Vishkanya medium female RACE & LA SIZE GENDER 19

Irori

DEITY

Lawful Neutral

24

20

6

6

11

=10+

=10+

**-10**+

CLASS BASE

5

5

9

AC

TOUCH

LAT-FOOT

VING THROWS

**FORT** 

REF

WILL

ALIGNMENT

5'9" HEIGH.

115 lbs WEIGHT Radripal, Vudra, Casmaron

black HAIR

gold SKIN EYES

It. green

Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

INT 22

СНА 3

STR

27

10 9

3

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9

3

LANGUAGES: Vish	nkanya,	Comn	non, and	13 mor	e langu	ages list	ed below
ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP	
STR	10	0	10				
DEX	13	1	11	2			
CON	12	1	12				
INT	28	9	16	6	6		HP DAM TEMPORARY
WIS	10	0	12	-2			НР
СНА	16	3	14	2			
ABILITY SCORE & RACIAL NOTES							

	HITPOINTS		CLASS RECORDER									
	CURRENT HP	HP GAINED	<sup>нр</sup> 15	class name Librarian	вав <b>7</b>	133	15	FORT 5	5	9	15	
'	92											
NONLETHAL												
HP DAM TEMPORARY HP			$\vdash$									
	TOTAL HP	92	FAVORE CLASS	I ihrarian TOTALS	7	133	15	5	5	9	15	

♠□ ACROBATICS ◆ APPRAISE

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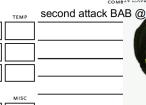
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ATTACKS	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	_
MELEE ATTACK MODIFIER	7	7		0			-
RANGED ATTACK MODIFIER	8	7		1			-
СМВ	16	7 INT		9			-
СМД	27	-10+ <b>B\(\bar{A}\)B</b>	DO DE &	STR &			

## **FEATS & FEATURES**

Class: Librarian HD: d6; skills: 2 + Int Mod Armor Prof: None; Weapon Prof: club, dagger, staff Faction: Community of Librarians

Arcane Bond: Library Card; Arcane School: Divination Library Privilieges: Research +5/+10/+15; Guests 2

Dissertation: Metaphysics

Introduction: Enlarge (+1) & Still (+1) Metamagic Feats

Methods: Empower (+2) & Threnodic (+2) MetaMagic Feats Results: Maximize (+3) & Widen (+3) MetaMagic Feats Discussion: Two Metamagic Feats for cost of higher one

Conclusion:

Race: Vishkanya; Low-light Vision +2 Stealth, Perception & Escape Artist poison resistance: +lvl save vs poison Poison Use: No Accidental Poisoning Weapon Prof: blowguns, kukri, and shuriken. Toxic: Envenom a weapon (1/day) Feat: Scribe Scroll Clever Defense (Ex) + Int Mod to AC

Spell Focus (Divination), Greater Spell Focus (Divination) +2 DC

Spell Specialization (Mind Thrust), +2 lvl; Greater Spell Specialization (Mind Thrust)

Lesser Guardian Scroll; Guardian Scroll Improved & Greater Guardian Scroll

Metamagic Feat: Toxic Spell (+1); Sickening Spell (+2)

CRAFT: (books) 15 DIPLOMACY CHA 3 3 ☐ DISABLE DEVICE ◆ DEX 2 ∗□ Disguise CHA 3 ★□ ESCAPE ARTIST ◆ DEX 4 1 \*□ FLY • DEX ☐ HANDLE ANIMAL СНА 3 ÷□ HEAL WIS 0 0 ⋆□ INTIMIDATE СНА 3 3 ☑ KN: (all) INT 27 9 ☐ Kn: 9 INT ☐ KN: INT 9 ■ KN: INT 9 ☐ Kn: 9 INT ☐ KN: INT 9 ■ LINGUISTICS INT 16 9 4 3 ⋆
✓ PERCEPTION WIS 20 15 0 3 ♠□ PERFORM: 3 ☑ PROF: (Librarian) WIS 18 15 0 3 ∗□ Ride • DEX 2 E SENSE MOTIVE 10 0 10 ☐ SLEIGHT OF HAND • DEX 2 1 1 ✓ Spellcraft INT 15 9 27 ⋆□ STEALTH ◆ 10 2 DEX 13 1 ⊹□ SURVIVAL WIS 0 ÷□ Swiм • STE 1 0 ✓ USE MAGIC DEVICE СНА 21 15 3 3 STR STR STR STR STR 

