

Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

MARK A ☐ TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
 * SKILL CAN BE USED UNTRAINED † ARMOR CHECK PENALTY APPLIES

EXPERIENCE 0 / 2,000
SLOW ☐ MEDIUM ☒ FAST ☐

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BAGS & CONTAINERS				
#	CONTAINER	VOLUME/WEIGHT LIMIT/NOTES		WEIGHT

CURRENCY			
PLATINUM	CARRIED	CARRIED WGT N/A	STORED

TREASURE CARRIED		
#	TREASURE	WEIGHT

LOADS & LIFT						
LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
77	153	230		230	460	1150
0	0		MODIFIED LOAD	0	0	0
CURRENT LOAD		LIGHT <input checked="" type="checkbox"/> MEDIUM <input type="checkbox"/> HEAVY <input type="checkbox"/>				

CARRIED WEIGHT				TOTAL
ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	
60.0	0.0	0.0		60.0