Kozu-karın Hebeloma

Funglet (Masculosfunglets) Large Female RACE & LA GENDER SIZE 80 Chaotic Neutral Honningsop Mushroom

9'1" HEIGHT

430 lbs as Scutum Boletus WEIGHT

maroon EYES

ochre SKIN

| RACE & LA | | | | | | | | | | IIN | TOAT | • | F | Ш | 1 [| Æ | 北 | 2 | | | | | | |
|---|--|-------------------|--------------|------------|----------|-------------|-------------|--------------------------|--------------------------------|--|------------|--------------------|---|--|------------------------|-------------|---|------------|------------|-------------|---------|---------------------|--------------------|--------|
| AGE | Chaotic Neutral Honningsop Mushroom Orv, Darklands ALIGNMENT DEITY ON DARKGROUND OCCUPATION | | | | | | | | | | | TORRO | LIEIP | LA | Y 1000 | G G | AM | DE / | O | | | | | |
| LANGUAGES | Common, Sylvan, Undercommon | | | | | | | | | | | Original by Necero | s. Modifie | ed by ab | ellius@yal | noo.com | Version | 1.0.2012 | | | | | | |
| ABILITY SCORE TOTAL MOD BASE ENHANCE MISC TEMP HITPOINTS CLASS RECORDER | | | | | | | | | | | | | | | | | | | | | | | | |
| STE | | 16 | 3 | | 18 | -2 | iiii se | | CURRENT HP | | | HP GAINED | | | LASS NAME derterror | вав | 3 skill | | FORT 0 | REF 2 | will 2 | LEVELS | | |
| DEX | , | 14 | 2 | i 1 | 16 | -2 | | | | 1 | Q | | • | ╁ | | | | + - | ۲ | + | ۳ | <u> </u> | Ë | H |
| COI | | 18 | 4 | == | 16 | 2 | | | | 1 | O | | | + | | | | | \vdash | + | | | | Н |
| | | | | == | = | | | | NONLET | | | \dashv | | + | | | | | \vdash | + | | \vdash | | Н |
| INT | | 12 | 1 | == | 12 | | | | TEMPOR | | | \dashv | | + | | | | | + | + | | | | Н |
| WIS | 5 | 10 | 0 | <u> </u> | 10 | | | | НР | | TOTAL | НР | 18 | FAVOR | | Underte | error TOTALS | 0 | 3 | 1 | 0 | 2 | 2 | 1 |
| CH | 4 | 16 | 3 |][1 | 14 | 2 | | | CONDITIONS & MISCELLANEOUS TRA | | | | | | | | SKILLS | | | <u> </u> | | RANKS | 3 | |
| ABILITY SCORE & RACIAL NOTES | | | | | | | | *Z ACROBATICS * DEX -4 2 | | | | | | | | | | | | | | | | |
| ATTACKS & | | | | & DEFENSE | | | | | | | | * APPRAISE INT 1 1 | | | | | | | | | | | | |
| ARMOR C | | 23 | 1 | | 6 | SHIELD 2 | 2 | I -1 | DODGE | NATURAL 4 | DEFLECT | МI: | SC TEMP | ARI | OR CHECK | -6 | *□ BLUFF *☑ CLIMB • | | CHA STR | 3 -3 | _ | 3 | | |
| | | |] =10 1 | + | 0 | | ' ;= | ╬ | <u> </u> | <u> </u> | Ϳ | | | ╡ | PENALTY | | *□ CRAFT: | | INT | 1 | | 1 | | |
| TOU | Н | 11 | =10 | + _ | | | 2 | <u> </u> | ļL | J | | <u> </u> | _ | ╡ | DEX | 3 | *□ DIPLOMACY □ DISABLE DEVICE • | | DEX | 3 | | 3 | | |
| FLAT-F | ООТ | 21 | -10 | + | 6 | 2 | 0 | | | 4 | | | | | SPELL FAILURE | 40% | | | CHA | 3 | | 3 | | |
| | | | | | | | | | | | | сом | BAT NOTES & M | ODIFIERS | · · | 7 | ★ ESCAPE ARTIST ◆ | | DEX | -4 | | 2 | | |
| FOR | | тотаL 4 | CL | ASS BAS | SE | ABILITY 4 | ENHANC | E MISC | TEMP | 1 | | | | A STATE OF THE PARTY OF THE PAR | | | *☑ FLY • ☐ HANDLE ANIMAL | | CHA | -4 | | 3 | | |
| | | | - | | _ | | | |] | ╣── | | | - | _ | 1 | | *□ HEAL | | WIS | 0 | | 0 | | |
| RE | _ | 4 | <u> </u> | 2 | | 2 | <u> </u> | <u> </u> | <u> </u> | | | | | | | | *☑ INTIMIDATE ☑ KN: arcana | | INT | 3 | + | 3 | | |
| WIL | L | 2 | | 2 | | 0 | | | | | | | - | | | | ✓ Kn: dungeoneering | | INT | \dashv | | 1 | | |
