

Namudhaj Darakunk

Hebeloma

CHARACTER
Taninim (Brutish) Small Male
RACE & LA SIZE GENDER
100 Lawful Neutral Our Lady of the Rainbow Scales
AGE ALIGNMENT DEITY

PLAYER
3'6" 62 lbs none yellow green
HEIGHT WEIGHT HAIR EYES SKIN
Mana Wastes, Garund
HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Common, Draconic

Table with columns: ABILITY SCORE, TOTAL, MOD, BASE, ENHANCE, MISC, TEMP. Rows for STR, DEX, CON, INT, WIS, CHA.

HITPOINTS

Table with columns: CURRENT HP, HP GAINED, HD, NONLETHAL HP DAM, TEMPORARY HP. Shows 17 current HP.

CLASS RECORDER

Table with columns: CLASS NAME, BAB, SKILL, FC HPS, FORT, REF, WILL, LEVELS. Shows Draconic Exemplar class.

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE

Table with columns: ARMOR CLASS, TOTAL, ARMOR, SHIELD, DEX, SIZE, DODGE, NATURAL, DEFLECT, MISC, TEMP. Rows for AC, TOUCH, FLAT-FOOT.

Table for ARMOR CHECK PENALTY, MAXIMUM DEX, SPELL FAILURE.

Table with columns: SAVING THROWS, TOTAL, CLASS BASE, ABILITY, ENHANCE, MISC, TEMP. Rows for FORT, REF, WILL.

Table with columns: ATTACKS, TOTAL, BASE ATTACK BONUS, TEMP, ABILITY, SIZE, MISC. Rows for MELEE, RANGED, CMB, CMD.



FEATS & FEATURES

CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Taninim (In the Company)
Brutish: +2 save vs Fear
Small: +1 AC & attack; -1 CMB & CMD; +4 Stealth
Dexterous Claws: no natural attack; hold weapons
Dragon Senses: darkvision 60' & lowlight vision
Dragon Immunities: immune: magical sleep & paralysis
Glide: vestigial wings as feather fall w/ DC 15
Kinslayer: +1 attack; +2 Dodge AC; +2 Knowledge vs dragons
Natural Weapon - Bite: +1.5 Str dam; +size larger reach
Scaled Hide: +2 Natural Armor
Superior Awareness: +2 Perception and Sense Motive
Unfettered Predator: Add'l Penalties when Armored
Draconic Physiology: Quadruped +capacity & +4 CMD vs trip

Class: Draconic Exemplar HD: d12; Skills 4+Int Mod
Weapon Prof: Natural only; Armor Prof: None
Predator's Claws: 2 primary attacks, 1d4 dam
Draconic Essence: Green Dragon: Imperious
Energy: Acid; Resist Acid 5;
Compulsion: Will save to obey command of inferior creature
Draconic Weaponry: Breath Weapon: cone 20' (1d6/lv); acid dam, Con-Based Reflex save for half dam
Debilitating Breath Weapon: does lv/3 Str damage

SKILLS

Table with columns: SKILL, TOTAL, RANKS, ABILITY, TRAINED, MISC. Lists various skills like Acrobatics, Appraise, Bluff, etc.

MARK A [ ] TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. \* SKILL CAN BE USED UNTRAINED \* ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW [ ] MEDIUM [x] FAST [x] 0 / 2,000

Table with columns: SPEED, INIT, HERO, SR, DR, RESISTANCES. Shows Speed 30, Init 2, Resistances Acid 5.

ARMOR & WEAPONS

Table with columns: ARMOR NAME & DESCRIPTION, AC BONUS, MAX DEX, PENALTY, SPELL FAIL, TYPE, WEIGHT.

Table with columns: WEAPON NAME & DESCRIPTION, ATTACK MODIFIERS, DAMAGE, CRITICAL, RANGE, TYPE, WEIGHT, AMMO & NOTES. Lists bite, claws, and breath weapon.