

Wòch

CHARACTER: gargole Medium Male
RACE & LA: 53 Lawful Neutral Anubis (OLaoP)

PLAYER: 6'3" 624 lbs none gray granite
HEIGHT WEIGHT HAIR EYES SKIN
Ruins of Tumen (LCoG-44), Osirion (ISWG-146, OLaoP)



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Common, Terran, Osirion, Sphinx

Ability Score table with columns: ABILITY SCORE, TOTAL, MOD, BASE, ENHANCE, MISC, TEMP. Rows: STR, DEX, CON, INT, WIS, CHA.

HITPOINTS and CLASS RECORDER table. HITPOINTS: CURRENT HP 16, HP GAINED 16, HD 1. CLASS RECORDER: CLASS NAME Fighter, BAB 1, SKILL 5, FC HPS 0, FORT 2, REF 2, WILL 2, LEVELS 1.

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE table. Columns: ARMOR CLASS, TOUCH, FLAT-FOOT, AC, DODGE, NATURAL, DEFLECT, MISC, TEMP. Values: AC 25, TOUCH 13, FLAT-FOOT 22, DODGE 3, NATURAL 3.

SKILLS table header with columns: SKILL, DEX, INT, CHA, STR, WIS, RANKS TOTAL, ABILITY, TRAINED, MISC.

SAVING THROWS table. Columns: FORT, REF, WILL, TOTAL, CLASS BASE, ABILITY, ENHANCE, MISC, TEMP. Values: FORT 8, REF 5, WILL 1.

COMBAT NOTES & MODIFIERS



ATTACKS table. Columns: MELEE, RANGED, CMB, CMD, TOTAL, BASE ATTACK BONUS, TEMP, ABILITY, SIZE, MISC. Values: MELEE 6, RANGED 4, CMB 7, CMD 19.

SKILLS table with 20 rows of skills and their ranks. Includes skills like Acrobatics, Appraise, Bluff, Climb, Craft, Diplomacy, Disguise, Escape Artist, Fly, Handle Animal, Heal, Intimidate, Knowledge (dungeoneering, engineering, history, religion, linguistics), Perception, Perform, Proficiency (masonry), Ride, Sense Motive, Sleight of Hand, Spellcraft, Stealth, Survival, Swim, Use Magic Device.

FEATS & FEATURES

CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES
Race: Gargoyle (ARG-222) Monstrous Humanoid (earth) Flyby Attack - move before and after attack
BAB=total HD HD=d10, Skills: 4 + Int Mod Improved Critical - Two-Handed Sword
Good Reflex & Will Saves
Darkvision 60'
Weapon Prof: All Simple + Martial (fighter)
Armor Prof: Light + All & shields (fighter)
Damage Reduction (10/magic)
Improved Natural Armor +3 AC
Racial Skill Bonus +2 Stealth
Fly 50 ft. (average maneuverability)
Freeze - 20 on Stealth to hide in plain sight as stone statue
Class: Fighter (CRB-55) HD: d10

MARK A [] TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW [] MEDIUM [x] FAST [] 0 / 2,000

SPEED table with columns: BASE, FLY, SWIM, CLIMB, MISC. Values: BASE 30, FLY 50.

INIT 3 = 3 DEX MOD + MISC MOD

HERO

SR DR 10/magic

RESISTANCES

POOL POINTS

ARMOR & WEAPONS

ARMOR table with columns: ARMOR NAME & DESCRIPTION, AC BONUS, MAX DEX, PENALTY, SPELL FAIL, TYPE, WEIGHT. Row: Stone Plate of the Gargoyles, AC 9, DEX 5, Type H, Weight 35.0.

WEAPON table with columns: WEAPON NAME & DESCRIPTION, ATTACK MODIFIERS, DAMAGE, CRITICAL, RANGE, TYPE, WEIGHT, AMMO & NOTES. Rows: Bite (+6, 1d4+5, 20,x2, S), Claws (2) (+6, 1d6+5, 20,x2, S), Gore (+6, 1d4+5, 20,x2, P), two-handed sword (+6, 2d6+7, 17-20,x2, S, 8.0).

FEATS & SPECIAL ABILITIES		
NAME	USES/DAY	USED

FEATS & SPECIAL ABILITIES		
NAME	USES/DAY	USED

EQUIPMENT & MAGIC ITEMS				
#	ITEM	QTY / USES	WGT N/A	WEIGHT
	two-handed sword			

EQUIPMENT & MAGIC ITEMS				
#	ITEM	QTY / USES	WGT N/A	WEIGHT
	Stone Plate of the Gargoyles			

WORN MAGIC ITEM EQUIPMENT
EQUIPMENT SLOTS FOR MAGIC ITEMS
BELT:
BODY:
CHEST:
EYES:
FEET:
HANDS:
HEAD:
HEADBAND:
NECK:
RING:
RING:
SHOULDERS:
WRIST:

BAGS & CONTAINERS			
#	CONTAINER	VOLUME/WEIGHT LIMIT/NOTES	WEIGHT

CURRENCY			
	CARRIED	CARRIED WGT N/A	STORED
PLATINUM			
GOLD			
SILVER			
COPPER			

TREASURE CARRIED		
#	TREASURE	WEIGHT

CARRIED WEIGHT				
ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	TOTAL
43.0	0.0	0.0		43.0

LOADS & LIFT							
LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH	
133	267	400	N	400	800	2000	
0	0		MODIFIED LOAD	0	0	0	
CURRENT LOAD		LIGHT <input checked="" type="checkbox"/>			MEDIUM <input type="checkbox"/>		HEAVY <input type="checkbox"/>