Dealan-dè Hebeloma Pixie female 2'1" 27 lbs oale small red green RACE & LA SIZE GENDER HEIGH. WEIGHT HAIR EYES Wild Garden, The First World (TFW:52) 501 Magdh the Three (TFW:28) Lawful Neutral Common, Sylvan and more (see below for full list of languages) Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012 **HITPOINTS CLASS RECORDER** ARILITY SCORE -2 10 0 12 **STR** 42 10 Librarian 5 97 10 3 3 7 10 2 18 4 16 DEX 0 10 CON 10 NONLETHAI INT 28 9 18 6 4 10 0 WIS 10 5 97 10 3 3 7 TOTAL HP Librarian **TOTALS** 10 14 2 14 CHA ABILITY SCORE & RACIAL NOTES ⋆□ ACROBATICS ◆ DE) 4 2 **ATTACKS & DEFENSE** APPRAISE INT 22 10 9 3 BLUFF СНА 3 28 0 4 9 AC =10+ ⋆□ CLIMB ◆ STR 0 CRAFT: (books) 22 10 9 3 24 4 1 9 MAXIMUM **TOUCH** =10+ DIPLOMACY 2 CHA 2 ☐ DISABLE DEVICE ◆ DEX 5 1 4 24 0 0 1 9 0% **LAT-FOOT -10**+ FAILURE ∗□ Disguise CHA 2 ★□ ESCAPE ARTIST ◆ DEX 1 4 DEX 5 AVING THROWS ABILITY ☐ HANDLE ANIMAL 3 СНА 3 1 2 3 0 **FORT** ∗□ HEAL WIS 0 7 3 4 ⋆□ INTIMIDATE CHA REF 3 1 2 ☑ KN: (all) INT 22 10 9 2 2 WILL 11 0 ■ KN: INT 9 ☐ KN: INT 9 BASE ATTACK BONUS □ KN: INT 9 MELEE 6 0 1 5 ☐ Kn: 9 INT ☐ KN: INT 9 RANGED 5 10 4 1 ✓ LINGUISTICS INT 22 10 9 3 ⋆
✓ PERCEPTION WIS 15 10 0 3 **CMB** 13 5 INT 9 1 -2 ♠□ PERFORM: ☑ PROF: (Librarian) WIS 13 10 0 3 CMD 27 B5B g -2 10+ ∗□ Ride • DEX 4 5 1 0 **FEATS & FEATURES** ☐ SLEIGHT OF HAND • DEX 5 1 4 CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES ✓ SPELLCRAFT INT 22 10 9 3 Class: Librarian HD: d6; skills: 2 + Int Mod Race: Pixie (newpathfinderraces.wordpress) fey ★□ STEALTH ◆ DEX 9 4 ⋆□ SURVIVAL WIS 0 small: +1 AC, attack, -1 CMD, CMB, +4 Stealth, Move 20 Armor Prof: None; Weapon Prof: club, dagger, staff SWIM • 1 0 Faction: Community of Librarians Flight 30' (clumsy); Low Light Vision ✓ USE MAGIC DEVICE СНА 15 10 2 3 Arcane Bond: Library Card; Arcane School: Divination Pixie Dust: Charm, Memory Loss or Sleep (Cha Mod/day) STR Library Privilieges: Research +5/+10/+15; Guests 2 STR STR Spontaneous Casting: for spells w/ detect, find, locate or see in name Feat: Scribe Scroll STR Bonus Skill Ranks +1 Prof odd Ivl; +1 Craft even Ivl Spell Focus (Divination). Greater Spell Focus (Divination) +2 DC STR Dissertation: Fey Horticulture Spell Specialization (Mind Thrust), +2 lvl; Greater Spell Specialization (Mind Thrust) Introduction: Miracle Grow (1/day) Clever Defense (Ex) + Int Mod to AC **EXPERIENCE** 105.000 155,000 Methods: Nightly Bough - tree aids sleep cycle Lesser Guardian Scroll; Guardian Scroll; Improved Guardian Scroll BASE 20 **SPEED** 30 Results: Fey Fauna: summon fey plant (1/day) Improved Initiative +4 MISC 4 INIT **HERO** SR DR 5/chaos **RESISTANCES POOL POINTS** 4 Lesser Librarian's Cloak None

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
dagger (ranged) +3	+10+3	1d3+3	19-20/x2	10	Р	1.0	
quarterstaff +1	+6+1	1d4/1d4+1	20/x2		В	4.0	

	FEATS & SPECIAL ABILITIES									E A'T	re e.	SPECIA	AI ADI	LITIES			
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⊢	dagger +3	+				┨┝											
⊢	quarterstaff +1	+				┨┞											
┝	Headband of Vast Intelligence +4	+				$\dashv \vdash$											
⊢	Lesser Librarian's Cloak +4 AC, +2 Will, DR5/chaos	+				$\dashv \vdash$											
⊢	Librarian's Satchel w/ 5 scrolls of mind thrust I to V	+				$\dashv \vdash$											
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LEVEL	PREP	USED	NAN	SPELLS ME & DESCRIPTION	school		DURATION	RANGE	SAVE	SR	REFERENCE
0			Detect Magic - Detects all spells and	d magic items within 60 ft.	Divinati	on	1 min/lvl	60'	none	no	PRG:CRB
0			Detect Poison - Detects poison in or	ne creature or small object.	Divinati	on	instant	close	none	no	PRG:CRB
0			Detect Psychic Significance - Find p	sychically charged items.	Divinati	on	instant	40'	none	no	PRG:OA
0			Enhanced Diplomacy - Touched creature	e gains +2 on one Diplomacy or Intimidate check.	Divinati	on	1 min	touch	will	yes	PC:TEoG
0			Grasp - Reroll failed Climb check at	-2.	Divinati	on	instant	touch	fort	yes	PPC:HotD
0			Know Direction - You discern north.		Divinati	on	instant	personal	none	no	PRG:CRB