| ATTACE | (S | TOTAL | BASE A | ТТАСК В | BONUS | TEMP | ABILITY | SIZE | MISC | | | | _ | | | | ✓ KN: planes | | INT | - | - | 1 | | |
| MELI ATTACK MO | | 2 | | 0 | | | 3 | -1 | |] | | | _ | | | | ☐ Kn: | | INT | | | 1 | | |
| RANG | ED | 1 | i | 0 | | | 2 | <u> </u> | i | Ī— | | | | | | | ☐ Kn: | | INT INT | \dashv | _ | 1 | | |
| CMB 5 0 CON 4 -1 | | | | 2 | ╡ | | | | - 8 | * | A . | *☑ PERCEPTION W | | | 4 | 1 | 0 | 3 | | | | | | |
| | | | | | ┤ | | | | 8 | W_ | | | | WIS | 3 | | 3 0 | | | | | | | |
| CMD 16 =10+ BOB DODGE & DECK STA & -1 | | | | | 2 | | | | | | | | *□ RIDE • | | DEX | -4 | | 2 | | | | | | |
| | | | | | | | | IDEC | | | | | | | № SENSE MOTIVE | | wis | 4 | 1 | 0 | 3 | | | |
| | | | | | | | EATURES, RA | | | CHARACTER | FEATURES | | | | | | □ SLEIGHT OF HAND • □ SPELLCRAFT | | DEX INT | \neg | | 1 | | |
| Race: | | | | | | | | | Feat | : Tough | ness + | 3 hp |) | | | | *☑ STEALTH • | | DEX | 0 | 1 | 2 | 3 | |
| Large -1 AC & attack; +1 CMB & CMD; Reach 10' | | | | | | | | | | | | | | *☑ SURVIVAL *☑ SWIM • | | WIS STR | -3 | | 3 | | | | | |
| Minesigh | t: low-li | ght visi | ion & da | arkvisi | ion 90 |) ft., daz | zled in b | right light | | | | | | | | | ■ Use Magic Device | | СНА | \equiv | = | 3 | | |
| Plant Traits: | immune | to mind | l-effects, p | paralys | is, pois | on, polymo | orph, sleep | & stunning | | | | | | | | | | STR | + | + | | | | |
| Natural | Armo | or: + | 1 AC | | | | | | | | | | | | | | | STR | | | | | | |
| Vulnera | ability | Fire | + 50° | % da | amag | ge | | | | | | | | | | | | STR | \perp | \dashv | _ | | | |
| subtype | e: Ma | sculc | sfung | lets | +1 A | AC; +2 | Cha | | | | | | | | | | 0 | STR | | | | | | |
| enveno | m we | apon | (Con I | Mod/ | /day) |): weal | kening | venom | | | | | | | | | MARK A TO SHOW A CLAS * SKILL CAN BE US | S SKILL. C | LASS SKI | ILLS WITH | RANKS G | AIN A +3 PENALTY | TRAINED APPLIES | BONUS. |
| Class: U | nderte | rror HI | D: d10; | skills | 2 + 1 | nt Mod(| AAW:UF | RC 120) | | | | | | | | | EXPERIENCE SLOW MEDIUM 2 FA | vet □ | | 0 | , | 1 | 2,000 | , |
| Weapon Prof: All Simple + axes, hammer & picks | | | | | | | | | | | | | SLOW - MEDIUM 12 FA | | BASE | | sv | им . | CLIMB | MISC | | | | |
| Armor Prof: Light & Medium Armor & shields | | | | | | | | | | | | SPEED | | 20 |) | | | | | | | | | |
| Darkvision +10/odd level | | | | | | | | | | | | | INIT | 2 | = | 2 | DEX MOD | + [| | MISC MOD | | | | |
| Undershape: assume specific humanoid form (at will, indefinitely) 1/lvl | | | | | | | | | | | | | HERO | | | | | | | | | | | |
| drow | | | | | | | | | | | | | SR DR | | | | | | | | | | | |
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| | | | | | | | | | | | | | | | | RESISTANCES | | | | | | | _ | |
| | | | | ARMO | OR NAM | IE & DESCRI | | MOR & | WEAF | ONS | AC BONUS | MAX | DEX PENALTY | SPELL FA | L TYPE | WEIGHT | POOL POINTS | 3 | evo | lution | | | | |
| ARMOR Br | ARMOR Breastplate (agile) | | | | | | | | | 6 | 3 | -4 | 25 | М | 25.0 | | | | | | | | | |
| SHIELD he | avy s | eel sl | nield | | | | | | | | 2 | | -2 | 15 | | 15.0 | | | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | |

