

Gutki (familiar of Mahata the Gathlain Druid)

CHARACTER
Leaf Leshy small female-ish
 RACE & LA SIZE GENDER
 2 Neutral none
 AGE ALIGNMENT DEITY

PLAYER
 1' 0" 8 lbs nut shell black green
 HEIGHT WEIGHT HAIR EYES SKIN
 Evergrove Forest, First World
 HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Druidic, Sylvan, plantspeech (trees)

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	14	2	6	8		
DEX	25	7	13	8	4	
CON	12	1	12			
INT	5	-3	5			
WIS	12	1	12			
CHA	15	2	13		2	

HITPOINTS

CURRENT HP	HP GAINED	HD
100	12	1
NONLETHAL HP DAM		
TEMPORARY HP		
TOTAL HP	100	FAVORED CLASS

CLASS RECORDER

CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
Base Leaf Leshy	1			3	3	1	0
Familiar/Animal Companion	9	12		8	8	4	14
TOTALS	10	12	0	11	11	5	14

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE

ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	27	-10+	0	0	7	1	9			
TOUCH	18	-10+			7	1				
FLAT-FOOT	20	-10+	0	0	0	1	9			

ARMOR CHECK PENALTY **0**
 MAXIMUM DEX **--**
 SPELL FAILURE **0%**

SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
FORT	12	11	1			
REF	18	11	7			
WILL	10	5	1	4		

ATTACKS	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC
MELEE	13	10		2	1	
RANGED	18	10		7	1	
CMB	18	10	DEX	7	1	
CMD	30	-10+	10	9	1	



SKILLS

SKILL	TOTAL	RANKS	ABILITY	TRAINED	MISC
* ACROBATICS *	DEX 11	1	7	3	
* APPRAISE	INT -3		-3		
* BLUFF	CHA 2		2		
* CLIMB *	STR 14	1	2	3	8
* CRAFT:	INT -3		-3		
* DIPLOMACY	CHA 2		2		
* DISABLE DEVICE *	DEX		7		
* DISGUISE	CHA 2		2		
* ESCAPE ARTIST *	DEX 11	1	7	3	
* FLY *	DEX 11	1	7	3	
* HANDLE ANIMAL	CHA		2		
* HEAL	WIS 1		1		
* INTIMIDATE	CHA 2		2		
* KN:	INT -3		-3		
* KN:	INT -3		-3		
* KN:	INT -3		-3		
* KN:	INT -3		-3		
* KN:	INT -3		-3		
* KN:	INT -3		-3		
* KN:	INT -3		-3		
* LINGUISTICS	INT		-3		
* PERCEPTION	WIS 7	3	1	3	
* PERFORM:	CHA 2		2		
* PROF:	WIS		1		
* RIDE *	DEX 7		7		
* SENSE MOTIVE	WIS 1		1		
* SLEIGHT OF HAND *	DEX		7		
* SPELLCRAFT	INT		-3		
* STEALTH *	DEX 21	3	7	3	8
* SURVIVAL	WIS 9	1	1	3	4
* SWIM *	STR 6	1	2	3	
* USE MAGIC DEVICE	CHA		2		
* STR					
* STR					
* STR					
* STR					
* STR					
* STR					

FEATS & FEATURES

CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Leaf Leshy (B3-179)
 darkvision 60', low-light vision, +1 Natural AC
 immune electricity, sonic, plant traits
 +4 stealth and survival in forests and jungles
 Glide (Ex) - fly ability cannot hover, only glide
 seedpods (Ex) - explosive acorns,
 Animal Companion Advancement Rules (PCR-52)
 +x=8 AC
 Bonus Tricks = 5
 Link (Ex) +4 green empathy checks from master (PCR-52)
 Share Spells (Ex) caster may cast "you" spells on familiar
 Evasion (Ex) - reflex save takes 0 instead of 1/2 damage
 Devotion +4 Will saves
 Multiattack, two attacks w/ spear or seed pods

Weapon Finesse (Natural Leshy Feat) use Dex Mod
 Improved Initiative +4
 Boon Companion (AA-14) increase lvl by 4 for companion
 Telepathic Link - with Master (FF-18)
 Far Roaming Familiar - distance doesn't sever link (FF-18)
 Polyglot Familiar - familiar speaks w/ birds (FF-19)
 Toughness - extra HP

Mahata's Relevant Feats

School Familiar: Conjuraction (Master's Side) familiar uses dimension door to master 1/day (FF-14)

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST **445,000 / 445,000**

SPEED	BASE	FLY	SWIM	CLIMB	MISC
	20	10		10	

INIT 11 = 7 DEX MOD + 4 MISC MOD

HERO

SR **DR**

RESISTANCES immune electricity, sonic

POOL POINTS

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR						
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
short spear	+13	1d4-2+2	19,20		P		
seed pods	+18	1			B		plus deafen