Corinth Smallhands Lynn PLAYER 3'5" Halfling small female 60 brown brown brown RACE & LA

27

AGE EYES SKIN GENDER SIZE HEIGHT WEIGHT HAIR Lawful Neutral Desna (ISG-44) Luck Korvosa, Varisia DEITY



Common, Halfling, Elven, Gnome, Dwarven, Sylvan Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012																							
ABILITY SCORE TOTAL MOD BASE ENHANCE MISC TEMP						HITPOINTS							CLASS RECORDER										
STR 18	4	16	-2	4			CURRENT	НР		GAINED 43	но 5	class name Rogue			вав 3	55		PS FORT	T REF	WILL 1	LEVELS 5		
DEX 22	6	18	2	2			4	3	\vdash			riogae				+	+	+	+	+	+		
CON 14	2	14	ı\limit		一	l	T \	ر 										†_	†_	\dagger_{-}	†_	†_	
INT 16	3	16	<u>, </u>			NONLETHAI HP DAM			I											I			
wis 14	2	14	¦──	=		TEMPORARY HP	Y		floor								$oxed{\Box}$	floor	oxdot	$oxed{oxed}$			
	=			H	\vdash		Т	TOTAL HI	P	43	FAVOREI CLASS	D	TOTA				3	55	5 0	1	4	1	5
CHA 14 2 12 2					CONDITIONS & MISCELLANEOUS TRACKING												SKI	LLS	DANKS	ABILITY	RANKS TOTAL TRAINED	55 MISC	
RACIAL NOTES						DEFENSE								∗☑ Acro		:s •		DEX	14	3	6	3	2
ARMOR CLASS TOTAL	ARMOR CLASS TOTAL ARMOR SHIELD DEX SIZE					NATURAL	DEFLECT	MISC	TEMP	_			* ☑ APPR * ☑ BLUF				CHA	6	1	2	3		
AC 22	=10+	. 4	0	6	1	1_						DR CHECK PENALTY	0	* ☑ CLIM				STR	14	5	4	3	2
тоисн 18	=10+			6	1	1	_				M	MAXIMUM	6	∗ v Craf ∗ v Dipl		Y		CHA	8	1	3	3	
	-FOOT 15 ₋₁₀₊ 4 0 0 1			1	,			\neg	\vdash	ĺ	SPELL FAILURE	10%	☑ DISA		EVICE +		DEX	16	5	6	3	2	
10 10 1					ىناا	ı				OTES & MOI	DIFIERS	FAILURE		*☑ Disc *☑ Esca		TIST +		DEX	7 14	5	6	3	
SAVING THROWS TOTAL	CLAS	SS BASE	ABILITY	ENHANCE	MISC	+4 AC vs opportunity								*□ FLY •	•			DEX	6		6		
FORT 3][1	2			ı .								☐ HAN		NIMAL		WIS	2		2	\square	
REF 10	REF 10 4 6													*□ HEAI *☑ INTII		E		CHA	6	1	2	3	
WILL 3		1	2	<u> </u>	╬	 									_	oneering		INT	7	1	3	3	
WILL	WILL 3 1 2													☑ KN:	local			INT	9	3	3	3	
ATTACKS TOTAL						MISC								☐ Kn:				INT			3		
MELEE 8					_1_	- []								☐ KN:				INT			3		
RANGED 10					1									☐ Kn:	UISTIC	cs		INT	7	1	3	3	
CMB 10	3	DEX	<u>;</u>	6		<u>. —</u>								∗ ⊠ Perc	,	wis	14	5	2	3	4		
] ₌₁₀₊	Donge & STR-8 4						⋆ ☑ Perf ☑ Proi				WIS	7	2	2	3							
CMD 25]								*□ RIDE				DEX	6		6						
					ATC 0	FEATURES							SENS		wis	7	2	2	3				
			CLASS FE			FEATUR FEATS, AND CH		EATURES						SLEIG SPEL		F HAND •		DEX INT	14	5	6 3	3	
Race: Halfling, si	ze=sm	all (PCF	R-26)											∗ ⊠ Stea	LTH +			DEX	23	5	6	3	9
Fearless: +2 save	e vs fea	ar												*□ SUR\ *☑ SWIN				WIS STR	2	1	2	3	
Halfling Luck +1 c	on all sa	aves														c Device		CHA	6	1	2	3	
Keen Senses: +2	percer	ption															STR	F					
Sure-footed: +2 acrobatics & climb																	STR	\perp					
Weapon Prof: Simple	e, Sling,	crossbov	w, shortbo	ow, shor	t sword												STR	Ī					
Class: Rogue, HI			-														STR	-					
Armor Prof: light			,												⊒ то sн	HOW A CLASS	SKILL. C	LASS SK	ILLS WIT	'H RANKS	GAIN A +	3 TRAINEE	BONUS.
Sneak Attack +3d6 dam (PCR-68)															EXPER	L CAN BE USEI			15,0			23,000	<u> </u>
Trap Finding + IvI/2		-		/ices (PC	CR-68)	-								SLOW [) MED	DIUM 🗹 FAS	ST 🔲	BASI				CLIMB	MISC
Evasion (Ex): made ref	lex saves	take 0 ins	stead of h	alf dam (F	PCR-68)									SP	EED			20	$\overline{}$				
Bleeding Attack (E	 Ξx) +1 ι	dam/rn	d until h	neal che	eck	Mobility +4 AC vs opportunity attacks								II	TIN	1	0	= [6	DEX	+ [4	MISC MOD
Uncanny Dodge (Dodge +1 AC								Н	ERO		司	Г.				_					
Combat Trick - ex		Weapon Focus: Short Sword +1 attack								SR DR													
Improved Initiative +4													RESISTANCES cold 5										
	AOD &	WEAPO	MC										Jiu U	=			—	—					
	IUR &	AC BONUS MAX DEX PENALTY SPELL FAIL TYPE WEIGHT																					
ARMOR leather armor		4 6 0 10 Lt 10.0							10.0	<u></u>													
_{shield} none																							
WEAPON NAME & DESCRIPTION						ATTACK MODIFIERS DAMAGE CRIT						CRITICAL	L R	ANGE	TYPE	WEIGI	нт		АМІ	мо & пот	ΓES		
shortbow							+10		1d6+4 20x3					60	Р	2.0)						
short sword of elemental ice						+8	10	1d6+1d6 +4 cold 19-20,				x2	60	Р	2.0)							
														- 1									

