

Ifrinn (hell)
 CHARACTER
Spriggan (Eloko) small male
 RACE & LA SIZE GENDER
 57 Chaotic Neutral atheist
 AGE ALIGNMENT DEITY
 David
 PLAYER
 3'6" 52 lbs black black ochre
 HEIGHT WEIGHT HAIR EYES SKIN
 Elokolobha, Mwangi Expanse (HotJ-31)
 HOMELAND & BACKGROUND OCCUPATION
 LANGUAGES: Gnome, Common, Aklo, Infernal, Celestial, Abyssal



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	10	0	12	-2		
DEX	22	6	14	8		
CON	12	1	10	2		
INT	18	4	18			
WIS	17	3	17			
CHA	14	2	16	-2		

HITPOINTS			CLASS RECORDER										
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS			
37	27	5	Spriggan (Eloko)	2	50	5	1	4	4	5			
	5	1	Psychic	0	11	0	0	0	2	1			
TOTAL HP			37	FAVORED CLASS	Psychic	TOTALS	2	61	5	1	4	6	6

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	20	-10+	0	0	6	1			3	
TOUCH	20	-10+			6	1			3	
FLAT-FOOT	14	-10+	0	0	0	1			3	

SAVING THROWS						
	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
FORT	2	1	1			
REF	10	4	6			
WILL	9	6	3			

ATTACKS						
	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC
MELEE	3	2		0	1	
RANGED	9	2		6	1	
CMB	7	2	DEX	6	1	-2
CMD	20	-10+	B2B	0	6	1



SKILLS					RANKS TOTAL
	TOTAL	RANKS	ABILITY	TRAINED	MISC
* ACROBATICS *	DEX 6		6		
* APPRAISE	INT 4		4		
* BLUFF	CHA 11	6	2	3	
* CLIMB *	STR 2		0		2
* CRAFT:	INT 13	6	4	3	
* DIPLOMACY	CHA 6	1	2	3	
* DISABLE DEVICE *	DEX		6		2
* DISGUISE	CHA 2		2		
* ESCAPE ARTIST *	DEX 6		6		
* FLY *	DEX 15	6	6	3	
* HANDLE ANIMAL	CHA		2		
* HEAL	WIS 3		3		
* INTIMIDATE	CHA 11	6	2	3	
* KN: (all)	INT 13	6	4	3	
* KN:	INT		4		
* KN:	INT		4		
* KN:	INT		4		
* KN:	INT		4		
* KN:	INT		4		
* LINGUISTICS	INT		4		
* PERCEPTION	WIS 14	6	3	3	2
* PERFORM:	CHA 2		2		
* PROF:	WIS 12	6	3	3	
* RIDE *	DEX 6		6		
* SENSE MOTIVE	WIS 12	6	3	3	
* SLEIGHT OF HAND *	DEX		6		2
* SPELLCRAFT	INT 13	6	4	3	
* STEALTH *	DEX 18	6	6		6
* SURVIVAL	WIS 3		3		
* SWIM *	STR 0		0		
* USE MAGIC DEVICE	CHA		2		

FEATS & FEATURES
 CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Spriggan (ToHC) (fey) HD: d6 skills 6+Int Mod
 Low-Light Vision;
 Racial Skills: +2 Climb, Disable Device, Perception, Sleight of Hand, & Stealth
 sneak attack +2d6.
 Size alteration to Large (at will) +12 Str -2 Dex, +6 Con, -2 AC
 small +1 AC, -1 CMD/CMB, +4 Stealth
 Class: Psychic HD:d6, skills 2+IntMod
 Weapon Prof: All Simple; Armor Prof: None
 Phrenic Pool: lvl/2 + Wis Mod = 4
 Psychic Discipline: Self-Perfection
 AC Bonus (Ex) Add Wis Mod to AC & CMD
 Physical Push (Su) Add Wis Mod to Str/Dex/Con check
 - if successful, regain 1 Phrenic Pool pt
 Mindtouch (Su): probe mind of subject of spell as detect thoughts (1 pt)

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR						
SHIELD						

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
 * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE
 SLOW MEDIUM FAST 0 / 2,000

	BASE	FLY	SWIM	CLIMB	MISC
SPEED	20				
INIT	6	=	6	DEX MOD	+ MISC MOD
HERO					
SR					
DR					
RESISTANCES					
POOL POINTS	4				Phrenic

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
dagger	+9	1d3	19-20,x2	10	P	1.0	

