

Menthale

CHARACTER

echinn

RACE & LA

10

Chaotic Neutral

Dagon

AGE

ALIGNMENT

DEITY

Medium

Male

SIZE

GENDER

ABYSSAL, AQUAN

LANGUAGES:

Hebeloma

PLAYER

5'10"

270 lbs

none

red

pale green

HEIGHT

WEIGHT

HAIR

EYES

SKIN

Valashmai Sea

HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE

TOTAL

MOD

BASE

ENHANCE

MISC

TEMP

STR

20

5

18

2

DEX

14

2

14

CON

18

4

16

2

INT

10

0

12

-2

WIS

8

-1

10

-2

CHA

10

0

10

ABILITY SCORE & RACIAL NOTES

HITPOINTS

CURRENT HP

15

HP GAINED

14

HD

1

CLASS NAME

Brawler

NONLETHAL HP DAM

TEMPORARY HP

TOTAL HP

15

FAVORED CLASS

Brawler

TOTALS

1

4

1

2

2

0

1

CLASS RECORDER

BAB

SKILL

FC HPS

FORT

REF

WILL

LEVELS

1

4

1

2

2

0

1

ARMOR CLASS

TOTAL

AC

17

-10+

3

0

2

SIZE

DODGE

NATURAL

DEFLECT

MISC

TEMP

ARMOR CHECK PENALTY

-1

MAXIMUM DEX

5

SPELL FAILURE

15%

ATTACKS & DEFENSE

ARMOR CLASS

TOTAL

AC

17

-10+

3

0

2

SIZE

DODGE

NATURAL

DEFLECT

MISC

TEMP

ARMOR CHECK PENALTY

-1

MAXIMUM DEX

5

SPELL FAILURE

15%

SAVING THROWS

TOTAL

CLASS BASE

ABILITY

ENHANCE

MISC

TEMP

FORT

6

2

4

REF

4

2

2

WILL

-1

0

-1

ATTACKS

TOTAL

BASE ATTACK BONUS

TEMP

ABILITY

SIZE

MISC

MELEE

6

1

5

RANGED

3

1

2

CMB

6

1

STR

5

CMD

18

-10+

B1B

0

7

COMBAT NOTES & MODIFIERS

SKILLS

RANKS TOTAL

4

TOTAL

RANKS

ABILITY

TRAINED

MISC

5

1

2

3

ACROBATICS

DEX

5

1

2

3

APPRAISE

INT

0

0

0

BLUFF

CHA

0

0

0

CLIMB

STR

4

5

0

CRAFT

INT

0

0

0

DIPLOMACY

CHA

0

0

0

DISABLE DEVICE

DEX

0

2

0

DISGUISE

CHA

0

0

0

ESCAPE ARTIST

DEX

5

1

2

3

FLY

DEX

1

2

0

HANDLE ANIMAL

CHA

0

0

0

HEAL

WIS

-1

-1

0

INTIMIDATE

CHA

0

0

0

KN: dungeoneering

INT

0

0

0

KN: local

INT

0

0

0

KN:

INT

0

0

0

KN:

INT

0

0

0

KN:

INT

0

0

0

LINGUISTICS

INT

0

0

0

PERCEPTION

WIS

5

1

-1

3

2

PERFORM

CHA

0

0

0

PROF:

WIS

0

-1

0

RIDE

DEX

1

2

0

SENSE MOTIVE

WIS

-1

-1

0

SLEIGHT OF HAND

DEX

0

2

0

SPELLCRAFT

INT

0

0

0

STEALTH

DEX

1

2

0

SURVIVAL

WIS

-1

-1

0

SWIM

STR

8

1

5

3

USE MAGIC DEVICE

CHA

0

0

0

STR

STR

STR

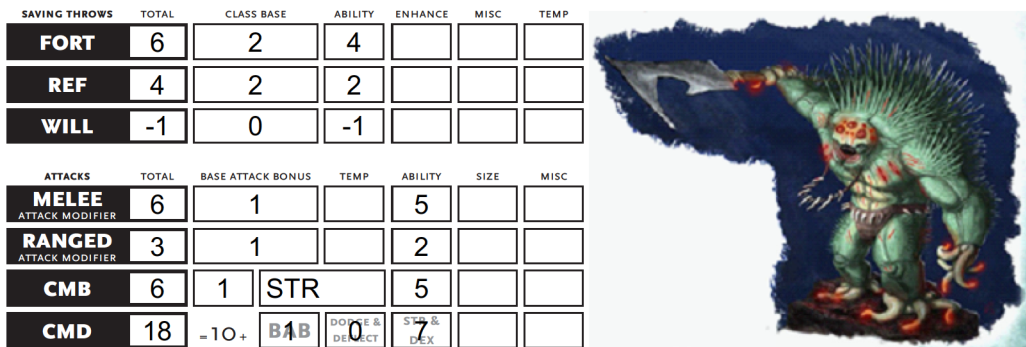
STR

STR

STR

STR

STR



FEATS & FEATURES

CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Echinn (Humanoid: Aquatic, Anthromorph) (CSBBB-89)

Class: Brawler HD: d10; skills 4+Int Mod (ACG)

Racial Buoyancy -190; Depth Tolerance: immune to pressure

Weapon Prof: all simple weapons & handaxe, short sword

Gilled: Water-breather; Amphibious air for 1/2 hr/Con

Armor Prof: light armor & shields

Low-Light Vision; Bestial Senses +2 Perception

Brawler's Cunning (Ex): Count Int as 13 for combat feats

Natural Armor +2;

Martial Flexibility (Ex) Use move action to use unknown combat feat

Bioluminescent: fingertips, eyes, and chest spots to shine as torch (at-will)

Martial Training (Ex): Lvl's count as fighter & monk for feats

Extremophile: Resistance 5 steam & cold

Improved Unarmed Strike - unarmed is lethal or non-lethal

Immune pressure & geopoisons

Poison Spines: natural or unarmed foes take 1 pt dam; grapplers take 1d3

Iron Stomach +4 save vs poisons

Sharper Spines - natural or unarmed foes take 1d3 pt dam; grapplers take 1d6

Weapon Familiarity: proficient with "echinn" weapons

Nibble Armor - Attack while grappled can destroy armor instead

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION

AC BONUS

MAX DEX

PENALTY

SPELL FAIL

TYPE

WEIGHT

ARMOR

studded eel-hide leather armor

3

5

-1

15

Lt

20.0

SHIELD

WEAPON NAME & DESCRIPTION

ATTACK MODIFIERS

DAMAGE

CRITICAL

RANGE

TYPE

WEIGHT

AMMO & NOTES

echinn blade

+6

1d10+5

20,x3

S

6.0

trip

[illegible][illegible]

BAGS & CONTAINERS									
36	CONTAINER				VOLUME/WEIGHT LIMIT/NOTES				WEIGHT
CURRENCY									
PLATINUM	CARRIED	CARRIED WGT N/A			STORED				
GOLD									
SILVER									
COPPER									
TREASURE CARRIED									
36	TREASURE				WEIGHT				
LOADS & LIFT									
LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH			
133	267	400		400	800	2000			
0	0		MODIFIED LOAD	0	0	0			
CURRENT LOAD			LIGHT <input checked="" type="checkbox"/> MEDIUM <input type="checkbox"/> HEAVY <input type="checkbox"/>						