

Lanatis

CHARACTER  
**Wooly Rhinoceros**      **Large**      **Male**  
RACE & LA      SIZE      GENDER  
**12**      **Neutral**      **Erecura**  
AGE      ALIGNMENT      DEITY

PLAYER  
**15' long**      **8000 lbs**      **white**      **gray**      **-**  
HEIGHT      WEIGHT      HAIR      EYES      SKIN  
**Loric Fells, River Kingdoms**  
HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: -

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
<b>STR</b>	<b>34</b>	<b>12</b>	<b>31</b>	<b>3</b>		
<b>DEX</b>	<b>13</b>	<b>1</b>	<b>10</b>	<b>3</b>		
<b>CON</b>	<b>25</b>	<b>7</b>	<b>23</b>	<b>2</b>		
<b>INT</b>	<b>3</b>	<b>-4</b>	<b>3</b>			
<b>WIS</b>	<b>13</b>	<b>1</b>	<b>13</b>			
<b>CHA</b>	<b>2</b>	<b>-4</b>	<b>2</b>			

HITPOINTS			CLASS RECORDER									
CURRENT HP	HP GAINED	HD	CLASS NAME		BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS	
<b>135</b>	<b>125</b>	<b>9</b>	<b>Cavalier's Mount</b>		<b>6</b>	<b>9</b>	<b>10</b>	<b>6</b>	<b>6</b>	<b>3</b>	<b>10</b>	
NONLETHAL HP DAM												
TEMPORARY HP												
<b>TOTAL HP</b>	<b>135</b>	<b>FAVORED CLASS</b>	<b>Cavalier's Mount</b>		<b>TOTALS</b>	<b>6</b>	<b>9</b>	<b>10</b>	<b>6</b>	<b>6</b>	<b>3</b>	<b>10</b>

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
<b>AC</b>	<b>26</b>	-10+	<b>0</b>	<b>0</b>	<b>1</b>	<b>-1</b>	<b>16</b>			
<b>TOUCH</b>	<b>10</b>	-10+			<b>1</b>	<b>-1</b>				
<b>FLAT-FOOT</b>	<b>25</b>	-10+	<b>0</b>	<b>0</b>	<b>0</b>	<b>-1</b>	<b>16</b>			

ARMOR CHECK PENALTY: **0**  
 MAXIMUM DEX: **--**  
 SPELL FAILURE: **0%**

SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
<b>FORT</b>	<b>13</b>	<b>6</b>	<b>7</b>			
<b>REF</b>	<b>7</b>	<b>6</b>	<b>1</b>			
<b>WILL</b>	<b>4</b>	<b>3</b>	<b>1</b>			

COMBAT NOTES & MODIFIERS

ATTACKS	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
<b>MELEE</b>	<b>17</b>	<b>6</b>		<b>12</b>	<b>-1</b>		
<b>RANGED</b>	<b>6</b>	<b>6</b>		<b>1</b>	<b>-1</b>		
<b>CMB</b>	<b>19</b>	<b>6</b>	<b>STR</b>	<b>12</b>	<b>-1</b>	<b>2</b>	
<b>CMD</b>	<b>30</b>	-10+	<b>B6B</b>	<b>0</b>	<b>13</b>	<b>-1</b>	<b>2</b>



**FEATS & FEATURES**  
CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Cavalier's Mount (as Druid's Animal Companion)	Mount Feats (5) & Bonus Tricks (4)
Natural Armor +6 AC; Str/Dex +3	Toughness +hp
Link: Master gains +4 Handle Animal Checks	Improved Bull Rush - No opportunity attack on bull rush
Combat Trained w/Light Armor Proficiency	Endurance - +4 Endurance related checks
Race: Wooly Rhinoceros (animal) aka Elasmotherium	Improved Natural Attack (gore)
Large -1 AC, -1 attack, +1 CMB, +1 CMD, -4 Stealth	Valiant Steed +4 vs Fear & Emotion;
low-light vision, scent; Natural Armor +10	- Rider gains +4 Handle Animal & Ride
Evasion - made Reflex saves for 1/2 dam take 0	Improved Overrun - +2 & no opportunity attack
Devotion - +4 Will saves vs Enchantment effects	
Multiattack - second gore attack @ -5 to hit	

