

CLASS/LEVEL	Solarian 1	RACE	Kasatha	THEME	Spacefarer
Medium	Base Speed: 30, Adjusted Speed: 30	Female	Kasatha Prime		
SIZE	SPEED	GENDER	HOME WORLD		
Neutral Good	Sarenrae, the Dawnflower			Lynn	
ALIGNMENT	DEITY	PLAYER			

Personality: Independent
 Height: 6'6" Weight: 160 lbs Age: 25 yrs
 Hair: none; Skin: White; Eyes: Black
 Arms: Four

ABILITY SCORES

	SCORE	MODIFIER	UPGRADED SCORE	UPGRADED MODIFIER
STR STRENGTH	18	+4	18	4
DEX DEXTERITY	14	+2	14	2
CON CONSTITUTION	13	+1	13	1
INT INTELLIGENCE	12	+1	12	1
WIS WISDOM	10	0	10	0
CHA CHARISMA	18	+4	18	4

SKILLS

SKILL RANKS PER LEVEL **5**

	TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
<input checked="" type="checkbox"/> ACROBATICS* (DEX)	4		0	2	2
<input checked="" type="checkbox"/> ATHLETICS* (STR)	10	1	3	4	2
<input type="checkbox"/> BLUFF (CHA)	4		0	4	
<input type="checkbox"/> COMPUTERS (INT)			0	1	
<input type="checkbox"/> CULTURE (INT)			0	1	2
<input checked="" type="checkbox"/> DIPLOMACY (CHA)	8	1	3	4	
<input type="checkbox"/> DISGUISE (CHA)	4		0	4	
<input type="checkbox"/> ENGINEERING (INT)			0	1	
<input checked="" type="checkbox"/> INTIMIDATE (CHA)	4		0	4	
<input checked="" type="checkbox"/> LIFE SCIENCE (INT)			0	1	
<input type="checkbox"/> MEDICINE (INT)			0	1	
<input checked="" type="checkbox"/> MYSTICISM (WIS)			0	0	
<input checked="" type="checkbox"/> PERCEPTION (WIS)	4	1	3	0	
<input checked="" type="checkbox"/> PHYSICAL SCIENCE (INT)			0	1	1
<input checked="" type="checkbox"/> PILOTING (DEX)	2		0	2	
<input checked="" type="checkbox"/> PROFESSION (CHA, INT, OR WIS)	0				
<input type="checkbox"/> PROFESSION (CHA, INT, OR WIS)	0				
<input checked="" type="checkbox"/> SENSE MOTIVE (WIS)	4	1	3	0	
<input type="checkbox"/> SLEIGHT OF HAND* (DEX)			0	2	
<input checked="" type="checkbox"/> STEALTH* (DEX)	6	1	3	2	
<input type="checkbox"/> SURVIVAL (WIS)	0		0	0	

†Trained Only Class Skill *Armor check penalty applies

SKILL NOTES

INITIATIVE

TOTAL = DEX MODIFIER + MISC MODIFIER
 2 = +2 +

HEALTH AND RESOLVE

	STAMINA POINTS	HIT POINTS	RESOLVE POINTS
TOTAL	7	11	5
CURRENT			

ARMOR CLASS

	TOTAL	ARMOR BONUS	DEX MOD	MISC MOD
EAC ENERGY ARMOR CLASS	13 = 10 +	1	+2	
KAC KINETIC ARMOR CLASS	15 = 10 +	3	+2	
AC VS. COMBAT MANEUVERS	23 = 8 +	KAC		
DR	RESISTANCES			

SAVING THROWS

	TOTAL	BASE SAVE	ABILITY MOD	MISC MOD
FORTITUDE (CONSTITUTION)	3	2	1	
REFLEX (DEXTERITY)	2	0	2	
WILL (WISDOM)	2	2	0	

ATTACK BONUSES

BASE ATTACK BONUS (BAB) **1**

	TOTAL	BAB	STR MOD	MISC MOD
MELEE ATTACK	5	1	+4	
RANGED ATTACK	3	1	+2	
THROWN ATTACK	5	1	+4	

WEAPONS

WEAPON	LEVEL	ATTACK BONUS	DAMAGE
solar sword		5+1	1d6+5
CRITICAL: 20,x2	RANGE: TYPE: S	AMMO/USAGE:	SPECIAL:
laser pistol, azimuth	1	3	1d4
CRITICAL: Burn 1d4	RANGE: 80 TYPE: F	AMMO/USAGE: 20/1	SPECIAL:
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE

ABILITIES

Kasatha: Move through difficult terrain of desert, hills & mountains
 Kasatha: Historian: +2 Culture &
 Natural Grace +2 Acrobatics & Athletics
 Theme Knowledge: +5 Physical Sciences bonus about new worlds/space
 Solar Manifestation: Fist-sized ball of blue light hovers near your head; Manifests as weapon (sword); sheds light 20'
 Stellar Mode: Photon or Graviton; gain 1 attunement pt/rnd, @3 fully attuned & can use Stellar Revelations
 Revelation: Black Hole: Pull creatures w/in 20' closer
 Revelation: Supernova: Deal 1d6 fire dam + 1d6 fire/lvl w/in 10'
 After revelation, attunement goes to 0.

SPELLS KNOWN

0 SPELLS KNOWN

SPELLS KNOWN SPELLS PER DAY SPELL SLOTS USED
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SPELLS KNOWN SPELLS PER DAY SPELL SLOTS USED
2ND <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/>
SPELLS KNOWN SPELLS PER DAY SPELL SLOTS USED
3RD <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/>
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4TH <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/>
SPELLS KNOWN SPELLS PER DAY SPELL SLOTS USED
5TH <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/>
SPELLS KNOWN SPELLS PER DAY SPELL SLOTS USED
6TH <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/> <input style="width: 30px;" type="text"/>

FEATS AND PROFICIENCIES

Weapon Prof: Basic & Advanced Melee Weapons & Small Arms
 Armor Prof: Light
 Weapon Focus (Solar Weapon) +1

Backpack

EQUIPMENT

EQUIPMENT	LEVEL	BULK
kasatha microcord (460)	2	1
laser pistol, azimuth (250)	1	1

CREDITS TOTAL BULK

OTHER WEALTH

CARRYING CAPACITY

UNENCUMBERED	ENCUMBERED	OVERBURDENED
<input style="width: 50px;" type="text" value="9"/>	<input style="width: 50px;" type="text" value="18"/>	<input style="width: 50px;" type="text" value="19"/>

EXPERIENCE POINTS

XP EARNED NEXT LEVEL

LANGUAGES

Common, Kasatha, Celestial