

**Tohorā**  
 CHARACTER: talilajuk ningen Medium Female  
 RACE & LA: talilajuk ningen SIZE: Medium GENDER: Female  
 AGE: 17 ALIGNMENT: Lawful Neutral DEITY: Naderi, the Lost Maiden  
 LANGUAGES: Common, Aquan

**Hebeloma**  
 PLAYER: Hebeloma  
 HEIGHT: 8'4" WEIGHT: 435 lbs HAIR: none EYES: black SKIN: snow white  
 HOMELAND & BACKGROUND OCCUPATION: Songil Sea



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
<b>STR</b>	24	7	18	4	2	
<b>DEX</b>	16	3	16			
<b>CON</b>	14	2	14			
<b>INT</b>	10	0	12	-2		
<b>WIS</b>	10	0	10			
<b>CHA</b>	10	0	10			

HITPOINTS			CLASS RECORDER								
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS	
57	52	5	Titan Fighter (Fighter)	5	10	5	4	1	1	5	
TOTAL HP			TOTALS		5	10	5	4	1	1	5

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
<b>AC</b>	21	-10+	8	0	3					
<b>TOUCH</b>	13	-10+			3					
<b>FLAT-FOOT</b>	18	-10+	8	0	0					

SKILLS					RANKS TOTAL
TOTAL	RANKS	ABILITY	TRAINED	MISC	10
<input type="checkbox"/> ACROBATICS	DEX	3	3		
<input type="checkbox"/> APPRAISE	INT	0	0		
<input type="checkbox"/> BLUFF	CHA	0	0		
<input checked="" type="checkbox"/> CLIMB	STR	7	0	7	
<input checked="" type="checkbox"/> CRAFT	INT	0	0		
<input type="checkbox"/> DIPLOMACY	CHA	0	0		
<input type="checkbox"/> DISABLE DEVICE	DEX		3		
<input type="checkbox"/> DISGUISE	CHA	0	0		
<input type="checkbox"/> ESCAPE ARTIST	DEX	3	3		
<input type="checkbox"/> FLY	DEX	3	3		
<input checked="" type="checkbox"/> HANDLE ANIMAL	CHA		0		
<input type="checkbox"/> HEAL	WIS	0	0		
<input type="checkbox"/> INTIMIDATE	CHA	0	0		
<input checked="" type="checkbox"/> KN: dungeoneering	INT		0		
<input checked="" type="checkbox"/> KN: engineering	INT		0		
<input type="checkbox"/> KN:	INT		0		
<input type="checkbox"/> KN:	INT		0		
<input type="checkbox"/> KN:	INT		0		
<input type="checkbox"/> KN:	INT		0		
<input type="checkbox"/> LINGUISTICS	INT		0		
<input type="checkbox"/> PERCEPTION	WIS	0	0		
<input type="checkbox"/> PERFORM	CHA	0	0		
<input checked="" type="checkbox"/> PROF:	WIS		0		
<input checked="" type="checkbox"/> RIDE	DEX	3	3		
<input type="checkbox"/> SENSE MOTIVE	WIS	0	0		
<input type="checkbox"/> SLEIGHT OF HAND	DEX		3		
<input type="checkbox"/> SPELLCRAFT	INT		0		
<input checked="" type="checkbox"/> STEALTH	DEX	14	5	3	3
<input checked="" type="checkbox"/> SURVIVAL	WIS	0	0		
<input checked="" type="checkbox"/> SWIM	STR	15	5	7	3
<input type="checkbox"/> USE MAGIC DEVICE	CHA		0		
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				

SAVING THROWS						
TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP	
<b>FORT</b>	6	4	2			
<b>REF</b>	4	1	3			
<b>WILL</b>	1	1	0			



ATTACKS						
TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
<b>MELEE</b>	12		7			
<b>RANGED</b>	8		3			
<b>CMB</b>	12	5	STR	7		
<b>CMD</b>	25	-10+	B5B	0	10	

FEATS & FEATURES	
CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES	
Race: Talilajuk Ningen (Humanoid: Aquatic, Merfolk) (CSBBB-156)	Giant Weapon Wielder (Ex): Can Use Large Weapons @ -2
Racial Buoyancy: -60, Depth Tolerance: 1,000 feet	Power Attack -2 attack for +4 damage
Fast Swim Speed: swim 40 ft; land 5 ft	Cleave - Make Second Attack if First Hits
Water Sense: blindsense 30'; Lungs, not skills	Great Cleave - Continue to attack until miss
Eerie Stealth: Stealth is Class Skill; skill focus(stealth)	Weapon Focus: Glaive-guisarme +1 attack
Class: Fighter HD: d10; skills 2 + Int Mod	Weapon Specialization: Glaive-guisarme +2 attack
Weapon Prof: All Simple & Martial Weapons	
Armor Prof: heavy, light, and medium armor and shields	
Archetype: Titan Fighter (GHH)	
Bravery (Ex) +x=1 Will save vs fear	
Incredible Heft (Ex) - Reduce penalty for wielding oversized weapon by x=1	
Weapon Training (Ex): polearms +1 attack & damage	

MARK A  TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. \* SKILL CAN BE USED UNTRAINED \* ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW  MEDIUM  FAST  15,000 / 23,000

SPEED	BASE	FLY	SWIM	CLIMB	MISC
5	5		40		
<b>INIT</b>	3	=	3	DEX MOD	+ MISC MOD
<b>HERO</b>					
<b>SR</b>					
<b>DR</b>					
<b>RESISTANCES</b>					
<b>POOL POINTS</b>					

ARMOR & WEAPONS						
ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR: Breastplate of the Deep +2	8	5	0	25	Med	15.0
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
Glaive-guisarme (large) +2	+12+2+2+1-1	2d8+10+2	20,x3		S		

FEATS & SPECIAL ABILITIES		
NAME	USES/DAY	USED

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NAME	USES/DAY	USED

EQUIPMENT & MAGIC ITEMS			
ITEM	QTY / USES	WGT N/A	WEIGHT
Lesser Breastplate of the Deep +2			
- no max; no penalty; half weight			
Glaive-guisarme (large) +2			

EQUIPMENT & MAGIC ITEMS			
ITEM	QTY / USES	WGT N/A	WEIGHT

WORN MAGIC ITEM EQUIPMENT
<small>EQUIPMENT SLOTS FOR MAGIC ITEMS</small>
BELT:
BODY:
CHEST:
EYES:
FEET:
HANDS:
HEAD:
HEADBAND:
NECK:
RING:
RING:
SHOULDERS:
WRIST:

BAGS & CONTAINERS		
CONTAINER	VOLUME/WEIGHT LIMIT/NOTES	WEIGHT

CURRENCY			
	CARRIED	CARRIED WGT N/A	STORED
PLATINUM			
GOLD			
SILVER			
COPPER			

TREASURE CARRIED		
TREASURE	WEIGHT	

CARRIED WEIGHT				
ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	TOTAL
15.0	0.0	0.0		15.0

LOADS & LIFT						
LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N MODIFIED LOAD	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
232	464	696		696	1392	3480
0	0		0	0	0	
CURRENT LOAD		LIGHT <input checked="" type="checkbox"/> MEDIUM <input type="checkbox"/> HEAVY <input type="checkbox"/>				