

**Shū**

CHARACTER: **ratfolk**      **small**      **male**

RACE & LA: **small**      **male**

AGE: **13**      ALIGNMENT: **Neutral**      DEITY: **Lao Shu Po (DE-61)**

PLAYER: **3'11"**      **77 lbs**      **black**      **black**      **fur**

HEIGHT: **3'11"**      WEIGHT: **77 lbs**      HAIR: **black**      EYES: **black**      SKIN: **fur**

HOMELAND & BACKGROUND OCCUPATION: **Deepmarket, Goka, Tian Xia (DE-24)**

LANGUAGES: **Common, Tien, Dtang, Hwan, Minkaian, Hon-la, Minatan**



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
<b>STR</b>	<b>14</b>	<b>2</b>	<b>16</b>	<b>-2</b>		
<b>DEX</b>	<b>20</b>	<b>5</b>	<b>18</b>	<b>2</b>		
<b>CON</b>	<b>15</b>	<b>2</b>	<b>15</b>			
<b>INT</b>	<b>20</b>	<b>5</b>	<b>18</b>	<b>2</b>		
<b>WIS</b>	<b>12</b>	<b>1</b>	<b>12</b>			
<b>CHA</b>	<b>12</b>	<b>1</b>	<b>12</b>			

HITPOINTS			CLASS RECORDER								
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS	
<b>10</b>	10	1	Rogue	0	13		0	2	0	1	
TOTAL HP			TOTALS			0	13	0	2	0	1

ABILITY SCORE & RACIAL NOTES: \_\_\_\_\_

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
<b>AC</b>	<b>19</b>	-10+	<b>3</b>	<b>0</b>	<b>5</b>	<b>1</b>				
<b>TOUCH</b>	<b>16</b>	-10+			<b>5</b>	<b>1</b>				
<b>FLAT-FOOT</b>	<b>14</b>	-10+	<b>3</b>	<b>0</b>	<b>0</b>	<b>1</b>				

SAVING THROWS						
TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP	
<b>FORT</b>	<b>2</b>	<b>0</b>	<b>2</b>			
<b>REF</b>	<b>7</b>	<b>2</b>	<b>5</b>			
<b>WILL</b>	<b>1</b>	<b>0</b>	<b>1</b>			

ATTACKS						
TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
<b>MELEE</b>	<b>3</b>	<b>0</b>	<b>2</b>	<b>1</b>		
<b>RANGED</b>	<b>6</b>	<b>0</b>	<b>5</b>	<b>1</b>		
<b>CMB</b>	<b>6</b>	<b>0</b>	<b>DEX</b>	<b>5</b>	<b>1</b>	
<b>CMD</b>	<b>18</b>	-10+	<b>BOB</b>	<b>0</b>	<b>7</b>	<b>1</b>



**FEATS & FEATURES**

Race; Ratfolk (ARG-150)      Precise Strike: flank w/ another extra 1d6 dam (APG)

Tinker: +2 Craft, Perception, Use Magic Device      Improved Initiative +4

Rodent Empathy: +4 Handle Animal w/ rodents

darkvision 60'

scent - detect by odor 30', 60' downwind, 15' upwind

Ratfolk Rogue: +1/2 lvs escape artist

Sharpclaw - 2 claw attacks

Class Rogue (PCR-67) HD8, skills 8 + Int Mod

Weapon Prof: All simple, shortbow, short sword

Armor Prof: Light Armor, no shield

sneak attack: extra x=1d6 dam

Trapfinding: +1/2 lvl perception (traps) & disable device

Archetype (Knife Master) (UC-??)

