Göbelek Hebeloma

quarterstaff

Funglet (Fantasfunglet) Large Female 8'4" 380 lbs as Sangre-Tigre red GENDER WEIGHT HAIR RACE & LA SIZE HEIGHT EYES 144 the Natural Force Orv, Darklands Lawful Neutral



AGE ALIGNMENT DEITY	HOMELAND & BACKGR		ON				A 30	ROI	LEP	LAY	וסטורא	G C	AIII	DE	O
LANGUAGES: Common, Sylvan, Undercommon, Terran, Celestial, Abyssal, Infernal, Aklo  Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012															
ABILITY SCORE TOTAL MOD BASE ENHANCE MISC T	EMP CURREN	TPOINT:	HP GAINED	HD		CIA	CLA ASS NAME	SS RE	COR BAB	SKILL		FORT	REF	WILL	LEVELS
STR 10 0 12 -2	CORREN	II HP	7	1			rarian		0	8	1	0	0	2	1
DEX 10 0 12 -2	<u> </u>	}	<u> </u>	Ė			ranan		+ -	۲	Ť	+ -	+ -	<del>  -</del>	Ė
CON 12 1 10 2	=  · · ·	,													
INT 20 5 18 2	NONLETHAL HP DAM														Г
	TEMPORARY HP														
wis 10 0 10	=	TOTAL HP	8	FAVOR CLAS		Libraria	an 1	TOTALS	0	8	1	0	0	2	1
CHA 10 0 10		CONDITIONS &	MISCELLANEOUS T	RACKING						SKII				RANKS TOTAL	8
RACIAL NOTES						,	∗□ Acrobatio	cs •			OTAL F	RANKS	0	TRAINED	MISC
	KS & DEFENSE	DEFLECT N	MISC TEMP				*☑ APPRAISE			INT	9	1	5	3	
	-1 DODGE NATURAL		MISC TEMP	ARM	IOR CHECK	_	*□ Bluff *□ Cliмв •			STR	0		0		
AC 16 -10+ 0 0 0	-1 2	5	_	_	PENALTY		*□ CLIMB • *☑ CRAFT: (bo	ooks)			9	1	5	3	
<b>TOUCH</b> 14 = 10+	-1	5			MAXIMUM DEX	,	*□ DIPLOMAC			НА	0		0	Ť	
<b>FLAT-FOOT</b> 1610+ 0 0 0		5	一一	i	SPELL		☐ DISABLE DEVICE • DEX						0		
<b>FLAT-FOOT</b> 16 =10+ 0 0 0	-1 2			]	FAILURE	0%	*□ DISGUISE CHA				0		0		
		со	MBAT NOTES & MC	Blood			*□ ESCAPE AR	TIST +		DEX	0	$\Box$	0		
	MISC TEMP			-			* FLY •			DEX	0	$\dashv$	0		
<b>FORT</b> 1 0 1				141	R		HANDLE A	NIMAL		HA	_	_	0		
DEE O O O	==-			161		1.7	*□ HEAL *□ INTIMIDAT			WIS	0	-	0		
<b>REF</b> 0 0 0				0	33.1		* KN: (all)	E		INT	9	1	5	3	
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			n (	7711	No.		☐ Kn:			INT			5		
ATTACKS TOTAL BASE ATTACK BONUS TEMP ABILITY	SIZE MISC		nd nd	100			☐ Kn:			INT	-		5		
MELEE -1 0 0	-1			4	10.1	N <b>W</b>	☐ Kn:		I	INT			5		
ATTACK MODIFIER	<b>==</b> -		100	Allh		11	☐ Kn:		ı	INT			5		
ATTACK MODIFIER -1 0	-1	PGD pX					■ LINGUISTI			INT	9	1	5	3	
<b>CMB</b> 6 0 INT 5	-1 2		ert .	-			⋆☑ PERCEPTIO			WIS	4	1	0	3	
	==-		res				*□ PERFORM:			НА	0	4	0		
CMD 16 =10+ BOB DOG E & DE SECT STO &	-1 2		of					ranan)		XIS DEX	0	1	0	3	
							÷□ SENSE MO	TIVF		wis -	0	_	0		
FEAT:	& FEATURES						☐ SLEIGHT O			DEX			0		
	RAITS, FEATS, AND CHARACTER						☑ SPELLCRAF	T	ı	INT	9	1	5	3	
Class: Librarian HD: d6; skills: 2 + Int Mod	Race: Fung	let - Huma	anoid; Plan	t (AA	W:URC	97)	∗□ Stealth •			DEX	0		0		
Armor Prof: None; Weapon Prof: club, dagger, s	taff Large -1 AC	& attack;	+1 CMB &	CMD	; Reac	11 10	*□ SURVIVAL			WIS	0	_	0		
Faction: Community of Librarians		Minesight: low-light vision & darkvision 90 ft., dazzled in bright light					*□ SWIM +	- D		STR	0	_	0		
·	<u> </u>						USE MAGI	C DEVICE	STR	НА	4	1	0	3	
Arcane Bond: Library Card; Arcane School: Divina	Plant Traits: immun	e to mind-effects	s, paralysis, poiso	n, polym	orph, sleep	& stunning			STR	+	-	-			
Library Privilieges: Research +1/+2/+3; Guest	s 0 Natural Armoi	Natural Armor: +2 AC; Vulnerability: Fire + 50% damage					□ STR				$\dashv$				
Dissertation: Mycology		subtype: Fantasfunglet					STR								
Dissertation. Wycology									STR						
	Feat: Scribe	Scroll					□ STR								
	Clever Defe	nse (Ex) A	dd Int Mod	l to D	eflect A	AC	MARK A 🗖 TO SE * SKIL	HOW A CLASS L CAN BE USE	SKILL. CL	ASS SKII	ARMO	RANKS C	PENALTY	TRAINED APPLIES	BONUS.
							EXPE	RIENCE			0		/	2,000	)
									.51 - [	BASE	FL	Y S	WIM	CLIMB	MISC
							SPEED			30					
							INIT	(	)	= [	0	DEX MOD	+		MISC MOD
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							RESISTANCES								
ARMOR & WEAPONS  ARMOR NAME & DESCRIPTION  AC BONUS MAX DEX PENALTY SPELL FAIL TYPE WEIGHT						POOL POINTS									
None None															
ARMOR		+ +	+			+									
SHIELD None															
WEAPON NAME & DESCRIPTION	ATTACK MODIFIE	RS	DAF	MAGE		CRITICAL	L RANGE	TYPE							
dagger	-1	-1 1d4 19-20/x			x2 10	P,S	1.0	)							
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1d6/1d6

