleep effects, and stunning Cleave: if hit, make attack against adjacent foe
 Air Mastery (Ex): airborne creatures -1 attack & damage vs dust
 Dust Blast (Su): dust jet 5' wide, 20' long 1d4 dam/2 lvl (1d4 rnds)
 Exude Dust (Su): 10' dust cloud (at will), foes: Fort save or blinded Airborne (Su): as Airwalk & Featherfall (at will)

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR Advanced Breastplate +3 (+2 max dex & penalty)	9	7	0	15	Lt	30.0
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
longsword of dust +3 attack + 2d6 sonic damage	+10+3 +1+1	2d6+4+1+ 2d6 sonic	19-20/x2		S	8.0	
spear	+10	2d6+4	20/x3	20	P	10.0	

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST 35,000 / 51,000

SPEED	BASE	FLY	SWIM	CLIMB	MISC
30					

INIT 4 = 4 DEX MOD + MISC MOD

HERO

SR DR

RESISTANCES

POOL POINTS