SKILLS					RANKS TOTAL
TOTAL	RANKS	ABILITY	TRAINED	MISC	13
<input checked="" type="checkbox"/> ACROBATICS *	DEX	9	1	5	3
<input checked="" type="checkbox"/> APPRAISE	INT	9	1	5	3
<input checked="" type="checkbox"/> BLUFF	CHA	1		1	
<input checked="" type="checkbox"/> CLIMB *	STR	6	1	2	3
<input checked="" type="checkbox"/> CRAFT: (alchemy)	INT	11	1	5	3
<input checked="" type="checkbox"/> DIPLOMACY	CHA	1		1	
<input checked="" type="checkbox"/> DISABLE DEVICE *	DEX	9	1	5	3
<input checked="" type="checkbox"/> DISGUISE	CHA	1		1	
<input checked="" type="checkbox"/> ESCAPE ARTIST *	DEX	9	1	5	3
<input type="checkbox"/> FLY *	DEX	5		5	
<input type="checkbox"/> HANDLE ANIMAL	CHA			1	4
<input type="checkbox"/> HEAL	WIS	1		1	
<input checked="" type="checkbox"/> INTIMIDATE	CHA	1		1	
<input checked="" type="checkbox"/> KN: dungeoneering	INT	9	1	5	3
<input type="checkbox"/> KN: local	INT	6	1	5	
<input type="checkbox"/> KN:	INT			5	
<input type="checkbox"/> KN:	INT			5	
<input type="checkbox"/> KN:	INT			5	
<input checked="" type="checkbox"/> LINGUISTICS	INT			5	
<input checked="" type="checkbox"/> PERCEPTION	WIS	7	1	1	3
<input checked="" type="checkbox"/> PERFORM:	CHA	1		1	
<input checked="" type="checkbox"/> PROF:	WIS			1	
<input type="checkbox"/> RIDE *	DEX	5		5	
<input checked="" type="checkbox"/> SENSE MOTIVE	WIS	5	1	1	3
<input checked="" type="checkbox"/> SLEIGHT OF HAND *	DEX	9	1	5	3
<input type="checkbox"/> SPELLCRAFT	INT			5	
<input checked="" type="checkbox"/> STEALTH *	DEX	13	1	5	3
<input type="checkbox"/> SURVIVAL	WIS	1		1	
<input checked="" type="checkbox"/> SWIM *	STR	6	1	2	3
<input checked="" type="checkbox"/> USE MAGIC DEVICE	CHA			1	2
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				

MARK A  TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. \* SKILL CAN BE USED UNTRAINED \* ARMOR CHECK PENALTY APPLIES

EXPERIENCE: SLOW  MEDIUM  FAST       0 / 2,000

SPEED				
BASE	FLY	SWIM	CLIMB	MISC
<b>20</b>				
INIT				
<b>9</b>	=	<b>5</b>	DEX MOD	+ <b>4</b>
HERO				
SR		DR		
RESISTANCES				
POOL POINTS				

**ARMOR & WEAPONS**

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR: <b>studded leather</b>	<b>3</b>	<b>5</b>		<b>15</b>	<b>Lt</b>	<b>15.0</b>
SHIELD:						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
<b>claws (2)</b>	<b>+3</b>	<b>1d4+3</b>					
<b>wakizashi</b>	<b>+3</b>	<b>1d6+3</b>	<b>18-20,x2</b>		<b>P,S</b>	<b>2.0</b>	
<b>daggers (2)</b>	<b>+3</b>	<b>1d4+3</b>	<b>19-20,x2</b>	<b>10</b>	<b>P,S</b>	<b>1.0</b>	
<b>short bow</b>	<b>+6</b>	<b>1d6+3</b>	<b>x3</b>	<b>60</b>	<b>P</b>	<b>2.0</b>	

FEATS & SPECIAL ABILITIES		
NAME	USES/DAY	USED

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NAME	USES/DAY	USED

EQUIPMENT & MAGIC ITEMS				
#	ITEM	QTY / USES	WGT N/A	WEIGHT
	wakizashi			
	daggers (2)			
	shortbow			
	quiver w/ 20 arrows			

EQUIPMENT & MAGIC ITEMS				
#	ITEM	QTY / USES	WGT N/A	WEIGHT

WORN MAGIC ITEM EQUIPMENT
EQUIPMENT SLOTS FOR MAGIC ITEMS
BELT:
BODY:
CHEST:
EYES:
FEET:
HANDS:
HEAD:
HEADBAND:
NECK:
RING:
RING:
SHOULDERS:
WRIST:

BAGS & CONTAINERS			
#	CONTAINER	VOLUME/WEIGHT LIMIT/NOTES	WEIGHT

CURRENCY			
	CARRIED	CARRIED WGT N/A	STORED
PLATINUM			
GOLD			
SILVER			
COPPER			

CARRIED WEIGHT				
ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	TOTAL
20.0	0.0	0.0		20.0

TREASURE CARRIED						
#	TREASURE					WEIGHT

LOADS & LIFT						
LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N MODIFIED LOAD	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
58	116	174		174	348	870
0	0		0	0	0	0

CURRENT LOAD      LIGHT       MEDIUM       HEAVY