0			Guidance - Touched creature gains +1	on one attack roll, saving throw, or skill check.	Divinati	on	1 min	touch	will	yes	PRG:CRB
0			Read Magic - Read scrolls and spell	lbooks.	Divinati	on 1	0 min/lvl	personal	none	no	PRG:CRB
0			Sift - See area as though examining	it.	Divinati	on	instant	30'	none	no	PRG:APG
1			Detect Aberration - Reveals present	ce of aberrations.	Divinati	on 1	0 min/lvl	long	none	no	PRG:APG
1			Detect Animals or Plants - Detects k	inds of animals or plants.	Divinati	on 1	0 min/lvl	long	none	no	PRG:CRB
1			Detect Charm - Detect each charm, com	pulsion, and possession of all creatures in area.	Divinati	on	1 min/lvl	60'	none	no	PC:ASL
1			Detect Evil/Good/Chaos/Law - Reveals c	reatures, spells, or objects of selected alignment.	Divinati	on 1	0 min/lvl	60'	none	no	PRG:CRB
1			Detect Metal - Detect any metal obje	ects or creatures within a 60-foot cone.	Divinati	on	1 min/lvl	60'	none	no	PPC:PotR
1			Detect Radiation - Detect radiation is	n the surrounding area.	Divinati	on 1	0 min/lvl	120'	none	no	PCS:TG
1			Detect Secret Doors - Reveals hidde	en doors within 60 ft.	Divinati	on	1 min/lvl	60'	none	no	PRG:CRB
1			Detect Snares and Pits - Reveals na	atural or primitive traps.	Divinati	on 1	0 min/lvl	60'	none	no	PRG:CRB
1			Detect the Faithful - Detect other wo	orshipers of your deity.	Divinati	on	1 min/lvl	60'	none	no	PC:TEoG
1			Detect Undead - Reveals undead wi	ithin 60 ft.	Divinati	on	1 min/lvl	60'	none	no	PRG:CRB
1			See Alignment - In your sight, creatures ar	nd items of one alignment emit a ghostly radiance.	Divinati	on	1 rnd/lvl	personal	none	no	PRG:UC
1			Comprehend Languages - You und	lerstand all spoken and written languages.	Divinati	on 1	0 min/lvl	personal	none	no	PRG:CRB
1			Cultural Adaptation - Adapt to fit the	local culture.	Divinati	on 1	0 min/lvl	personal	none	no	PRG:UI
1			Identify Gives - +10 bonus to identify		Divinati	on	3 rnd/lvl	close	none		PRG:CRB
1			Mind Thrust I - Mentally deal 1d6 po	ints of damage per level.	Divinati	on	instant	close	will	-	PRG:OA
1			Share Language - Subject understar	0 0	Divinati	on	24 hrs	touch	will	yes	PRG:APG
1			Object Reading - Read psychic impr	•	Divinati		1 rnd/lvl	touch	none	no	PRG:OA
1			Tap Inner Beauty - +2 on all Charisma a	ability checks and Charisma-based skill checks.	Divinati	on	1 min/lvl	personal	none	no	PCS:ISG
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			SPELLS			4			
LEVEL 2	PREP	USED	Augury - Learns whether an action will be good or bad.	SCHOOL Divination	instant	personal	none	sr no	PRG:CRB
2			Commune with Birds - You can understand the responses given by birds.	Divination	10 min/lvl	personal	none	no	PRG:ARG
2			Detect Anxieties - Learn what makes creatures anxious.	Divination	1 min/lvl	60'	will	no	PRG:UI
2			Detect Desires - Learn what makes deatures anxious. Detect Desires - Learn what creatures desire.		1 min/lvl	60'	will		PRG:UI
2				Divination	1 min/lvl	60'	will	no	
			Detect Mindscape - Sense the presence and attributes of mindscapes.	Divination				no	PRG:OA
2			Detect Magic, Greater - As detect magic, but learn more information.	Divination	1 min/lvl	60'	none	no	PRG:UI
2			Detect Thoughts - Allows "listening" to surface thoughts.	Divination	1 min/lvl	60'	will	no	PRG:CRB
2			Find Traps - Notice traps as a rogue does.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Locate Object - Senses direction toward object (specific or type).	Divination	1 min/lvl	long	none	no	PRG:CRB
2			Locate Weakness - Roll damage twice for a critical hit and take the best damage.	Divination	1 min/lvl	personal	none	no	PRG:UC
2			Mind Thrust II - As mind thrust I, but deal 1d8 points of damage per level (maximum 5d8).	Divination	instant	close	will	yes	
2			See Invisibility - Reveals invisible creatures or objects.	Divination	10 min/lvl	personal	none	no	PRG:CRB
2			Tongues - Speak and understand any language.	Divination	10 min/lvl	touch	will	no	PRG:CRB
2			Elemental Speech - Enables you to speak to elementals and some creatures.	Divination	1 min/lvl	personal	none	no	PRG:APG
