

Lanatis

CHARACTER  
**Wooly Rhinoceros**      **Large**      **Male**  
RACE & LA      SIZE      GENDER

**12**      **Neutral**      **Erecura**  
AGE      ALIGNMENT      DEITY

LANGUAGES: -

PLAYER  
**15' long**      **8000 lbs**      **white**      **gray**      **-**  
HEIGHT      WEIGHT      HAIR      EYES      SKIN

**Loric Fells, River Kingdoms**  
HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
<b>STR</b>	<b>32</b>	<b>11</b>	<b>31</b>	<b>1</b>		
<b>DEX</b>	<b>11</b>	<b>0</b>	<b>10</b>	<b>1</b>		
<b>CON</b>	<b>24</b>	<b>7</b>	<b>23</b>	<b>1</b>		
<b>INT</b>	<b>3</b>	<b>-4</b>	<b>3</b>			
<b>WIS</b>	<b>13</b>	<b>1</b>	<b>13</b>			
<b>CHA</b>	<b>2</b>	<b>-4</b>	<b>2</b>			

HITPOINTS			CLASS RECORDER								
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS	
<b>73</b>	<b>68</b>	<b>5</b>	<b>Cavalier's Mount</b>	<b>3</b>	<b>5</b>	<b>5</b>	<b>4</b>	<b>4</b>	<b>1</b>	<b>5</b>	
NONLETHAL HP DAM											
TEMPORARY HP											
<b>TOTAL HP</b>	<b>73</b>	<b>FAVORED CLASS</b>	<b>Cavalier's Mount</b>	<b>TOTALS</b>	<b>3</b>	<b>5</b>	<b>5</b>	<b>4</b>	<b>4</b>	<b>1</b>	<b>5</b>

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
<b>AC</b>	<b>21</b>	-10+	<b>0</b>	<b>0</b>	<b>0</b>	<b>-1</b>	<b>12</b>			
<b>TOUCH</b>	<b>9</b>	-10+		<b>0</b>	<b>-1</b>					
<b>FLAT-FOOT</b>	<b>21</b>	-10+	<b>0</b>	<b>0</b>	<b>0</b>	<b>-1</b>	<b>12</b>			

ARMOR CHECK PENALTY **0**

MAXIMUM DEX **--**

SPELL FAILURE **0%**

SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
<b>FORT</b>	<b>11</b>	<b>4</b>	<b>7</b>			
<b>REF</b>	<b>4</b>	<b>4</b>	<b>0</b>			
<b>WILL</b>	<b>2</b>	<b>1</b>	<b>1</b>			

COMBAT NOTES & MODIFIERS

ATTACKS	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
<b>MELEE</b>	<b>13</b>	<b>3</b>		<b>11</b>	<b>-1</b>		
<b>RANGED</b>	<b>2</b>	<b>3</b>		<b>0</b>	<b>-1</b>		
<b>CMB</b>	<b>15</b>	<b>3</b>	<b>STR</b>	<b>11</b>	<b>-1</b>	<b>2</b>	
<b>CMD</b>	<b>25</b>	-10+	<b>B3B</b>	<b>0</b>	<b>11</b>	<b>-1</b>	<b>2</b>



**FEATS & FEATURES**  
CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Cavalier's Mount (as Druid's Animal Companion)	Mount Feats (3) & Bonus Tricks (2)
Natural Armor +2 AC; Str/Dex +1	Toughness +hp
Link: Master gains +4 Handle Animal Checks	Improved Bull Rush - No opportunity attack on bull rush
Combat Trained w/Light Armor Proficiency	Endurance - +4 Endurance related checks
Race: Wooly Rhinoceros (animal) aka Elasmotherium	Improved Natural Attack (gore)
Large -1 AC, -1 attack, +1 CMB, +1 CMD, -4 Stealth	
low-light vision, scent; Natural Armor +10	
Evasion - made Reflex saves for 1/2 dam take 0	

SKILLS		TOTAL	RANKS	ABILITY	TRAINED	MISC
<input checked="" type="checkbox"/> ACROBATICS *	DEX	0		0		
<input type="checkbox"/> APPRAISE	INT	-4		-4		
<input type="checkbox"/> BLUFF	CHA	-4		-4		
<input checked="" type="checkbox"/> CLIMB *	STR	15	1	11	3	
<input type="checkbox"/> CRAFT:	INT	-4		-4		
<input type="checkbox"/> DIPLOMACY	CHA	-4		-4		
<input type="checkbox"/> DISABLE DEVICE *	DEX			0		
<input type="checkbox"/> DISGUISE	CHA	-4		-4		
<input checked="" type="checkbox"/> ESCAPE ARTIST *	DEX	0		0		
<input checked="" type="checkbox"/> FLY *	DEX	0		0		
<input type="checkbox"/> HANDLE ANIMAL	CHA			-4		
<input type="checkbox"/> HEAL	WIS	1		1		
<input checked="" type="checkbox"/> INTIMIDATE	CHA	-4		-4		
<input type="checkbox"/> KN:	INT			-4		
<input type="checkbox"/> KN:	INT			-4		
<input type="checkbox"/> KN:	INT			-4		
<input type="checkbox"/> KN:	INT			-4		
<input type="checkbox"/> KN:	INT			-4		
<input type="checkbox"/> KN:	INT			-4		
<input type="checkbox"/> KN:	INT			-4		
<input type="checkbox"/> KN:	INT			-4		
<input type="checkbox"/> LINGUISTICS	INT			-4		
<input checked="" type="checkbox"/> PERCEPTION	WIS	5	1	1	3	
<input type="checkbox"/> PERFORM:	CHA	-4		-4		
<input type="checkbox"/> PROF:	WIS			1		
<input type="checkbox"/> RIDE *	DEX	0		0		
<input type="checkbox"/> SENSE MOTIVE	WIS	1		1		
<input type="checkbox"/> SLEIGHT OF HAND *	DEX			0		
<input type="checkbox"/> SPELLCRAFT	INT			-4		
<input checked="" type="checkbox"/> STEALTH *	DEX	0	1	0	3	-4
<input checked="" type="checkbox"/> SURVIVAL	WIS	5	1	1	3	
<input checked="" type="checkbox"/> SWIM *	STR	15	1	11	3	
<input type="checkbox"/> USE MAGIC DEVICE	CHA			-4		
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					

MARK A  TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.  
 \* SKILL CAN BE USED UNTRAINED \* ARMOR CHECK PENALTY APPLIES

EXPERIENCE  
 SLOW  MEDIUM  FAST       **15,000 / 23,000**

SPEED **30**

INIT **0** = **0** DEX MOD + **0** MISC MOD

HERO

SR      DR

RESISTANCES

POOL POINTS

**ARMOR & WEAPONS**  
ARMOR NAME & DESCRIPTION      AC BONUS      MAX DEX      PENALTY      SPELL FAIL      TYPE      WEIGHT

ARMOR	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR						
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
gore	+13	3d6+11	19-20,x2		P		
powerful charge & gore	+13	9d6+11	19-20,x2		P		
trample	+13	1d6+11	20,x2		B		DC 27