

Căpcaun

CHARACTER
Ogre Large Female
 RACE & LA SIZE GENDER
 13 Chaotic Evil Urazra (ISG-188)
 AGE ALIGNMENT DEITY

PLAYER
 10' 0" 850 black black ochre
 HEIGHT WEIGHT HAIR EYES SKIN
 Storvall Plateau, Varisia, Golarion (ISWG-197)
 HOMETLAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Giant

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	22	6	18	4		
DEX	16	3	16			
CON	20	5	18	2		
INT	10	0	12	-2		
WIS	6	-2	6			
CHA	6	-2	8	-2		

HITPOINTS

CURRENT HP	HP GAINED	HD	CLASS NAME
20	20	1	Barbarian
NONLETHAL HP DAM			
TEMPORARY HP			
TOTAL HP	20	FAVORED CLASS	Barbarian

CLASS RECORDER

CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
Barbarian	1			2	0	0	1
TOTALS	1	0	0	2	0	0	1

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

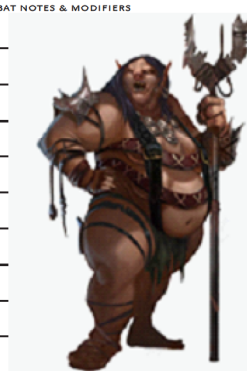
ATTACKS & DEFENSE

ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	20	-10+	4	0	3	1		2		
TOUCH	14	-10+			3	1				
FLAT-FOOT	17	-10+	4	0	0	1		2		

ARMOR CHECK PENALTY **0**
 MAXIMUM DEX **4**
 SPELL FAILURE **20%**

SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
FORT	7	2	5			
REF	3	0	3			
WILL	0	0	-2		2	

ATTACKS	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC
MELEE	8	1		6	1	
RANGED	5	1		3	1	
CMB	8	1	STR	6	1	
CMD	21	-10+	B1B	0	9	1



SKILLS

SKILL	DEX	INT	CHA	STR	WIS	WILL	LEVELS
<input checked="" type="checkbox"/> ACROBATICS *	3						3
<input type="checkbox"/> APPRAISE	0						0
<input type="checkbox"/> BLUFF	-2						-2
<input checked="" type="checkbox"/> CLIMB *	10	1					6 3
<input checked="" type="checkbox"/> CRAFT:	0						0
<input type="checkbox"/> DIPLOMACY	-2						-2
<input type="checkbox"/> DISABLE DEVICE *							3
<input type="checkbox"/> DISGUISE	-2						-2
<input type="checkbox"/> ESCAPE ARTIST *	3						3
<input type="checkbox"/> FLY *	1						3 -2
<input checked="" type="checkbox"/> HANDLE ANIMAL							-2
<input type="checkbox"/> HEAL	-2						-2
<input checked="" type="checkbox"/> INTIMIDATE	2	1					-2 3
<input checked="" type="checkbox"/> KN: nature							0
<input type="checkbox"/> KN:							0
<input type="checkbox"/> KN:							0
<input type="checkbox"/> KN:							0
<input type="checkbox"/> KN:							0
<input type="checkbox"/> KN:							0
<input type="checkbox"/> LINGUISTICS							0
<input checked="" type="checkbox"/> PERCEPTION	2	1					-2 3
<input type="checkbox"/> PERFORM:	-2						-2
<input type="checkbox"/> PROF:							-2
<input checked="" type="checkbox"/> RIDE *	3						3
<input type="checkbox"/> SENSE MOTIVE	-2						-2
<input type="checkbox"/> SLEIGHT OF HAND *							3
<input type="checkbox"/> SPELLCRAFT							0
<input checked="" type="checkbox"/> STEALTH *	-1						3 -4
<input checked="" type="checkbox"/> SURVIVAL	2	1					-2 3
<input checked="" type="checkbox"/> SWIM *	6						6
<input type="checkbox"/> USE MAGIC DEVICE							-2
<input type="checkbox"/>							
<input type="checkbox"/>							
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<input type="checkbox"/>							
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FEATS & FEATURES

CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES	
Race: Ogre (humanoid, giant) (ARG-229)	Toughness - extra hp
Natural Armor & Improved Natural Armor +2	Iron Will +2
Dark Vision 60' & Low Light Vision	Power Attack -1 attack, +2 damage
Reach	Improved Critical - Great Axe, double critical range
Class: Barbarian (PCR-31) HD: d12, skills 4 + Int Mod	
Weapon Prof: All Simple & Martial	
Armor Prof: Light & Medium Armor & Shields	
Fast Movement: Add 10' to move	
Rage (3+lvl+ Con Mod = 9 rnds/day)	
- +4 Str, +4 Con, +2 Will, -2 AC	

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST **0 / 2,000**

SPEED	BASE	FLY	SWIM	CLIMB	MISC
40					
INIT	3	=	3	DEX MOD	+ MISC MOD
HERO					
SR					
DR					
RESISTANCES					
POOL POINTS					

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
hide armor	4	4		20	Med	50.0
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
Ogre-sized two-handed great axe	6	3d6+6	19-20,x3		S	20.0	