2			Speak with Plants You can talk to plants and plant creatures.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Share Language. Communal As share language, but you may divide the duration among creatures touched.	Divination	24 hrs	touch	will	yes	PRG:UC
3			Akashic Communion Attempt to gain a glimpse of some specific event from the Akashic Record.	Divination	1 min/lvl	personal	none	no	PPC:MaTT
3			Clairaudience/Clairvoyance - Hear or see at a distance for 1 min./level.	Divination	1 min/lvl	long	none	no	PRG:CRB
3			Find Fault - You instantly learn many of the target's weaknesses.	Divination	instant	medium	none	yes	PPC:ArA
3			Mind Thrust III - As mind thrust I , but deal a maximum of 10d8 points of damage.	Divination	instant	close	will	yes	PRG:OA
3			Scrying - Spies on subject from a distance.	Divination	1 min/lvl	any	will	yes	PRG:CRB
3			See Beyond - You attune your mind and your sight to the hidden world of spirits.	Divination	24 hrs	personal	none	no	PPC:DA
3			Seek Thoughts - Detects thinking creatures' thoughts.	Divination	1 min/lvl	40'	will	no	PRG:APG
3			Tongues, Communal - As tongues, but you may divide the duration among creatures touched.	Divination	10 min/lvl	touch	will	no	PRG:UC
3			Locate Creature - Indicates direction to familiar creature.	Divination	10 min/lvl	long	none	no	PRG:CRB
3			Mark of Obvious Ethics Other creatures can determine the target's alignment.	Divination	1 day/lvl	touch	will	yes	PRG:ACG
3			Pierce Disguise See through low-level magical disguises.	Divination	1 min/lvl	personal	none	no	PRG:ACG
3			Forest's Sense - Locate target within 10' of living plant or fungus.	Divination	1 min/lvl	1 mile/l	will	yes	PRG:UW
4			Commune with Nature - Learn about terrain for 1 mile/level.	Divination	instant	personal	none	no	PRG:CRB
4			Contact Other Plane - Lets you ask question of extraplanar entity.	Divination	conc.	personal	none	no	PRG:CRB
4			Detect Scrying - Alerts you to magical eavesdropping	Divination	24 hrs	40'	none	no	PRG:MA
4			Discern Lies - Reveals deliberate falsehoods.	Divination	1 rnd/lvl	close	will	no	PRG:CRB
4			Divination - Provides useful advice for specific proposed actions.	Divination	instant	personal	none	no	PRG:CRB
4			Find Quarry - You can sense whether a particular creature is within 20 miles of your location.	Divination	instant	personal	none	no	PRG:UC
4			Mind Thrust IV - As mind thrust I , but a maximum of 15d8 points of damage and target is fatigued for 1 round.	Divination	instant	close	will	yes	PRG:OA
4			Mind Thrust I, Communal - As mind thrust I, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	PPPH:L
4			Telepathy - Communicate mentally with creatures within 100 ft.	Divination	1 min/lvl	100'	none	no	PRG:OA
4			Truespeak You can communicate with any creature that is not mindless.	Divination	1 min/lvl	personal	none	no	PRG:ARG
4			Thoughtsense - Automatically detect nearby conscious creatures.	Divination	1 min/lvl	60'	none	no	PRG:OA
4			Synapse Overload - Deal 1d6 points of damage per level and stagger target for 1 minute.	Divination	instant	touch	fort	yes	PRG:OA

27			SPELLS					20	
LEVEL 5	PREP	USED	NAME & DESCRIPTION Commune - Deity answers one yes-or-no question/level.	SCHOOL Divination	1 rnd/lvl	personal	none	sr no	PRG:CRB
_			Locate Gate - Find a nearby magical portal.	Divination	1 min/lvl				PRG:HA
5						long	none	no	
5			Mind Thrust V - As mind thrust IV, but target is exhausted or fatigued for 1 round.	Divination	instant	close	will		PRG:OA
5			Mind Thrust II, Communal - As mind thrust II, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	
5			True Seeing - Lets you see all things as they really are.	Divination	1 min/lvl	touch	will		PRG:CRB
5			The Ornithological Collection of Uwetsiageyv I Retrieve one book in the form of a raven.	Divination	1 min/lvl	close	none	no	PPPH:L
5			Telepathic Bond - Link lets allies communicate.	Divination	10 min/lvl	close	none	no	PRG:CRB
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