

Ch'ilifiti (familiar of Ch'irak'i, Xothotak Druid)

David

CHARACTER: Hawk, Tiny, Female, Neutral

PLAYER: 20", 3 lbs, yellow, Vergan Forest, Razmiran



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES:

Ability Score table with columns: ABILITY SCORE, TOTAL, MOD, BASE, ENHANCE, MISC, TEMP. Rows: STR, DEX, CON, INT, WIS, CHA.

HITPOINTS

HITPOINTS table with columns: CURRENT HP, HP GAINED, HD, NONLETHAL HP DAM, TEMPORARY HP. Values: 5, 5, 1.

CLASS RECORDER

CLASS RECORDER table with columns: CLASS NAME, BAB, SKILL, FC HPS, FORT, REF, WILL, LEVELS. Values: familiar, 0, 0, 0, 2, 2, 2, 1.

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE

ATTACKS & DEFENSE table with columns: ARMOR CLASS, TOUCH, FLAT-FOOT, AC, DODGE, NATURAL, DEFLECT, MISC, TEMP. Values: 16, 15, 13, 0, 1, 1.

SKILLS

SKILLS table with columns: SKILL, TOTAL, RANKS, ABILITY, TRAINED, MISC. Lists skills like Acrobatics, Appraise, Bluff, etc.

SAVING THROWS

SAVING THROWS table with columns: FORT, REF, WILL, TOTAL, CLASS BASE, ABILITY, ENHANCE, MISC, TEMP. Values: 2, 5, 4.

ATTACKS

ATTACKS table with columns: MELEE, RANGED, CMB, CMD, TOTAL, BASE ATTACK BONUS, TEMP, ABILITY, SIZE, MISC. Values: 0, 5, 1, 9.

FEATS & FEATURES

Low-light Vision, Skills: Fly +7, Perception +14; Racial Modifier +8 Perception, Weapon Finesse, Natural Armor +1, Tiny +2 AC, attack, -2 CMB, CMD, +4 fly, +8 stealth, Alertness (Ex), Improved Evasion (Ex), Share Spells, Empathic Link (Su), Must stay within 1 mile of master.

MARK A [ ] TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. \* SKILL CAN BE USED UNTRAINED \* ARMOR CHECK PENALTY APPLIES

EXPERIENCE: SLOW [ ] MEDIUM [x] FAST [ ] 0 / 2,000

SPEED, INIT, HERO, SR, DR, RESISTANCES, POOL POINTS section.

ARMOR & WEAPONS

ARMOR & WEAPONS table with columns: ARMOR NAME & DESCRIPTION, AC BONUS, MAX DEX, PENALTY, SPELL FAIL, TYPE, WEIGHT.

WEAPONS

WEAPONS table with columns: WEAPON NAME & DESCRIPTION, ATTACK MODIFIERS, DAMAGE, CRITICAL, RANGE, TYPE, WEIGHT, AMMO & NOTES. Row: talons (2), +3, 1d4-2.