

Kozu-karin

CHARACTER

Funglet (Masculosfunglets)

Large

Female

RACE & LA

SIZE

GENDER

80

Chaotic Neutral

Honningsop Mushroom

AGE

ALIGNMENT

DEITY

LANGUAGES:

Common, Sylvan, Undercommon

Hebeloma

PLAYER

9'1"

430 lbs

as Scutum Boletus

maroon

ochre

HEIGHT

WEIGHT

HAIR

EYES

SKIN

Orv, Darklands

HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE

TOTAL

MOD

BASE

ENHANCE

MISC

TEMP

STR

20

5

18

0

2

DEX

14

2

16

-2

CON

20

5

16

2

2

INT

12

1

12

WIS

10

0

10

CHA

16

3

14

2

ABILITY SCORE & RACIAL NOTES

HITPOINTS

CURRENT HP

75

HP GAINED

70

HD

5

CLASS NAME

Underterroror

BAB

3

SKILL

15

FC HPS

5

FORT

1

REF

4

WILL

4

LEVELS

5

NONLETHAL HP DAM

TEMPORARY HP

TOTAL HP

75

FAVORED CLASS

Underterroror

TOTALS

3

15

5

1

4

4

5

CLASS RECORDER

RANKS TOTAL

15

\* ACROBATICS \*

DEX

8

1

2

3

2

\* APPRAISE

INT

1

1

\* BLUFF

CHA

3

3

\* CLIMB \*

STR

9

1

5

3

\* CRAFT:

INT

1

1

\* DIPLOMACY

CHA

3

3

\* DISABLE DEVICE \*

DEX

2

\* DISGUISE

CHA

7

1

3

3

\* ESCAPE ARTIST \*

DEX

6

1

2

3

\* FLY \*

DEX

2

2

\* HANDLE ANIMAL

CHA

3

\* HEAL

WIS

0

0

\* INTIMIDATE

CHA

7

1

3

3

\* KN: arcana

INT

5

1

1

3

\* KN: dungeoneering

INT

5

1

1

3

\* KN: planes

INT

5

1

1

3

\* KN:

INT

1

\* KN:

INT

1

\* KN:

INT

1

\* LINGUISTICS

INT

1

\* PERCEPTION

WIS

4

1

0

3

\* PERFORM:

CHA

3

3

\* PROF:

WIS

0

\* RIDE \*

DEX

2

2

\* SENSE MOTIVE

WIS

4

1

0

3

\* SLEIGHT OF HAND \*

DEX

2

\* SPELLCRAFT

INT

1

\* STEALTH \*

DEX

8

3

2

3

\* SURVIVAL

WIS

4

1

0

3

\* SWIM \*

STR

9

1

5

3

\* USE MAGIC DEVICE

CHA

3

\* STR

STR

\* STR

STR

\* STR

STR

\* STR

STR

\* STR

STR

\* STR

STR

ATTACKS & DEFENSE

ARMOR CLASS

TOTAL

ARMOR

SHIELD

DEX

SIZE

DODGE

NATURAL

DEFLECT

MISC

TEMP

AC

26

-10+

8

3

2

-1

4

TOUCH

11

-10+

2

-1

FLAT-FOOT

24

-10+

8

3

0

-1

4

SAVING THROWS

TOTAL

CLASS BASE

ABILITY

ENHANCE

MISC

TEMP

FORT

6

1

5

REF

6

4

2

WILL

4

4

0

ATTACKS

TOTAL

BASE ATTACK BONUS

TEMP

ABILITY

SIZE

MISC

MELEE

7

3

5

-1

RANGED

4

3

2

-1

CMB

9

3

CON

5

-1

2

CMD

21

-10+

B3B

DODGE & DEFLECT

0

STEAD & DEX

7

-1

2

COMBAT NOTES & MODIFIERS



FEATS & FEATURES

CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Funglet - Humanoid; Plant (AAW:URC 97)

Feat: Toughness +3 hp

Large -1 AC & attack; +1 CMB & CMD; Reach 10'

Vomit Poison - ranged touch attack 20' (2 doses)

Minesight: low-light vision & darkvision 90 ft., dazzled in bright light

Poisonous Expulsion - gas attack, 30' rad (3 doses)

Plant Traits: immune to mind-effects, paralysis, poison, polymorph, sleep & stunning

