

Gutki (familiar of Mahata the Gathlain Druid)

CHARACTER
Leaf Leshy small female-ish
 RACE & LA SIZE GENDER
 2 Neutral none
 AGE ALIGNMENT DEITY

PLAYER
 1' 0" 8 lbs nut shell black green
 HEIGHT WEIGHT HAIR EYES SKIN
 Evergrove Forest, First World
 HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Druidic, Sylvan, plantspeech (trees)

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	6	-2	6			
DEX	13	1	13			
CON	12	1	12			
INT	5	-3	5			
WIS	12	1	12			
CHA	13	1	13			

HITPOINTS			CLASS RECORDER								
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS	
9	9	2	Familiar	1	2		3	3	1	1	
TOTAL HP			TOTALS		1	2	0	3	3	1	1

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	13	-10+	0	0	1	1	1			
TOUCH	12	-10+			1	1				
FLAT-FOOT	12	-10+	0	0	0	1	1			

SKILLS					RANKS TOTAL
TOTAL	RANKS	ABILITY	TRAINED	MISC	2
<input checked="" type="checkbox"/> ACROBATICS	DEX	1	1		
<input type="checkbox"/> APPRAISE	INT	-3	-3		
<input type="checkbox"/> BLUFF	CHA	1	1		
<input checked="" type="checkbox"/> CLIMB	STR	6	-2		8
<input type="checkbox"/> CRAFT	INT	-3	-3		
<input type="checkbox"/> DIPLOMACY	CHA	1	1		
<input type="checkbox"/> DISABLE DEVICE	DEX		1		
<input type="checkbox"/> DISGUISE	CHA	1	1		
<input checked="" type="checkbox"/> ESCAPE ARTIST	DEX	1	1		
<input checked="" type="checkbox"/> FLY	DEX	1	1		
<input type="checkbox"/> HANDLE ANIMAL	CHA		1		
<input type="checkbox"/> HEAL	WIS	1	1		
<input checked="" type="checkbox"/> INTIMIDATE	CHA	1	1		
<input type="checkbox"/> KN:	INT		-3		
<input type="checkbox"/> KN:	INT		-3		
<input type="checkbox"/> KN:	INT		-3		
<input type="checkbox"/> KN:	INT		-3		
<input type="checkbox"/> KN:	INT		-3		
<input type="checkbox"/> KN:	INT		-3		
<input type="checkbox"/> KN:	INT		-3		
<input type="checkbox"/> LINGUISTICS	INT		-3		
<input checked="" type="checkbox"/> PERCEPTION	WIS	5	1	1	3
<input type="checkbox"/> PERFORM	CHA	1	1		
<input type="checkbox"/> PROF:	WIS		1		
<input type="checkbox"/> RIDE	DEX	1	1		
<input type="checkbox"/> SENSE MOTIVE	WIS	1	1		
<input type="checkbox"/> SLEIGHT OF HAND	DEX		1		
<input type="checkbox"/> SPELLCRAFT	INT		-3		
<input checked="" type="checkbox"/> STEALTH	DEX	13	1	1	3
<input checked="" type="checkbox"/> SURVIVAL	WIS	5	1		4
<input checked="" type="checkbox"/> SWIM	STR	-2	-2		
<input type="checkbox"/> USE MAGIC DEVICE	CHA		1		
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				



SAVING THROWS						
TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP	
FORT	4	3	1			
REF	4	3	1			
WILL	2	1	1			

ATTACKS						
TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
MELEE	0		-2	1		
RANGED	3		1	1		
CMB	3	1	DEX	1	1	
CMD	11	-10+	B1B	0	STR & DEX	1

FEATS & FEATURES
 CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Leaf Leshy (B3-179)	Weapon Finesse
darkvision 60', low-light vision	Improved Initiative +4
immune electricity, sonic, plant traits	Link (Ex) +4 green empathy checks from master (PCR-52)
+4 stealth and survival in forests and jungles	Share Spells (Ex) caster may cast "you" spells on familiar
Glide (Ex) - fly ability cannot hover, only glide	
seedpods (Ex) - explosive acorns,	

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST /

	BASE	FLY	SWIM	CLIMB	MISC
SPEED	20	10		10	
INIT	5	=	1	DEX MOD	+ 4
HERO					
SR					
DR					
RESISTANCES	immune electricity, sonic				

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR						
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
short spear	+2	1d4-2	19,20		P		
seed pods	+2	1			B		plus deafen