Pa Hurihanga Hebeloma gray Warptouched Entity (Elf) Medium female 4'6" 70 lbs black black GENDER HEIGHT EYES WEIGHT RACE & LA SIZE HAIR 9,999 AGE Hastur, the King in Yellow (B4-140) Chaotic Evil the Dark Tapestry



AGE ALIGNMENT DEITY	HOMELAND & BACKGROUND OCCUPATI	ON				(1) (1)	ROL	EPIL	AY.	IUDIC	3 G		E	
LANGUAGES: Aklo, common						Origina	l by Neceros. N	Modified	by abelliı	us@yaho	oo.com. \	Version 1	.0.2012	
ABILITY SCORE TOTAL MOD BASE ENHANCE MISC TEMP	HITPOINT	'S				CLA	SS REC	ORD	ER					
STR 28 9 18 4 6	CURRENT HP	HP GAINED	HD		CLASS NA	ME		BAB	SKILL I	FC HPS	FORT	REF	WILL	LEVELS
	<b>∛ 400</b>	92	10	That V	Vhich M	ust Not	Be	7	40	10	3	3	7	10
DEX 12 1 12	⊒ 102													
con 16 3 16														
INT 10 0 10	NONLETHAL HP DAM													
	TEMPORARY HP													
wis 10 0 10	TOTAL HP	102	FAVORED CLASS	That Whice	h Must N	lot Be 1	OTALS	7	40	10	3	3	7	10
CHA 14 2 14	CONDITIONS 8	& MISCELLANEOUS T	RACKING					5	SKILL	LS			ANKS	41
ABILITY SCORE & RACIAL NOTES						ACROBATIO	.c. •	DE	тоти	TAL RAN		1	AINED	
ATTACKS	S & DEFENSE					PPRAISE	.5 *	IN	_	_	-	0	3	
ARMOR CLASS TOTAL ARMOR SHIELD DEX SIZE		MISC TEMP	1		* 🗆 E	BLUFF		СН	A 3	,		2		1
AC 16 =10+ 0 0 1				PENALTY C		LIMB +		ST	_	_	_	9	3	
<b>TOUCH</b> 11 =10+			м	AXIMUM DEX		RAFT: Diplomac	Υ	IN CH	Ť	_	_	2		-
<b>FLAT-FOOT</b> 15 _10+ 0 0 0	5	$\dashv \vdash \vdash$	i	SPELL 00	/	DISABLE D	EVICE +	DE	_	工	_	1		
13 =10+ 0 0 0		OMBAT NOTES & MO	DIFIFRS	FAILURE U	* 📙 [	DISGUISE	TICT A	CH	_	_	_	2	2	1
SAVING THROWS TOTAL CLASS BASE ABILITY ENHANCE MIS-	May Attacks 5:		8		* <b>2</b> F	SCAPE AR	1131 🔻	DE	_	_	_	1	3	
FORT 6 3 3	second attack		1	-	_	HANDLE A	NIMAL	СН	_	工	-	2		
	@ +2 BAB	2	B 1		*□ h 	HEAL NTIMIDAT	E	WI CH	_	_	_	2	3	
		7	MA.			(N: (local)	E	IN	_	_	_	0	3	1
WILL 7 7 0		Æ	17	1	□ F			IN	_	工	-	0	$\Box$	
ATTACKS TOTAL BASE ATTACK BONUS TEMP ABILITY SIZE	E MISC	- All	# 1 <u>4</u>	137				IN	-	+	_	0		
ATTACK MONIELE 16 7 9	misc misc	/63	1 16	CONT.	_ H			IN	_	+	_	0		-
ATTACK MODIFIER 10 7		IAN I	-		_ ·			IN	-	$\top$	_	0		
RANGED 8 7 1		/A3//	W	報		INGUISTI		IN	_		_	0		
CMB 16 7 STR 9		/(00)	8	1		erceptio Perform:	N	CH		$\overline{}$	$\overline{}$	2	3	$\blacksquare$
CMD 27 =10+ B/B   DOPO E A   STEP		1987	Y	l W		ROF:		WI	_	+	_	0		
CMD 2/ =10+ BAB DEUECT 10		100		S.B		RIDE +		DE	_		_	1		
EFATS	& FEATURES		100			ENSE MO	F HAND +	WI DE	_	+	_	0	_	-
CLASS FEATURES, RACIAL TRAI	TS, FEATS, AND CHARACTER FEATURES					PELLCRAF		IN	_	+	_	0	$\neg$	
