Dealan-dè Hebeloma Pixie female 2'1" 27 lbs oale small red green RACE & LA SIZE GENDER HEIGH. WEIGHT HAIR Wild Garden, The First World (TFW:52) 501 Magdh the Three (TFW:28) Lawful Neutral Common, Sylvan and more (see below for full list of languages) Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012 **CLASS RECORDER** ARILITY SCORE -2 10 0 12 **STR** 22 5 Librarian 2 43 5 1 4 5 2 18 4 16 DEX 0 10 CON 10 NONLETHAI 7 INT 24 18 4 2 10 0 WIS 10 2 43 5 1 4 TOTAL HP Librarian **TOTALS** 14 2 14 CHA ABILITY SCORE & RACIAL NOTES ⋆□ ACROBATICS ◆ DE) 6 4 2 ATTACKS & DEFENSE APPRAISE INT 15 7 3 BLUFF СНА 0 4 AC =10+ ⋆□ CLIMB ◆ STR 0 0 CRAFT: (books) 15 3 22 4 1 7 MAXIMUM **TOUCH** =10+ **□** DIPLOMACY CHA 2 2 ☐ DISABLE DEVICE ◆ DEX 4 18 0 0 0 1 7 0% **LAT-FOOT -10**+ FAILURE ∗□ Disguise CHA 2 ★□ ESCAPE ARTIST ◆ DEX 6 4 DEX 5 AVING THROWS ABILITY ☐ HANDLE ANIMAL CHA 2 1 0 1 **FORT** ∗□ HEAL WIS 0 0 5 1 4 ⋆□ INTIMIDATE CHA REF 2 2 ☑ KN: (all) INT 15 7 6 2 WILL 4 0 ☐ Kn: INT ☐ KN: INT 7 BASE ATTACK BONUS □ KN: INT MELEE 3 0 1 2 ☐ Kn: 7 INT ☐ KN: INT 7 RANGED 7 2 4 1 ■ LINGUISTICS INT 15 5 7 3 ⋆
✓ PERCEPTION WIS 10 5 0 3 **CMB** 8 2 INT 7 1 -2 ♠□ PERFORM: ☑ PROF: (Librarian) WIS 8 5 0 3 CMD 22 B2B -2 ∗□ Ride • DEX 4 4 0 **FEATS & FEATURES** ☐ SLEIGHT OF HAND ◆ DEX 4 CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES ✓ SPELLCRAFT INT 15 Class: Librarian HD: d6; skills: 2 + Int Mod Race: Pixie (newpathfinderraces.wordpress) fey ⋆□ STEALTH ◆ DEX 9 4 ⋆□ SURVIVAL WIS 0 0 Armor Prof: None; Weapon Prof: club, dagger, staff small: +1 AC, attack, -1 CMD, CMB, +4 Stealth, Move 20 SWIM • 0 0 Faction: Community of Librarians Flight 30' (clumsy); Low Light Vision ✓ USE MAGIC DEVICE СНА 10 2 3 Arcane Bond: Library Card; Arcane School: Divination Pixie Dust: Charm, Memory Loss or Sleep (Cha Mod/day) STR Library Privilieges: Research +3/+6/+9; Guests 1 STR STR Spontaneous Casting: for spells w/ detect, find, locate or see in name Feat: Scribe Scroll STR Bonus Skill Ranks +1 Prof odd Ivl; +1 Craft even Ivl Spell Focus (Divination), Greater Spell Focus (Divination) +2 DC STR Dissertation: Fey Horticulture Spell Specialization (Mind Thrust). +2 lvl; Greater Spell Specialization (Mind Thrust) Introduction: Miracle Grow (1/day) Clever Defense (Ex) + Int Mod to AC EXPERIENCE 15,000 23,000 Lesser Guardian Scroll BASE 20 **SPEED** 30 Improved Initiative +4 MISC 4 INIT **HERO** SR DR **RESISTANCES** 

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	SHIELD None											
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	dagger (ranged) +2	+7+2	+7+2			1d3+2 19				Р	1.0	