EXPERIENCE 635,000 890,000 BASE 30 **SPEED** DEX MOD MISC INIT **HERO** SR DR 10/chaos RESISTANCES

	ARMO	R & WE	APONS
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Librarian's Cloak None

**POOL POINTS** 

poison

RANGE WEAPON NAME & DESCRIPTION ATTACK MODIFIERS DAMAGE CRITICAL WEIGHT AMMO & NOTES dagger+1 +8 1d4+1 19-20/x2 10 P,S 1.0 quarterstaff +7 1d6/1d6+0 20/x2 4.0 В 1d2+3 Р 1.0 blowgun+3 +11 20,x2 20

	FEATS & SPECIAL ABILITIES						F	EATS	& SPECIA	AL ABII	LITIES			
l Na	NAME ative Tongues: Vishkanya, Common		USES/DAY	USED	$   _{V_i}$	shkanva	Venom: Injury	NA	ME				USES/DAY	USED
-	dditional Languages:						DC 10 + 1/2 v		nva HD +	vishka	nva Cor	n Mod:		
-	udrani, Kelish, Infernal, Celestial, Undercommon,		5				1/round for 6 ro		-					
-	/Ivan, Necril, Aboleth, Akro, Tien, Tengu, Strix, Draco	nic	8		1 🖺	- 4		,						
	Train, Hoorin, Albertain, Anne, Fron, Foriga, Galla, Brace	1110			┧┝									
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00	EQUIPMENT & MAGIC ITEMS						E	QUIPN	IENT & I	MAGIC	ITEMS			
*	spellbook	QTY / USES	WGT N/A	WEIGHT	#			ITEM				QTY / USES	WGT N/A	WEIGHT
Г	Headband of Vast Intelligence +6				1									
Г	Librarian's Cloak +4 AC, +2 Will, DR10/chaos				1									
Г	Librarian's Satchel w/ 5 scrolls of mind thrust I to V				1									
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H	EYES:													
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$\vdash$		PLATINUM	CARR	RIED	CARRIE	O WGT N/A	STORED	*			TREASURE			WEIGHT
$\vdash$	HEAD:	GOLD						$\vdash$						<del>                                     </del>
-	EADBAND:	SILVER				+		$\vdash$						+
H	NECK:	COPPER						<u> </u>						
$\vdash$						+		LIGHT	MEDIUM	HEAVY	ADS & I	LIFT ABOVE	LIFT OFF	DRAG &
$\vdash$	RING:			CARRII	ED WE	ICHT		33		100	N	100	GROUND 200	500
<u> </u>	RING:	ARMOR &	CURREN		JIPMENT	MISC	TOTAL	0	0	100	MODIFIED		0	0
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			SPELLS PER DAY		BLOODLINES & PATRONS				SPELLS P	ER DAY		
CLA	ss		 Librarian	LEVEL 15	BLOODLINE/PATRON		CLAS	S			LEVE	L
541	E DC	EVEL	ABILITY TOTAL CLASS BONUS	SPELLS MISC KNOWN	BLOODLINE/PATRON		SAVE	DC LEVEL	TOTAL CLAS	ABILITY S BONUS	MISC	SPELLS KNOWN
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2	6	5th	7 5 1					5th				
2	7	5th	5 4 1		DOMAIN			6th				
2	28	7th	4 3 1		SUBDOMAIN			7th				
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25FT + 5FT / 2 LV	,. 60		100ft + 10ft / LVL 250	400FT + 40FT / LVL 1,000	PROHIBITED		25FT + 5FT / 2 LVI	25	100FT + 10FT / LVL	100	400FT - 40FT / L	400
SPE	LL	TOTAL 0	CLASS ARILITY OTH	HER CURRENT POINTS	PROHIBITED		SPE	TOTAL 0	CLASS A	BILITY OTHE	R CI	RRENT POINTS