Race: Warptouched Entity (Elf) (ItCoA: 17)	Class: That Which Mu	ıst Not Be	(ItCoA	A: 27)		TEALTH +		DE		_	_	1	3	
Type: Humanoid (aberrant & elf)	HD: d8; skills: 4 + Int	Mod				WIM +		WI ST		_	_	9	3	
Darkvision: 60'; Natural Armor +1 (race)	Weapon Prof: All Sim	ple; Armor	Prof:	None		JSE MAGI	DEVICE	СН			_	2		
Integrated: +1 Bluff, Disguise and Knowledge (local	Aberrant Power: Scio	n of Madne	ss					STR		$\bot$				
Unnatural Strength: +4 Str & over-sized weapon w/o penalt	become confused & supp	oress other m	ind-effe	ects (2*lvl/d	— □ ay) □			STR	$\vdash$	+				
Suppress Unnaturalness: +10 disguise (elf only)	while confused +1 atta	ack. damaq	e. abil	itv & skill			S	STR	$\blacksquare$	工				
Unnatural Resistance: +2 saves vs aberrations	Detect Magic (Sp) – Dete				lity)			STR STR	$\vdash$	+	+	-		
Weapon familiarity: two-handed greatsword	Improved Natural Arm				<u> </u>	K A 🔲 TO SH	OW A CLASS SI	KILL. CLAS	SS SKILLS	S WITH R	ANKS GA	IN A +3 T	RAINED	BONUS.
Strange Aeons: Can't age, magically age or die of old age	<del>-</del>	•	u11033	/	<del></del>	* SKILI	CAN BE USED	UNTRAIN	IED +	ARMOR	CHECK PE	NALTY A	PPLIES	
					SLO		DIUM <b>Z</b> FAST	. L		05,000			55,00	
Utter Unfathomable Secrets: 1d4 Wis damage	Power Attack -1 attack					CDEED		$\neg \vdash$	30	30	20	$\overline{}$	LIMB	MISC
& stunned 1d4 rnds, all w/in 30' range (3+Cha Mod/day	/) Patagia (Ex) – vestigia	al wings DC	15 to	fall safely		SPEED		╡┖	<u>3U</u>			<u> </u>	_	
Aquatic Ease (Ex) - swim 20 & breathe underwater	Flight (Ex) - 30' fly spe	eed (clumsy	')			INIT	1	=	<u> </u>		MOD -	<u> </u>		MISC MOD
Acid Blood (Ex) – foes that deal >4 melee dam, take 1d4 acid dar	Telepathy (Su) – gains telep	100'	HERO											
Mind Numb - Immune to fear, charm, sleep & mind-affecting effect	Improve Critical - greats	nge	SR			DR					$\equiv$			
FlyBy Attack - attack in middle of fly move	cleave & great cleave	- attack unt	il miss	 3					- N	_				_
•					RE	SISTAN	ICES							
	& WEAPONS	V DEV DEVICE:	DELL 55	TVDE		OL PO	INTS							
ARMOR NAME & DESCRIPTION	AC BONUS MA	AX DEX PENALTY S	PELL FAIL	TYPE WEIG	, <sub>H1</sub>									
SHIELD NONE		+++			$\dashv \vdash$				—					
SHIELD TOTAL		1		<u> </u>					—					
WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS		IAGE		RITICAL	RANGE	TYPE	WEIGHT			АММО	& NOTES		
large two-handed greatsword	+16	3d6	+13	17	'-20,x2		S	16.0	+					
									4					
				1		l	1		1					, l