+3+1

quarterstaff +1

1d4/1d4+1

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LEVEL	PREP	USED		SPELLS  AME & DESCRIPTION	SCHOOL		DURATION	RANGE	SAVE	SR	REFERENCE
0			Detect Magic - Detects all spells ar		Divinati		min/lvl	60'	none	no	PRG:CRB
0			Detect Poison - Detects poison in o	,	Divinati		instant	close	none	no	PRG:CRB
0			Detect Psychic Significance - Find		Divinati		instant	40'	none	no	PRG:OA
0				ure gains +2 on one Diplomacy or Intimidate check.	Divinati		1 min	touch	will	yes	PC:TEoG
0			Grasp - Reroll failed Climb check a		Divinati		instant	touch	fort	yes	
0			Know Direction - You discern north		Divinati	on	instant	personal	none	no	PRG:CRB
0			_	1 on one attack roll, saving throw, or skill check.	Divinati		1 min	touch	will	yes	PRG:CRB
0			Read Magic - Read scrolls and spe	ellbooks.	Divinati	on 1	0 min/lvl	personal	none	no	PRG:CRB
0			Sift - See area as though examinin	g it.	Divinati	on	instant	30'	none	no	PRG:APG
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1			Detect Aberration - Reveals preser		Divinati		0 min/lvl	long	none	no	PRG:APG
1			Detect Animals or Plants - Detects	kinds of animals or plants.	Divinati	on 1	0 min/lvl	long	none	no	PRG:CRB
1				mpulsion, and possession of all creatures in area.	Divinati		min/lvl	60'	none	no	PC:ASL
1			Detect Evil/Good/Chaos/Law - Reveals	creatures, spells, or objects of selected alignment.	Divinati		0 min/lvl	60'	none	no	PRG:CRB
1			•	jects or creatures within a 60-foot cone.	Divinati		min/lvl	60'	none	no	PPC:PotR
1			Detect Radiation - Detect radiation	-	Divinati		0 min/lvl	120'	none	no	PCS:TG
1			Detect Secret Doors - Reveals hide		Divinati		min/lvl	60'	none	no	PRG:CRB
1			Detect Snares and Pits - Reveals r		Divinati		0 min/lvl	60'	none		PRG:CRB
1			Detect the Faithful - Detect other w		Divinati		min/lvl	60'	none		PC:TEoG
1			Detect Undead - Reveals undead v		Divinati		min/lvl	60'	none		PRG:CRB
1				and items of one alignment emit a ghostly radiance.	Divinati		rnd/lvl	personal	none	no	PRG:UC
1				nderstand all spoken and written languages.	Divinati		0 min/lvl	personal	none	no	PRG:CRB
1			Cultural Adaptation - Adapt to fit th		Divinati		0 min/lvl	personal	none	no	PRG:UI
1			Identify Gives - +10 bonus to identi	, ,	Divinati		3 rnd/lvl	close	none		PRG:CRB
1			Mind Thrust I - Mentally deal 1d6 p		Divinati		instant	close	will	-	PRG:OA
1			Share Language - Subject underst	0 0	Divinati		24 hrs	touch	will	-	PRG:APG
1			Object Reading - Read psychic imp	-	Divinati		rnd/lvl	touch	none		PRG:OA
1			Tap Inner Beauty - +2 on all Charisma	a ability checks and Charisma-based skill checks.	Divinati	on ′	min/lvl	personal	none	no	PCS:ISG
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			SPELLS			4			
LEVEL 2	PREP	USED	NAME & DESCRIPTION Augury - Learns whether an action will be good or bad.	SCHOOL Divination	instant	personal	none	sr no	PRG:CRB
2			Commune with Birds - You can understand the responses given by birds.	Divination	10 min/lvl	personal	none	no	PRG:ARG
2			Detect Anxieties - Learn what makes creatures anxious.	Divination	1 min/lvl	60'	will		PRG:UI
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2			Detect Desires - Learn what creatures desire.	Divination	1 min/lvl	60'	will	no	PRG:UI
2			Detect Mindscape - Sense the presence and attributes of mindscapes.	Divination	1 min/lvl	60'	will	no	PRG:OA
2			Detect Magic, Greater - As detect magic, but learn more information.	Divination	1 min/lvl	60'	none	no	PRG:UI
2			Detect Thoughts - Allows "listening" to surface thoughts.	Divination	1 min/lvl	60'	will	no	PRG:CRB
2			Find Traps - Notice traps as a rogue does.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Locate Object - Senses direction toward object (specific or type).	Divination	1 min/lvl	long	none	no	PRG:CRB
2			Locate Weakness - Roll damage twice for a critical hit and take the best damage.	Divination	1 min/lvl	personal	none	no	PRG:UC
2			Mind Thrust II - As mind thrust I, but deal 1d8 points of damage per level (maximum 5d8).	Divination	instant	close	will	yes	PRG:OA
2			See Invisibility - Reveals invisible creatures or objects.	Divination	10 min/lvl	personal	none	no	PRG:CRB
2			Tongues - Speak and understand any language.	Divination	10 min/lvl	touch	will	no	PRG:CRB
2			Elemental Speech - Enables you to speak to elementals and some creatures.	Divination	1 min/lvl	personal	none	no	PRG:APG
2			Speak with Plants You can talk to plants and plant creatures.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Share Language. Communal As share language, but you may divide the duration among creatures touched.	Divination	24 hrs	touch	will	yes	PRG:UC
3			Akashic Communion Attempt to gain a glimpse of some specific event from the Akashic Record.	Divination	1 min/lvl	personal	none	no	PPC:MaTT
3			Clairaudience/Clairvoyance - Hear or see at a distance for 1 min./level.	Divination	1 min/lvl	long	none	_	PRG:CRB
3			Find Fault - You instantly learn many of the target's weaknesses.	Divination	instant	medium	none		PPC:ArA
3			Mind Thrust III - As mind thrust I , but deal a maximum of 10d8 points of damage.	Divination	instant	close	will	-	PRG:OA
3			Scrying - Spies on subject from a distance.	Divination	1 min/lvl	any	will	-	PRG:CRB
3			See Beyond - You attune your mind and your sight to the hidden world of spirits.	Divination	24 hrs		none	no	PPC:DA
3			Seek Thoughts - Detects thinking creatures' thoughts.	Divination	1 min/lvl	personal 40'	will		PRG:APG
3								no	PRG:UC
3			Tongues, Communal - As tongues, but you may divide the duration among creatures touched.  Locate Creature - Indicates direction to familiar creature.	Divination  Divination	10 min/lvl 10 min/lvl	long	will	no	PRG:CRB
3				Divination			none	no	
$\vdash$			Mark of Obvious Ethics Other creatures can determine the target's alignment.		1 day/lvl	touch	will	-	PRG:ACG
3			Pierce Disguise See through low-level magical disguises.	Divination	1 min/lvl	personal	none	no	PRG:ACG
3			Forest's Sense - Locate target within 10' of living plant or fungus.	Divination	1 min/lvl	1 mile/l	will	yes	PRG:UW
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