POI		- 0	<u>.</u>		PROHIBITED		POIN	rs	_		_	
LEVEL	PREP	USED			SPELLS  AME & DESCRIPTION	school		DURATION	RANGE	SAVE	SR	REFERENCE
0			Detect Magic - Det		nd magic items within 60 ft.	Divinat		1 min/lvl	60'	none	no	PRG:CRB
0			Detect Poison - De	etects poison in	one creature or small object.	Divinat	ion	instant	close	none	no	PRG:CRB
0			Detect Psychic Sig	nificance - Find	psychically charged items.	Divinat	ion	instant	40'	none	no	PRG:OA
0			Enhanced Diplomacy	y - Touched creatu	re gains +2 on one Diplomacy or Intimidate check.	Divinat	ion	1 min	touch	will	yes	PC:TEoG
0			Grasp - Reroll faile	ed Climb check a	at -2.	Divinat	ion	instant	touch	fort	yes	PPC:HotD
0			Know Direction - Y	ou discern north	1.	Divinat	ion	instant	personal	none	no	PRG:CRB
0			Guidance - Touched	d creature gains +	1 on one attack roll, saving throw, or skill check.	Divinat	ion	1 min	touch	will	yes	PRG:CRB
0			Read Magic - Read			Divinat	ion ′	0 min/lvl	personal	none	no	PRG:CRB
0			Sift - See area as t	though examinir	g it.	Divinat	ion	instant	30'	none	no	PRG:APG
1			Detect Aberration -	·		Divinat		0 min/lvl	long	none		PRG:APG
1					kinds of animals or plants.	Divinat		0 min/lvl	long	none		PRG:CRB
1				,	mpulsion, and possession of all creatures in area.  creatures, spells, or objects of selected alignment.	Divinat Divinat		1 min/lvl 0 min/lvl	60' 60'	none	no	PC:ASL PRG:CRB
1					pjects or creatures within a 60-foot cone.	Divinat		1 min/lvl	60'	none	no	PPC:PotR
1					in the surrounding area.	Divinat		0 min/lvl	120'	none	no	PCS:TG
1					den doors within 60 ft.	Divinat		1 min/lvl	60'	none	no	PRG:CRB
1					natural or primitive traps.	Divinat		0 min/lvl	60'	none		PRG:CRB
1					vorshipers of your deity.	Divinat		1 min/lvl	60'	none	_	PC:TEoG
1			Detect Undead - R			Divinat		1 min/lvl	60'	none		PRG:CRB
1					and items of one alignment emit a ghostly radiance.	Divinat		1 rnd/lvl	personal	none	no	PRG:UC
1			Diagnose Disease	-		Divinat		instant	close	none	no	PRG:UM
1			Deadeye's Lore - G	Sain a +4 bonus o	on Survival and move full speed while tracking.	Divinat	ion	1 hr/lvl	personal	none	no	PRG:UC
1			Mind Thrust I - Mer	ntally deal 1d6 p	points of damage per level.	Divinat	ion	instant	close	will	yes	PRG:OA
1			Karmic Blessing -	The target treats	one skill of your choice as a class skill.	Divinat	ion	1 rnd/lvl	touch	will	yes	PRG:ARG
1			Play Instrument - F	Play instrument	as if you were skilled.	Divinat	ion ′	0 min/lvl	personal	none	no	PRG:UM
1			True Strike - +20 o	on your next atta	ck roll.	Divinat	ion		personal	none	no	PRG:CRB

