

Samudra Cūḍēla

CHARACTER
 Aquatic Elf Medium Female 5'4" 90 lbs pale blue blue ice cerulean
 RACE & LA SIZE GENDER HEIGHT WEIGHT HAIR EYES SKIN
 121 Chaotic Neutral Gozreh
 AGE ALIGNMENT DEITY
 Elven Home Reefs in Desperation Bay, off the coast of Sargava
 HOMELAND & BACKGROUND OCCUPATION
 LANGUAGES: Common, Elven, Aquan, Sylvan, Aboleth, Azlanti, Thassilonian



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	13	1	13			
DEX	19	4	17	2		
CON	13	1	15	-2		
INT	20	5	18	2		
WIS	11	0	11			
CHA	15	2	15			

HITPOINTS			CLASS RECORDER							
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
7	7	1	Witch	0	7		0	0	2	1
TOTAL HP			TOTALS							
7			0 7 0 0 0 2 1							

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	16	-10+	0	0	4	2				
TOUCH	16	-10+			4	2				
FLAT-FOOT	10	-10+	0	0	0					

SKILLS					RANKS TOTAL
TOTAL	RANKS	ABILITY	TRAINED	MISC	7
<input type="checkbox"/> ACROBATICS	DEX	4	4		
<input type="checkbox"/> APPRAISE	INT	5	5		
<input type="checkbox"/> BLUFF	CHA	2	2		
<input type="checkbox"/> CLIMB	STR	1	1		
<input checked="" type="checkbox"/> CRAFT	INT	9	1	5	3
<input type="checkbox"/> DIPLOMACY	CHA	2	2		
<input type="checkbox"/> DISABLE DEVICE	DEX		4		
<input type="checkbox"/> DISGUISE	CHA	2	2		
<input type="checkbox"/> ESCAPE ARTIST	DEX	4	4		
<input checked="" type="checkbox"/> FLY	DEX	8	1	4	3
<input type="checkbox"/> HANDLE ANIMAL	CHA		2		
<input checked="" type="checkbox"/> HEAL	WIS	0	0		
<input checked="" type="checkbox"/> INTIMIDATE	CHA	2	2		
<input checked="" type="checkbox"/> KN: arcana	INT	9	1	5	3
<input checked="" type="checkbox"/> KN: history	INT		5		
<input checked="" type="checkbox"/> KN: nature	INT	9	1	5	3
<input checked="" type="checkbox"/> KN: planes	INT	9	1	5	3
<input type="checkbox"/> KN:	INT		5		
<input type="checkbox"/> KN:	INT		5		
<input type="checkbox"/> LINGUISTICS	INT		5		
<input type="checkbox"/> PERCEPTION	WIS	2	0		2
<input type="checkbox"/> PERFORM	CHA	2	2		
<input checked="" type="checkbox"/> PROF:	WIS		0		
<input type="checkbox"/> RIDE	DEX	4	4		
<input type="checkbox"/> SENSE MOTIVE	WIS	0	0		
<input type="checkbox"/> SLEIGHT OF HAND	DEX		4		
<input checked="" type="checkbox"/> SPELLCRAFT	INT	11	1	5	3
<input type="checkbox"/> STEALTH	DEX	4	4		
<input type="checkbox"/> SURVIVAL	WIS	0	0		
<input checked="" type="checkbox"/> SWIM	STR	1	1		
<input checked="" type="checkbox"/> USE MAGIC DEVICE	CHA	6	1	2	3
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				

SAVING THROWS						
TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP	
FORT	1	0	1			
REF	4	0	4			
WILL	2	2	0			

ATTACKS						
TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
MELEE	1	0	1			
RANGED	4	0	4			
CMB	4	0	DEX	4		
CMD	17	-10+	BOB	2	5	

FEATS & FEATURES

Race: Aquatic Elf (ISR-242)
 Class: Witch (APG-65) & Sea Witch (UM-85) HD: d6
 Elven Immunity: Immune to sleep, +2 save vs enchantment
 Keen senses: +2 perception
 Weapon prof.: rapiers, short swords, tridents & all simple
 Low Light Vision
 Amphibious: breathe both water and air.
 Elven Magic: +2 overcome SR; +2 spellcraft
 Armor prof.: none
 Witch's Patron: Water (APG-??)
 Feat - Extra Hex (APG-160)
 Familiar: Octopus +2 dodge AC in water only
 Sea Creature Empathy (UM085) as Druid's Wild Empathy

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR						
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
dagger (x2)	4	1d4+1	19-20,x2	10	P/S	1.0	
quarterstaff	1	1d6+1	x2		B	2.0	

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
 * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST 0 / 2,000

SPEED	BASE	FLY	SWIM	CLIMB	MISC
30	30				

INIT 4 = 4 DEX MOD + MISC MOD

HERO

SR DR

RESISTANCES

POOL POINTS