	FEATS & SPECIAL ABILITIES					FEATS & SPECIAL ABILITIES										
	NAME		USES/DAY	USED	1 [NAME	<u> </u>				USES/DAY	USED	
H					┨╟											
				┨┝												
					1											
					1											
					1 🗀											
					1 🗆											
					1 F											
					1 🗆											
							_	-								
ж	EQUIPMENT & MAGIC ITEMS	QTY / USES	WGT N/A	WEIGHT	*							TEMS	QTY / USES	WGT N/A	WEIGHT	
	standard adventurer's kit				┦┝	_	ntal Weapon of			ob						
					┨┝	short sword of elemental ice										
_	quiver w/ twenty arrows				┨┝	+1 attack, +1d6 cold damage										
				┨╟	+2 STR							-		-		
_				┨┝	second chance reroll in perform											
\vdash				┨╟	resist cold 5 Daily power: create solid cube of ice 10' per side						eido					
_		+			┨┝	_										
H		+			┨╟	-range 15', duration 1 min/lvl										
		+ -			┨╟	magic ring = STR +2										
					┧┝	Illiagic filig = STN +2										
					┧┝	leather armor of shadows +2 AC, +5 stealth										
					1	- reroll stealth check 1/day										
					1 🗀	1		.,,								
					1 🗀											
					1											
				1												
					1											
					1 🗆											
					1 F											
					1											
					1											
]											
				1 🗆	stored	treasure										
					gold eg	gg (3000 gp)										
					IJĹ	gems (1000 gp)									
					J L											
	WORN MAGIC ITEM EQUIPMENT						BAGS & CO	NTA	INE	DC						
	EQUIPMENT SLOTS FOR MAGIC ITEMS	ж			CONTAINI	ER	BAGS & CC	414			LUME/WEIGH	T LIMIT/NO	TES		WEIGHT	
	BELT:														_	
	BODY:															
	CHEST:															
EYES:				CUI	RRENC	ENCY					TREAS	URE C	ARRIED			
FEET: HANDS: PLATINUM			CARR			WGT N/A	STORED	×				REASURE			WEIGHT	
_		GOLD				-	2,300	\vdash							_	
<u> </u>	HEAD:	SILVER					2,300								 	
H	ADBAND: NECK:	COPPER														
\vdash	RING:							LIG	нт	MEDIUM	HEAVY	ADS &	LIFT ABOVE	LIFT OFF	DRAG &	
\vdash	RING:			CARRIE	D WE	IGHT		10	AD	202	303	\mathbf{N}	303	GROUND 606	_{ризн} 1515	
SHOULDERS: WEAPONS			CURREN		IIPMENT	MISC	TOTAL		\rightarrow	0		MODIFIED		0	0	
H	WRIST:	14.0	0.0	+	0.0		14.0	\vdash	RENT		LIGHT		IEDIUM 🗖			
		. 1.0	1 0.0				1				2.0111	14				