			SPELLS			e e		e .	9
LEVEL 2	PREP	USED	Augury - Learns whether an action will be good or bad.	SCHOOL Divination	instant	personal	none	sr no	PRG:CRB
2			Commune with Birds - You can understand the responses given by birds.	Divination	10 min/lvl	personal	none	no	PRG:ARG
2			Detect Anxieties - Learn what makes creatures anxious.	Divination	1 min/lvl	60'	will	no	PRG:UI
2			Detect Desires - Learn what makes declares anxious.	Divination	1 min/lvl	60'	will	no	PRG:UI
2			Detect Desires - Learn what creatures desire.  Detect Mindscape - Sense the presence and attributes of mindscapes.	Divination	1 min/lvl	60'	will	no	PRG:OA
2					1 min/lvl	60'			PRG:UI
2			Detect Magic, Greater - As detect magic, but learn more information.  Detect Thoughts - Allows "listening" to surface thoughts.	Divination		60'	none will	no	PRG:CRB
2				Divination	1 min/lvl			no	PRG:CRB
2			Find Traps - Notice traps as a rogue does.	Divination	1 min/lvl	personal	none	no	
2			Locate Object - Senses direction toward object (specific or type).	Divination	1 min/lvl	long	none	no	PRG:CRB
			Locate Weakness - Roll damage twice for a critical hit and take the best damage.	Divination	1 min/lvl	personal .	none	no	PRG:UC
2			Mind Thrust II - As mind thrust I, but deal 1d8 points of damage per level (maximum 5d8).	Divination	instant	close	will	yes	
2			See Invisibility - Reveals invisible creatures or objects.	Divination	10 min/lvl	personal	none	no	PRG:CRB
2			Tongues - Speak and understand any language.	Divination	10 min/lvl	touch	will	no	PRG:CRB
2			Blood Biography - Learn about a creature with its blood.	Divination	instant	touch	will	no	PRG:APG
2			Carrion Compass You are lead to an undead creature's most recent controller or the cause of the creature's undeath	Divination	10 min/lvl	close	will	no	PPC:USH
3			Akashic Communion Attempt to gain a glimpse of some specific event from the Akashic Record.	Divination	1 min/lvl	personal	none		PPC:MaTT
3			Clairaudience/Clairvoyance - Hear or see at a distance for 1 min./level.	Divination	1 min/lvl	long	none		PRG:CRB
3			Find Fault - You instantly learn many of the target's weaknesses.	Divination	instant	medium	none	-	PPC:ArA
3			Mind Thrust III - As mind thrust I , but deal a maximum of 10d8 points of damage.	Divination	instant	close	will	-	PRG:OA
3			Scrying - Spies on subject from a distance.	Divination	1 min/lvl	any	will	yes	PRG:CRB
3			See Beyond - You attune your mind and your sight to the hidden world of spirits.	Divination	24 hrs	personal	none	no	PPC:DA
3			Seek Thoughts - Detects thinking creatures' thoughts.	Divination	1 min/lvl	40'	will	no	PRG:APG
3			Tongues, Communal - As tongues, but you may divide the duration among creatures touched.	Divination	10 min/lvl	touch	will	no	PRG:UC
3			Locate Creature - Indicates direction to familiar creature.	Divination	10 min/lvl	long	none	no	PRG:CRB
3			Named Bullet - Imbues ammunition with accuracy against a specific creature type.	Divination	10 min/lvl	touch	will	yes	PRG:UC
3			Witness - See through the target's eyes and ears.	Divination	1 min/lvl	long	will	yes	PRG:UM
4			Commune with Nature - Learn about terrain for 1 mile/level.	Divination	instant	personal	none	no	PRG:CRB
4			Contact Other Plane - Lets you ask question of extraplanar entity.	Divination	conc.	personal	none	no	PRG:CRB
4			Detect Scrying - Alerts you to magical eavesdropping	Divination	24 hrs	40'	none	no	PRG:MA
4			Discern Lies - Reveals deliberate falsehoods.	Divination	1 rnd/lvl	close	will	no	PRG:CRB
4			Divination - Provides useful advice for specific proposed actions.	Divination	instant	personal	none	no	PRG:CRB
4			Find Quarry - You can sense whether a particular creature is within 20 miles of your location.	Divination	instant	personal	none	no	PRG:UC
4			Mind Thrust IV - As mind thrust I, but a maximum of 15d8 points of damage and target is fatigued for 1 round.	Divination	instant	close	will	yes	PRG:OA
4			Mind Thrust I, Communal - As mind thrust I, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	PPPH:L
4			Telepathy - Communicate mentally with creatures within 100 ft.	Divination	1 min/lvl	100'	none	no	PRG:OA
4			Named Bullet, Greater - As named bullet, but deals 2 points of damage for every caster level.	Divination	10 min/lvl	touch	will	yes	PRG:UC
4			Synapse Overload - Deal 1d6 points of damage per level and stagger target for 1 minute.	Divination	instant	touch	fort	yes	PRG:OA
_									

