

Ucide

CHARACTER

Hobgoblin Medium Female
RACE & LA SIZE GENDER
16 Chaotic Evil Lamashtu via Venkelvore (ISG-189)
AGE ALIGNMENT DEITY

PLAYER
5' 2" 165 lbs black black green
HEIGHT WEIGHT HAIR EYES SKIN
Storvall Plateau, Varisia, Golarion (ISWG-197)
HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Goblin, Common, Orc, Gnoll, Undercommon

Table with columns: ABILITY SCORE, TOTAL, MOD, BASE, ENHANCE, MISC, TEMP. Rows for STR, DEX, CON, INT, WIS, CHA.

HITPOINTS and CLASS RECORDER. HITPOINTS: CURRENT HP 13, HP GAINED 13, HD 1. CLASS RECORDER: CLASS NAME Slayer, BAB 1, SKILL 9, FC HPS 0, FORT 2, REF 2, WILL 0, LEVELS 1.

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE. Rows for AC (21), TOUCH (15), FLAT-FOOT (16). Columns for ARMOR, SHIELD, DEX, SIZE, DODGE, NATURAL, DEFLECT, MISC, TEMP.

ARMOR CHECK PENALTY 0
MAXIMUM DEX --
SPELL FAILURE 35%

SAVING THROWS. Rows for FORT (5), REF (7), WILL (0). Columns for CLASS BASE, ABILITY, ENHANCE, MISC, TEMP.

ATTACKS. Rows for MELEE (5), RANGED (6), CMB (6), CMD (20). Columns for TOTAL, BASE ATTACK BONUS, TEMP, ABILITY, SIZE, MISC.



SKILLS. Table with columns: SKILL, DEX, INT, STR, INT, WIS, CHA, DEX, INT, WIS, CHA, DEX, INT, WIS, CHA, DEX, INT, WIS, CHA. Lists skills like Acrobatics, Bluff, Climb, etc.

FEATS & FEATURES

Race: Hobgoblin (humanoid, goblinoid) (ARG-120) Demoralizing Lash - hit demoralized foe, extend shaken 1 rnd
Darkvision 60'
Sneaky +4 Stealth
Class: Slayer (ACG-53) HD: d10, skills 6 + Int Mod
Weapon Prof: All simple & martial
Armor Prof: Light & Medium Armor & Shields
Track: +lv/2 Survival
Studied Target: study foe as move, then +1 skills, attack, dam

MARK A [] TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW [] MEDIUM [x] FAST [] 0 / 2,000

SPEED 30, INIT 5, HERO, SR, DR, RESISTANCES, POOL POINTS

ARMOR & WEAPONS

Table with columns: ARMOR NAME & DESCRIPTION, AC BONUS, MAX DEX, PENALTY, SPELL FAIL, TYPE, WEIGHT. Rows for hide armor, heavy wooden shield.

Table with columns: WEAPON NAME & DESCRIPTION, ATTACK MODIFIERS, DAMAGE, CRITICAL, RANGE, TYPE, WEIGHT, AMMO & NOTES. Rows for whip, dagger, battleaxe, longbow.