Natural Armor: +1 AC

Vulnerability: Fire + 50% damage

subtype: Masculosfunglets +1 AC; +2 Cha

envenom weapon (Con Mod/day): weakening venom

Class: Underterroror HD: d10; skills 2 + Int Mod(AAW:URC 120)

Weapon Prof: All Simple + axes, hammer & picks

Evolution Surge (Sp) 1/day 4 points 1/day

Armor Prof: Light & Medium Armor & shields

Extra Natural Attack: Slam (2/rnd)

Darkvision +10/odd level

Mutable Form (Ex): switch 1 pt evolution/day

Undershape: assume specific humanoid form (at will, indefinitely) 1/1l

Evolution: 7 points; see next page (reassign each level)

drow, duergar, dwarf, urdefhans, munavri

Hel Powers: see spells; point pool: 1l/2

Evasion: Reflex save for half damage takes zero damage

EXPERIENCE

SLOW

MEDIUM

FAST

15,000 / 23,000

BASE

FLY

SWIM

CLIMB

MISC

SPEED

20

INIT

2

=

2

DEX MOD

+

MISC MOD

HERO

SR

DR

2 slash

RESISTANCES

acid 4

POOL POINTS

2

hel points

ARMOR & WEAPONS		AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR	Boletann Breastplate +2	8	5	0	25	M	25.0
SHIELD	heavy steel shield +1	3		0	15		15.0

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
silvered dwarven long hammer + 2	+9	3d6+7	20,x3		B	20.0	reach 15'
slam	+7	3d6+7	20,x2		B		reach 10'
sting	+7	1d6+5	20,x2		P		reach 15' + poison

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BAGS & CONTAINERS

⚖️	CONTAINER			VOLUME/WEIGHT LIMIT/NOTES	WEIGHT

CURRENCY

PLATINUM	CARRIED	CARRIED WGT N/A	STORED
GOLD			
SILVER			
COPPER			

TREASURE CARRIED

⚖️	TREASURE	WEIGHT

LOADS & LIFT

LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
133	267	400		400	800	2000
0	0		MODIFIED LOAD	0	0	0
CURRENT LOAD		LIGHT <input checked="" type="checkbox"/> MEDIUM <input type="checkbox"/> HEAVY <input type="checkbox"/>				

CARRIED WEIGHT

ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	TOTAL
60.0	0.0	0.0		60.0

SPELLS PER DAY							
CLASS		Underterror		LEVEL		5	
SAVE DC	LEVEL	TOTAL	CLASS	ABILITY BONUS	MISC	SPELLS KNOWN	
<div></div>	0	<div></div>	<div></div>		<div></div>	<div></div>	
<div></div>	1st	<div></div>	<div></div>	<div></div>	<div></div>	1	
<div></div>	2nd	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	
<div></div>	3rd	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	
<div></div>	4th	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	
<div></div>	5th	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	
<div></div>	6th	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	
<div></div>	7th	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	
<div></div>	8th	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	
<div></div>	9th	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	
CLOSE: 25FT + 5FT / 2 LVL	<div>35</div>	MEDIUM: 100FT + 10FT / LVL	<div>150</div>	LONG: 400FT + 40FT / LVL	<div>600</div>		
TOTAL		CLASS	ABILITY	OTHER	CURRENT POINTS		
<div>0</div>		<div></div>	<div></div>	<div></div>	<div></div>		

BLOODLINES & PATRONS	
BLOODLINE/PATRON	
BLOODLINE/PATRON	

  

DOMAINS	
DOMAIN	
SUBDOMAIN	
DOMAIN	
SUBDOMAIN	
DOMAIN	
SUBDOMAIN	

  

WIZARD SPECIALITY SCHOOL	
SPECIALITY	
FOCUSED	
PROHIBITED	
PROHIBITED	

SPELLS PER DAY							
CLASS		LEVEL		ABILITY BONUS		SPELLS KNOWN	
SAVE DC	0	TOTAL	CLASS		MISC		
25FT +	1st						
5FT / 2 LVL	2nd						
	3rd						
	4th						
	5th						
	6th						
	7th						
	8th						
	9th						
CLOSE: 25FT + 5FT / 2 LVL	25	MEDIUM: 100FT + 10FT / LVL	100	LONG: 400FT + 40FT / LVL	400		
TOTAL		CLASS	ABILITY	OTHER	CURRENT POINTS		
0							

SPELL POINTS

0

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