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	FEATS & SPECIAL ABILITIES							FEATS	& SPECI	AL ABILITIES			
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	EQUIPMENT & MAGIC ITEMS						E	QUIPN	MENT &	MAGIC ITEM	S		
ж	spellbook	QTY / USES	WGT N/A	WEIGHT	#			ITEM			QTY / USES	WGT N/A	WEIGHT
	•				1								
	Sangresuit Amulet: Constant non-detection spell &				1						1		
Т	protect themselves from divination as the detect scrying spell 1/week				1								
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	WORN MAGIC ITEM EQUIPMENT						BAGS & CC	NTAII	NERS				
	EQUIPMENT SLOTS FOR MAGIC ITEMS BELT:	#			CONTAIN	EK			V	OLUME/WEIGHT LIMIT/N	OIES		WEIGHT
_	BODY:												
_	CHEST:												
H	EYES:												
_				CU	RRENC	:Y				TREASURE	CARRIED		
$\vdash$	FEET:	PLATINUM	1	RIED	CARRIE	D WGT N/A	STORED	*		TREASURE			WEIGHT
$\vdash$		GOLD	-		-			+					_
<u> </u>	HEAD:	SILVER	+		$\vdash$			+					_
HE	ADBAND:	COPPER	-		-			Ш					
<u> </u>	NECK:	COPPEK	-		-			LIGHT	MEDIUM	LOADS &	LIFT	LIFT OFF	DRAG &
_	RING:			CA-22**				LIGHT LOAD	load 67	LOAD 100	HEAD	GROUND 200	push 500
$\vdash$	RING:	ARMOR &		CARRI	E <b>D WE</b> JIPMENT		TOTAL	$\vdash$	+	MODIFI		+	+
SH	DULDERS:	WEAPONS	CURREN			MISC		0	0	LOAD	0	0	0
	WRIST:	5.0	0.0		0.0		5.0	CURRE	NT LOAD	LIGHT 🗹	MEDIUM 🗖	HEA	VY 🔲

