

Sunaki
 CHARACTER
 Tian-Min (Human) Medium Male
 RACE & LA SIZE GENDER
 20 Lawful Neutral Shizuru
 AGE ALIGNMENT DEITY
 LANGUAGES: Common, Minkaian, Tien

David
 PLAYER
 5'8" 145 lbs black dark brown pale gold
 HEIGHT WEIGHT HAIR EYES SKIN
 Kasai, Minkai, Tian Xia
 HOMETLAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	20	5	18	2		
DEX	17	3	17			
CON	16	3	16			
INT	13	1	13			
WIS	10	0	10			
CHA	13	1	13			

HITPOINTS			CLASS RECORDER							
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
14	13	1	Samurai	1	6	1	2	0	0	1
TOTAL HP			TOTALS							
14			Samurai		1 6 1 2 0 0 1					

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	20	-10+	8	0	2					
TOUCH	12	-10+			2					
FLAT-FOOT	18	-10+	8	0	0					

SKILLS RANKS TOTAL 6

SKILL	DEX	INT	CHA	STR	WIS	CON	WILL	LEVELS
* ACROBATICS	-3		3					
* APPRAISE	1		1					
* BLUFF	6	1	1	3	1			
* CLIMB	-1		5					
* CRAFT	1		1					
* DIPLOMACY	5	1	1	3				
* DISABLE DEVICE			3					
* DISGUISE	1		1					
* ESCAPE ARTIST	-3		3					
* FLY	-3		3					
* HANDLE ANIMAL	5	1	1	3				
* HEAL	0		0					
* INTIMIDATE	1		1					
* KN: history	5	1	1	3				
* KN: nobility	5	1	1	3				
* KN:			1					
* KN:			1					
* KN:			1					
* KN:			1					
* LINGUISTICS			1					
* PERCEPTION	0		0					
* PERFORM	1		1					
* PROF:			0					
* RIDE	1	1	3	3				
* SENSE MOTIVE	0		0					
* SLEIGHT OF HAND			3					
* SPELLCRAFT			1					
* STEALTH	-3		3					
* SURVIVAL	0		0					
* SWIM	-1		5					
* USE MAGIC DEVICE			1					



SAVING THROWS						
TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP	
FORT	5	2	3			
REF	3	0	3			
WILL	0	0	0			

ATTACKS						
TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
MELEE	6	1	5			
RANGED	4	1	3			
CMB	6	1	STR	5		
CMD	19	-10+	B1B	0	STR & DEFLECT	8

FEATS & FEATURES
 CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Human, +2 any ability; bonus feat & subrace feat Mounted Combat - Ride check negates mount hit
 Skilled: Humans Gain add'l rank at each level Two Weapon Fighting - extra offhand attack
 Class: Samurai HD: d10; skills 4+Int Mod Combat Expertise - -1 attack for +1 AC
 Prof: Weapons all simple & martial, katana, naginata, wakizashi
 Prof: Armor: Lt, Med & Heavy and Shields
 Challenge +lvl dam, -2 AC all others (1/day)
 Mount: War Horse named Vors
 Order of the Warrior
 Edict: Warrior Code, emphasizes duty, honor, loyalty, and obedience.
 Challenge: during challenge, he receives damage reduction 1/— vs foe
 skills: add Knowledge (history) & Knowledge (nobility)
 Minkai Advocate: +1 bluff & +1 Bluff/Diplomacy/Intimidate skill/lvl

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
 * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST 0 / 2,000

SPEED	BASE	FLY	SWIM	CLIMB	MISC
30					
INIT	3	=	3	DEX MOD	+ MISC MOD
HERO					
SR					
DR					
RESISTANCES					
POOL POINTS					

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR O-yoroi	8	2	-6	35	Hvy	45.0
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
katana	+6	1d8+5	18-20/x2		S	6.0	
wakizashi-dake	+6	1d6+5	18-20/x2		S	2.0	

