Neutral

Lava Child Medium Female

Erecura

5'0" GENDER HEIGH. Loric Fells, River Kingdoms

140 lbs WEIGHT

sooty black

green

pinkish

Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Igna	an, Lav	a Child	, Goblin				
ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP	J
STR	22	6	18	2	2		
DEX	16	3	16				
CON	16	3	14	2]
INT	12	1	12				֓֡֞֜֞֜֞֜֞֜֞֜֞֜֜֞֜֞֜֞֜֞֓֓֡֓֓֓֡֡֡֡֡֡֡֡֡֡֡
WIS	10	0	10				╟
СНА	12	1	12				╵┖

HITPOINTS	3	CLASS RECORDER								
CURRENT HP HP GAINED HD 36 4			CLASS NAME Lava Child	вав 3	12	FC HPS	FORT 4	REF 1	WILL 1	LEVELS 4
96	55 5 Cavalier			5	25	5	4	1	1	5
NONLETHAL HP DAM										
TEMPORARY HP										
TOTAL HP	96	FAVORE CLASS	Cavaller TOTALS	8	37	5	8	2	2	9

ABILITY SCORE & RACIAL NOTES

CMB

CMD

14

27

8

=10+

STR

B8B

					ALL	ICKS 0	DEFE	NOE				
ARMOR CLASS	TOTAL		ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP	
AC	30	=10+	11	0	3			6				
TOUCH	13	=10+			3							
FLAT-FOOT	27	=10+	11	0	0			6				

MAXIMUM 5 40%

SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE MISC TEMP
FORT	11	8	3	
REF	5	2	3	
WILL	2	2	0	
ATTACKS	TOTAL	BASE ATTACK BONUS	ТЕМР	ABILITY SIZE MISC
MELEE ATTACK MODIFIER	14	8		6
RANGED	11	Ω		

6



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CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES Lava Child Feats (2) & skills: 2 + Int Mod/IvI

Race: Lava Child (ToHC-403) (Humanoid) HD: d8 darkvision 60'; Natural Armor: +6 AC Rend: if both claws hit, then add'l 2d4+Str Mod dam Elemental Vulnerability (Ex) +1 hp/CL from air or water spells Immunity to Earth Magic & Fire Immunity to Metal - Metals weapons pass through as if incorporeal & ignore metal armor of foes Class: Cavalier HD: d10 skills: 4 + Int Mod Weapon Prof: All simple & martial

Power Attack -1 attack for +2 damage Precise Strike (T) - Deal +1d6 dam on foe flanked by ally Mounted Combat - Avoid attacks on mount with Ride check Improved Initiative +4 Horde Charge (T) +2 attack & dam when charging w/ ally

Cleave - if first attack is hit, attack again

Eldritch Claws - Natural attacks are magic and silver

Armor Prof: Light, Medium & Heavy Armor & Shields Challenge (Ex) 1/day +1 damage, -2 AC all other foes Mount (Ex) - as animal companion (see separate sheet) Giant Fire Gecko named Migale

Order of the Beast (ISC) +1/4 attack for cleave in challenge

Tactician - grant Teamwork feet to allies w/in 30' (1/day)

Banner (Ex) - allies w/in 60' +2 save vs fear & +1 charge attack Expert Trainer (Ex) +lvl/2 Handle Animal + Training Cavalier's Charge (Ex) +4 attack during charge, no AC penalty Improved Sunder - +2 Sunder to hit & +lvl/2 damage Vandal (Ex) - +2 CMD vs sunder & after sunder, +2 attack for 1 rnd

			TOTAL	RANKS	ABILITY	TRAINED	MISC
· 🗆	ACROBATICS •	DEX	1		3		
-	APPRAISE	INT	1		1		
d	BLUFF	СНА	1		1		
· 🗹	CLIMB +	STR	10	3	6	3	
2	CRAFT:	INT	5	1	1	3	
2	DIPLOMACY	СНА	1		1		
◩	DISABLE DEVICE +	DEX	9	5	3	3	
-	DISGUISE	СНА	1		1		
· 🔲	ESCAPE ARTIST +	DEX	1		3		
-	FLY +	DEX	1		3		
◩	HANDLE ANIMAL	СНА	14	8	1	3	2
-	HEAL	WIS	0		0		
2	INTIMIDATE	СНА	9	5	1	3	
	Kn:	INT			1		
	Kn:	INT			1		
	Kn:	INT			1		
	Kn:	INT			1		
	Kn:	INT			1		
	Kn:	INT			1		
	LINGUISTICS	INT			1		
-	PERCEPTION	WIS	0		0		
	PERFORM:	СНА	1		1		
◩	Prof:	WIS			0		
2	RIDE +	DEX	12	8	3	3	
2	SENSE MOTIVE	wis	6	3	0	3	
	SLEIGHT OF HAND •	DEX			3		
	SPELLCRAFT	INT			1		
2	STEALTH +	DEX	7	3	3	3	
-	SURVIVAL	WIS	0		0		
•	SWIM +	STR	8	1	6	3	
	USE MAGIC DEVICE	СНА			1		
		STR					
		STR					
		STR					
		STR					
		STR					
		STR					
MA	RK A TO SHOW A CLASS						BONUS.

ARMOR CHECK PENALTY APPLIES * SKILL CAN BE USED UNTRAINED

SLOW MEDIUM 2 FAST		15,000			23,00	0
		BASE	FLY	SWIM	CLIMB	MISC
SPEED		30				
INIT	7	=	3	_	4	MISC MOD
HERO						
SR		DR				
RESISTANCE	s					

ARMOR & WEAPON

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR Order of Erecura Half-plate (agile) +3	11	5	-2	40	Н	55.0
SHIELD						

POOL POINTS

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
claws (2)	+14	1d4+6	20,x2		S		+Rend (2d4+1)
bite	+14	1d6+6	20,x2		Р		