			SPELLS			ar s		0	
LEVEL 5	PREP	USED	NAME & DESCRIPTION  Commune - Deity answers one yes-or-no question/level.	SCHOOL Divination	1 rnd/lvl	personal	SAVE	sr no	PRG:CRB
5				Divination	1 min/lvl		none		PRG:HA
$\vdash$			Locate Gate - Find a nearby magical portal.			long	none	no	
5			Mind Thrust V - As mind thrust IV, but target is exhausted or fatigued for 1 round.	Divination	instant	close	will	-	PRG:OA
5			Mind Thrust II, Communal - As mind thrust II, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	
5			True Seeing - Lets you see all things as they really are.	Divination	1 min/lvl	touch	will		PRG:CRB
5			The Ornithological Collection of Uwetsiageyv I - Retrieve one book in the form of a raven.	Divination	1 min/lvl	close	none	no	PPPH:L
5			Telepathic Bond - Link lets allies communicate.	Divination	1 hr/lvl	1 mile	none	no	PRG:CRB
6			Find the Path - Shows most direct way to a location.	Divination	10 min/lvl	touch	none	no	PRG:CRB
6			Mind Thrust VI - As mind thrust IV, but maximum 20d8 points of damage and target is exhausted and stunned for 1 round.	Divination	instant	close	will	yes	PRG:OA
6			Mind Thrust III, Communal - As mind thrust III, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	PPPH:L
6			The Ornithological Collection of Uwetsiageyv II - Retrieve one book in the form of a giant raven.	Divination	1 min/lvl	close	none	no	PPPH:L
6			Discern Location - Reveals exact location of creature or object.	Divination	instant	any	none	no	PRG:CRB
7			Arcane Sight, Greater - As arcane sight, but also reveals magic effects on creatures and objects.	Divination	1 min/lvl	personal	none	no	PRG:CRB
7			Mind Thrust IV, Communal - As mind thrust IV, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	PPPH:L
7			Hong Samud's Alternate Reality I - Exchange target with healthy version of itself from parallel reality.	Divination	1 rnd/lvl	close	will	no	PPPH:L
7			Vision - As legend lore, but quicker.	Divination	1 action	personal	none	no	PRG:CRB
7			The Ornithological Collection of Uwetsiageyv III - Retrieve one book in the form of a large raven.	Divination	1 min/lvl	close	none	no	PPPH:L
8			Glimpse of the Akashic - + caster level on all checks, attacks, damage, and saves for 1 minute sometime in next day.	Divination	1 day	personal	none	_	PRG:PsA
8			Hong Samud's Alternate Reality II Exchange target with enhanced version of itself from parallel reality.	Divination	1 rnd/lvl	close	will	_	PPPH:L
8			Mind Thrust V, Communal As mind thrust V, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	PPPH:L
8			The Ornithological Collection of Uwetsiageyv IV - Retrieve one book in the form of a huge raven.	Divination	1 min/lvl	close	none	no	PPPH:L
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