	SPELLS PER DAY			BLOODLINES & PATRONS		SPELLS PER DAY						
CLA	ss		Librarian LEVEL 1	BLOODLINE/PATRON	CLA	ss			LEVE	L		
	_		ABILITY SPELLS	BLOODLINE/PATRON					ABILITY		SPELLS	
	5	O	4 3 BONUS MISC KNOWN			SA	VE DC LEVEL	TOTAL CLAS	S BONUS	MISC	KNOWN	
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L	≟ '	2nd		SUBDOMAIN		L	2nd					
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	=			SUBDOMAIN		  -	=					
⊢	=	7th				. <b> </b>	7 <sup>th</sup>	<b></b>  -			<b>├</b>	
느	;	8th		WIZARD SPECIALITY SCHOOL		╵┕	8th					
	;	9th		SPECIALITY Divination		L	9th					
CLOSE: 25FT +	25		MEDIUM: 100FT + 110 400FT + 440	FOCUSED		CLOSE: 25FT +	25	MEDIUM: 100FT +	100	LONG 400FT	⊦ I 400	
5FT / 2 LV	/L	TOTAL	10FT / LVL 40FT / LVL 100	PROHIBITED		5FT / 2 L	VL	TOFT / LVL	BILITY OTHE	40FT / L	JERENT POINTS	
SPE	LL	0	1	PROHIBITED		SPI						
				SPELLS								
LEVEL	PREP	USED		ME & DESCRIPTION	scноог		DURATION	RANGE	SAVE	SR	REFERENCE	
0			Detect Magic - Detects all spells an		Divinat		1 min/lvl	60'	none	no	PRG:CRB	
0			Detect Poison - Detects poison in o	•	Divinat		instant	close	none	no	PRG:CRB	
0			Detect Psychic Significance - Find	, , ,	Divination		instant	40'	none	no	PRG:OA	
0				re gains +2 on one Diplomacy or Intimidate check.			1 min	touch	will	yes	PC:TEoG	
0			Grasp - Reroll failed Climb check a		Divinat	_	instant	touch	fort	yes	PPC:HotD	
0			Know Direction - You discern north		Divinat		instant	personal none		no	PRG:CRB	
0			Guidance - Touched creature gains +	Divinat	on	1 min	touch	will	yes	PRG:CRB		
0			Read Magic - Read scrolls and spe	llbooks.	Divinat	on	10 min/lvl	personal	none	no	PRG:CRB	
0			Sift - See area as though examining	g it.	Divinat	on	instant	30'	none	no	PRG:APG	
<u> </u>												
1			Detect Aberration - Reveals presen		Divinat		10 min/lvl	long	none	no	PRG:APG	
1			Detect Animals or Plants - Detects	•	Divinat	on	10 min/lvl	long	none	no	PRG:CRB	
1				mpulsion, and possession of all creatures in area.	Divinat		1 min/lvl	60'	none	no	PC:ASL	
1				creatures, spells, or objects of selected alignment.	Divinat		10 min/lvl	60'	none	no	PRG:CRB	
1			Detect Metal - Detect any metal obj	Divinat	on	1 min/lvl	60'	none	no	PPC:PotR		
1			Detect Radiation - Detect radiation	ŭ .	Divinat		10 min/lvl	120' none		no	PCS:TG	
1			Detect Secret Doors - Reveals hide		Divinat		1 min/lvl	60' none		no	PRG:CRB	
1			Detect Snares and Pits - Reveals n		Divinat		10 min/lvl 60'		none	no	PRG:CRB	
1			Detect the Faithful - Detect other w		Divinat	_	1 min/lvl	60'	none	no	PC:TEoG	
1			Detect Undead - Reveals undead v	vithin 60 ft.	Divinat	on	1 min/lvl	60'	none	no	PRG:CRB	
1				and items of one alignment emit a ghostly radiance.	Divinat	on	1 rnd/lvl	personal	none	no	PRG:UC	
1				n using its skill ranks, spells, feats, and abilities.	Divinat		1 rnd/lvl	close	will	<u> </u>	PRG:OA	
1			Mind Thrust I - Mentally deal 1d6 p	<u> </u>	Divinat		instant	close	will	-	PRG:OA	
1			Mindlink - Communicate a great de		Divinat		instant	touch	will	-	PRG:OA	
1				s gain telepathy within close distance.	Divinat	on '	l minute/lvl	close	will	yes	AAW:UCR	
1			Technomancy - As detect magic, exc	ept detects the presence of technological object	Divinat	on	3 rnds/lvl	60'	none	no	PCS:TG	
1			Speak with Animals - You can com		Divination		1 min/lvl	personal	none	no	PRG:CRB	
1			True Strike - +20 on your next attac	ck roll.	Divinat	on	2 rnds	personal	none	no	PRG:CRB	
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