

**Syvā**

CHARACTER: **Deep One Hybrid** Medium Male

RACE & LA: **33** Chaotic Evil Dagon

AGE: **33** ALIGNMENT: **Chaotic Evil** DEITY: **Dagon**

LANGUAGES: **Common, Aklo**

PLAYER: **5'5"** 160 gray milky pallid

HEIGHT: **5'5"** WEIGHT: **160** HAIR: **gray** EYES: **milky** SKIN: **pallid**

HOMELAND & BACKGROUND OCCUPATION: **Albatross, Nidal**



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
<b>STR</b>	<b>18</b>	<b>4</b>	<b>16</b>	<b>2</b>		
<b>DEX</b>	<b>17</b>	<b>3</b>	<b>19</b>	<b>-2</b>		
<b>CON</b>	<b>20</b>	<b>5</b>	<b>18</b>	<b>2</b>		
<b>INT</b>	<b>10</b>	<b>0</b>	<b>10</b>			
<b>WIS</b>	<b>14</b>	<b>2</b>	<b>12</b>	<b>2</b>		
<b>CHA</b>	<b>12</b>	<b>1</b>	<b>14</b>	<b>-2</b>		

HITPOINTS			CLASS RECORDER							
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
<b>15</b>	15	1	<b>Fighter</b>	1	2		2	0	0	1
TOTAL HP			TOTALS							
			1	2	0	2	0	0	1	

ABILITY SCORE & RACIAL NOTES

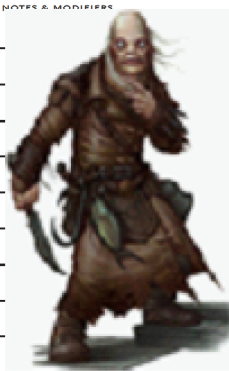
CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
<b>AC</b>	<b>19</b>	-10+	<b>7</b>	<b>0</b>	<b>1</b>		<b>1</b>			
<b>TOUCH</b>	<b>11</b>	-10+			<b>1</b>					
<b>FLAT-FOOT</b>	<b>18</b>	-10+	<b>7</b>	<b>0</b>	<b>0</b>		<b>1</b>			

SAVING THROWS						
FORT	REF	WILL	CLASS BASE	ABILITY	ENHANCE	MISC
<b>7</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>5</b>		
<b>3</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>3</b>		
<b>2</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>2</b>		

ATTACKS						
MELEE	RANGED	CMB	CMD	BASE ATTACK BONUS	TEMP	ABILITY
<b>5</b>	<b>4</b>	<b>5</b>	<b>18</b>	<b>1</b>		<b>4</b>
<b>4</b>	<b>4</b>	<b>5</b>	<b>18</b>	<b>1</b>		<b>3</b>
<b>5</b>	<b>4</b>	<b>5</b>	<b>18</b>	<b>1</b>		<b>4</b>
<b>18</b>	<b>4</b>	<b>5</b>	<b>18</b>	<b>1</b>		<b>7</b>

COMBAT NOTES & MODIFIERS



SKILLS				
TOTAL	RANKS	ABILITY	TRAINED	MISC
<b>-3</b>	<b>3</b>	<b>3</b>		
<b>0</b>	<b>0</b>	<b>0</b>		
<b>1</b>	<b>1</b>	<b>1</b>		
<b>-2</b>	<b>4</b>	<b>4</b>		
<b>0</b>	<b>0</b>	<b>0</b>		
<b>1</b>	<b>1</b>	<b>1</b>		
<b>3</b>	<b>3</b>	<b>3</b>		
<b>-3</b>	<b>3</b>	<b>3</b>		
<b>-3</b>	<b>3</b>	<b>3</b>		
<b>1</b>	<b>1</b>	<b>1</b>		
<b>5</b>	<b>1</b>	<b>1</b>	<b>3</b>	
<b>0</b>	<b>0</b>	<b>0</b>		
<b>0</b>	<b>0</b>	<b>0</b>		
<b>0</b>	<b>0</b>	<b>0</b>		
<b>0</b>	<b>0</b>	<b>0</b>		
<b>2</b>	<b>2</b>	<b>2</b>		
<b>1</b>	<b>1</b>	<b>1</b>		
<b>6</b>	<b>1</b>	<b>2</b>	<b>3</b>	
<b>-3</b>	<b>3</b>	<b>3</b>		
<b>2</b>	<b>2</b>	<b>2</b>		
<b>3</b>	<b>3</b>	<b>3</b>		
<b>-3</b>	<b>3</b>	<b>3</b>		
<b>2</b>	<b>2</b>	<b>2</b>		
<b>6</b>	<b>4</b>	<b>4</b>	<b>8</b>	
<b>1</b>	<b>1</b>	<b>1</b>		

**FEATS & FEATURES**

Race: **Deep One Hybrid (B5-70)**

Low-Light Vision; Slow Move 20

Natural Armor +1 AC

Sea Longing (Ex) If >10 mi from sea, save vs Will or lose 1 Wis (B5-70)

Take to the Water (Ex) +2 init/refl in water; hold breath 10x

Final Change (Su) at age 60, transform into Deep One (B5-68)

Class: **Fighter (PCR-55) HD: d8 Skills 2+Int Mod**

Weapon & Armor Prof: **All**

Power Attack -1 attack for +2 dam, (PCR-131)

Cleave - if first attack hits, attack again (PCR-119)

**ARMOR & WEAPONS**

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
<b>Banded Mail</b>	<b>7</b>	<b>1</b>	<b>-6</b>		<b>H</b>	<b>35.0</b>

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
<b>guisarme (two-handed)</b>	<b>+5</b>	<b>2d4+4</b>	<b>x3</b>		<b>S</b>	<b>12.0</b>	

MARK A  TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. \* SKILL CAN BE USED UNTRAINED \* ARMOR CHECK PENALTY APPLIES

EXPERIENCE: **0** / **2,000**

SLOW  MEDIUM  FAST

**SPEED** **20** / **30**

**INIT** **3** = **3** DEX MOD + **0** MISC MOD

**HERO**

**SR** **DR**

**RESISTANCES**

**POOL POINTS**