| WEAPON NAME & DESCRIPTION | ATTACK MODIFIERS | DAMAGE | CRITICAL | RANGE | TYPE | WEIGHT | AMMO & NOTES |
|---------------------------|------------------|--------|----------|-------|------|--------|--------------|
| dwarven long hammer | +2 | 3d6+4 | 20,x3 | | В | 20.0 | reach 15' |
| slam | +2 | 3d6+4 | 20,x2 | | В | | reach 10' |
| | | | | | | | |
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| | FEATS & SPECIAL ABILITIES | | | FEATS & SPECIAL ABILITIES | | | | | | | | | | |
|----------|---|------------|----------|---------------------------|---------------|------------------------|-----------|-------|----------|---------------|------------------|--------------------|---------|--------|
| Ev | NAME Olutions: | USES/DAY | USED | We | akening Veno | m: Injury; save Fort [| NA | ME | | | s Con mod; | USES/DAY | USED | |
| - | proved Natural Armor (Ex) +2 | 1 | | ı ⊢ | | 1/round for 6 i | | | | | | | | |
| - | proved Damage: Slam (3d6) | 1 | | | | | | | | | | | | |
| Sla | am Attack (2d6) | | 1 | | | | | | | | | | | |
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| | EQUIPMENT & MAGIC ITEMS | | | | | | F | OHIDA | MENT & I | MAGIC | ITEMS | | | |
| ж | Scutumsuit Amulet +3 AC, -2 Percep when active (AAW:URC 105 | QTY / USES | WGT N/A | WEIGHT | * | | | ITEM | TEIVI GO | MAGIC | LILIMO | QTY / USES | WGT N/A | WEIGHT |
| _ | Scutumsuit Amulet +3 AC, -2 Percep when active (AAW:URC 105 |) | | | l ⊢ | | | | | | | | | |
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| | WORN MAGIC ITEM EQUIPMENT EQUIPMENT SLOTS FOR MAGIC ITEMS | ж | | | CONTAINE | ER. | BAGS & CO | NTAII | | DLUME/WEIGH | T LIMIT/NOT | ES | | WEIGHT |
| | BELT: | | | | | | | | | -, | , | | | |
| | BODY: | | | | | | | | | | | | | |
| | CHEST: | | | | | | | | | | | | | |
| | EYES: | | | | | | | | | | | | | |
| | FEET: | | CARRIE | | RENC | WGT N/A | STORED | # | | | FREASURE | ARRIED | | WEIGHT |
| | HANDS: | PLATINUM | | | | , | | | | | | | | |
| | HEAD: | GOLD | | | | | | | | | | | | |
| НЕ | ADBAND: | SILVER | | | | | | | | | | | | |
| | NECK: COPPER | | | | | | | | | | ADS & | | | |
| | RING: | | | | | | | LIGHT | LOAD | HEAVY LOAD | N | LIFT ABOVE HEAD | GROUND | PUSH |
| | RING: | ARMOR & | | ARRIE | | | TOTAL | 77 | 153 | 230 | MODIFIED | 230 | 460 | 1150 |
| SH | OULDERS: | WEAPONS | CURRENCY | | PMENT | MISC | | 0 | 0 | | MODIFIED LOAD | | 0 | 0 |
| | WRIST: | 60.0 | 0.0 | 0 | .0 | | 60.0 | CURRE | NT LOAD | LIGHT | И м | EDIUM 🗖 | HEA | vy 🗆 |