SKILLS		RANKS TOTAL		9		
TOTAL	RANKS	ABILITY	TRAINED	MISC		
<input checked="" type="checkbox"/> ACROBATICS	DEX	1	1			
<input type="checkbox"/> APPRAISE	INT	-4	-4			
<input type="checkbox"/> BLUFF	CHA	-4	-4			
<input checked="" type="checkbox"/> CLIMB	STR	16	1	12	3	
<input type="checkbox"/> CRAFT	INT	-4	-4			
<input type="checkbox"/> DIPLOMACY	CHA	-4	-4			
<input type="checkbox"/> DISABLE DEVICE	DEX		1			
<input type="checkbox"/> DISGUISE	CHA	-4	-4			
<input checked="" type="checkbox"/> ESCAPE ARTIST	DEX	1	1			
<input checked="" type="checkbox"/> FLY	DEX	1	1			
<input type="checkbox"/> HANDLE ANIMAL	CHA		-4			
<input type="checkbox"/> HEAL	WIS	1	1			
<input checked="" type="checkbox"/> INTIMIDATE	CHA	-4	-4			
<input type="checkbox"/> KN:	INT		-4			
<input type="checkbox"/> KN:	INT		-4			
<input type="checkbox"/> KN:	INT		-4			
<input type="checkbox"/> KN:	INT		-4			
<input type="checkbox"/> KN:	INT		-4			
<input type="checkbox"/> KN:	INT		-4			
<input type="checkbox"/> KN:	INT		-4			
<input type="checkbox"/> LINGUISTICS	INT		-4			
<input checked="" type="checkbox"/> PERCEPTION	WIS	7	3	1	3	
<input type="checkbox"/> PERFORM	CHA	-4	-4			
<input type="checkbox"/> PROF:	WIS		1			
<input type="checkbox"/> RIDE	DEX	1	1			
<input type="checkbox"/> SENSE MOTIVE	WIS	1	1			
<input type="checkbox"/> SLEIGHT OF HAND	DEX		1			
<input type="checkbox"/> SPELLCRAFT	INT		-4			
<input checked="" type="checkbox"/> STEALTH	DEX	3	3	1	3	-4
<input checked="" type="checkbox"/> SURVIVAL	WIS	5	1	1	3	
<input checked="" type="checkbox"/> SWIM	STR	16	1	12	3	
<input type="checkbox"/> USE MAGIC DEVICE	CHA		-4			
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					

MARK A  TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. \* SKILL CAN BE USED UNTRAINED \* ARMOR CHECK PENALTY APPLIES

EXPERIENCE  
 SLOW  MEDIUM  FAST       **105,000 / 155,000**

SPEED	BASE	FLY	SWIM	CLIMB	MISC
<b>30</b>	<b>30</b>				
<b>INIT</b>	<b>1</b>	=	<b>1</b>	DEX MOD	+ <b></b>
<b>HERO</b>					
<b>SR</b>			<b>DR</b>		
<b>RESISTANCES</b>					
<b>POOL POINTS</b>					

**ARMOR & WEAPONS**  
ARMOR NAME & DESCRIPTION      AC BONUS    MAX DEX    PENALTY    SPELL FAIL    TYPE    WEIGHT

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
<b>gore</b>	<b>+17</b>	<b>3d6+12</b>	<b>19-20,x2</b>		<b>P</b>		
<b>powerful charge &amp; gore</b>	<b>+17</b>	<b>9d6+12</b>	<b>19-20,x2</b>		<b>P</b>		
<b>trample</b>	<b>+17</b>	<b>1d6+12</b>	<b>20,x2</b>		<b>B</b>		<b>DC 27</b>

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<b>trample</b>	<b>+17</b>	<b>1d6+12</b>	<b>20,x2</b>		<b>B</b>		<b>DC 27</b>