

Criogaid
 CHARACTER
Grig Tiny Female
 RACE & LA SIZE GENDER
 347 Neutral The Lost Prince (TFW:26)
 AGE ALIGNMENT DEITY
 LANGUAGES: Common, Sylvan

Hebeloma
 PLAYER
 1'6" 9 lbs white green pale
 HEIGHT WEIGHT HAIR EYES SKIN
 Weeping Wood, The First World (TFW:52)
 HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	10	0	14	-4		
DEX	24	7	18	4	2	
CON	12	1	12			
INT	10	0	10			
WIS	12	1	10			2
CHA	18	4	16	2		

ABILITY SCORE & RACIAL NOTES

HITPOINTS		
CURRENT HP	HP GAINED	HD
52	47	5
NONLETHAL HP DAM		
TEMPORARY HP		
TOTAL HP	52	FAVORED CLASS Ranger

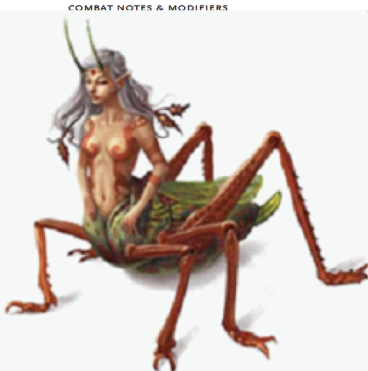
CLASS RECORDER									
CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS		
Explorer (Ranger)	5	30	5	4	4	1	5		
TOTALS	5	30	5	4	4	1	5		

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	23	-10+	5	0	6	2				
TOUCH	18	-10+			6	2				
FLAT-FOOT	17	-10+	5	0	0	2				

ARMOR CHECK PENALTY: **-1**
 MAXIMUM DEX: **6**
 SPELL FAILURE: **10%**

SAVING THROWS						
	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
FORT	5	4	1			
REF	11	4	7			
WILL	2	1	1			

ATTACKS						
	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC
MELEE	7	5		0	2	
RANGED	14	5		7	2	
CMB	12	5	DEX	7	2	-2
CMD	22	-10+	B5B	0	7	-2



SKILLS					RANKS TOTAL
	TOTAL	RANKS	ABILITY	TRAINED	MISC
* ACROBATICS	6		DEX	7	
* APPRAISE	0		INT	0	
* BLUFF	4		CHA	4	
* CLIMB	3	1	STR	0	3
* CRAFT	4	1	INT	0	3
* DIPLOMACY	4		CHA	4	
* DISABLE DEVICE			DEX	7	
* DISGUISE	4		CHA	4	
* ESCAPE ARTIST	6		DEX	7	
* FLY	6		DEX	7	
* HANDLE ANIMAL	8	1	CHA	4	3
* HEAL	1		WIS	1	
* INTIMIDATE	8	1	CHA	4	3
* KN: (dungeoneering)	4	1	INT	0	3
* KN: (geography)	9	5	INT	0	3
* KN: (nature)	4	1	INT	0	3
* KN:			INT	0	
* KN:			INT	0	
* KN:			INT	0	
* LINGUISTICS			INT	0	
* PERCEPTION	9	5	WIS	1	3
* PERFORM	4		CHA	4	
* PROF:	5	1	WIS	1	3
* RIDE	10	1	DEX	7	3
* SENSE MOTIVE	1		WIS	1	
* SLEIGHT OF HAND			DEX	7	
* SPELLCRAFT	4	1	INT	0	3
* STEALTH	22	5	DEX	7	3
* SURVIVAL	9	5	WIS	1	3
* SWIM	3	1	STR	0	3
* USE MAGIC DEVICE			CHA	4	
			STR		
			STR		
			STR		
			STR		
			STR		

FEATS & FEATURES
 CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Grig (newpathfinderraces.wordpress) fey
 Class: Ranger HD: d10 skills: 6+Int Mod
 tiny: +2 AC, attack, -2 CMD, CMB, +8 Stealth, Move 20
 Archetype: Explorer (LG:FKCC-4)
 Musical Legs: Encourage those w/in 20' to dance
 Weapon Prof: All Simple & martial weapons
 Jumper: Always considered to have running start for jumping
 Armor Prof: Light & Medium Armor & shields
 Fey Damage Resistance: DR 5/cold iron
 Favored Enemy (Ex): Outsider (lawful)
 Low-light Vision
 +2 Bluff, Knowledge, Perception, Sense Motive & Survival
 Mapmaker: +2 knowledge (geography) checks & lost (Survival)
 Navigator (Ex): +1/2 knowledge (geography) checks & lost (Survival)
 Favored Terrain (Ex): Forests, Jungle
 +4 initiative, Knowledge (geography), Perception, Stealth, & Survival
 Endurance: +4 checks to avoid nonlethal damage
 Hunter's Bond: Grant Favored Enemy bonus to allies w/in 30'
 Improved Initiative +4
 Rapid Shot - second shot @ -2
 Point Blank Shot - +1 ranged attacks w/in 30'

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
 * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE		15,000	/	23,000
SLOW	MEDIUM	FAST		
SPEED	20			
INIT	11	=	7	DEX MOD + 4
HERO				
SR				
DR	5/iron			

ARMOR & WEAPONS						
ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR Spider-silk bodysuit +2	5	6	-1	10	Lt	0.3
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
shortbow, composite +2	+14+2	1d3+2	20,x3	70	P	1.0	
short sword	+7	1d3	19-20,x2		S	1.0	

