Chwèt

CHARACTER	RACE & LA	SIZE	GENDER	PLAYER	HEIGHT	WEIGHT	HAIR	EYES	SKIN
Syrinx		medium	male		5' 6"	140 lb	white feathers	yellow	white

AGE	ALIGNMENT	DEITY	HOMELAND & BACKGROUND OCCUPATION
18	lawful evil	Malthus (BotD1,ISG)	Mountain Aeries of Arcadia

LANGUAGES: Syrinx

PATHFINDER ROLEPLAYING GAME

Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	17	3	17			
DEX	16	3	18	-2		
CON	16	3	16			
INT	11	0	11			
WIS	13	1	11	2		
CHA	21	5	21			

ABILITY SCORE & RACIAL NOTES

HITPOINTS

CURRENT HP: 11

NONLETHAL HP DAM

TEMPORARY HP

TOTAL HP: 11

CLASS RECORDER

CLASS NAME	HP GAINED	HD	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
Skald	11	1	0	4		2	0	2	1
TOTALS		FAVORED CLASS	0	4	0	2	0	2	1

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE

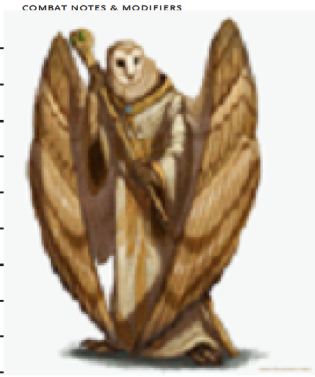
ARMOR CLASS	TOTAL		ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	19	=10+	6	0	3						
TOUCH	13	=10+			3						
FLAT-FOOT	16	=10+	6	0	0						

ARMOR CHECK PENALTY: 0

MAXIMUM DEX: --

SPELL FAILURE: 0%

COMBAT NOTES & MODIFIERS



SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
FORT	5	2	3			
REF	3	0	3			
WILL	3	2	1			

ATTACKS	TOTAL	BASE ATTACK BONUS		TEMP	ABILITY	SIZE	MISC
MELEE ATTACK MODIFIER	3	0			3		
RANGED ATTACK MODIFIER	3	0			3		
CMB	5	0	CHA		5		
CMD	16	=10+	BAB 0	DODGE & DEFLECT	STR & DEX 6		

SKILLS

RANKS TOTAL TRAINED: 4

		TOTAL	RANKS	ABILITY	TRAINED	MISC
☆☑ Acrobatics ♦	DEX	3		3		
☆☑ Appraise	INT	0		0		
☆☑ Bluff	CHA	9	1	5	3	
☆☑ Climb ♦	STR	3		3		
☆☑ Craft:	INT	0		0		
☆☑ Diplomacy	CHA	9	1	5	3	
☐ Disable Device ♦	DEX			3		
☆☐ Disguise	CHA	5		5		
☆☑ Escape Artist ♦	DEX	3		3		
☆☐ Fly ♦	DEX	3		3		
☑ Handle Animal	CHA			5		
☆☐ Heal	WIS	1		1		
☆☑ Intimidate	CHA	5		5		
☑ Kn: all	INT	5	1	0	3	1
☐ Kn:	INT			0		
☐ Kn:	INT			0		
☐ Kn:	INT			0		
☐ Kn:	INT			0		
☐ Kn:	INT			0		
☑ Linguistics	INT			0		
☆☑ Perception	WIS	1		1		
☆☑ Perform: sing	CHA	9	1	5	3	
☑ Prof:	WIS			1		
☆☑ Ride ♦	DEX	3		3		
☆☑ Sense Motive	WIS	1		1		
☐ Sleight of Hand ♦	DEX			3		
☑ Spellcraft	INT			0		
☆☐ Stealth ♦	DEX	3		3		
☆☐ Survival	WIS	1		1		
☆☑ Swim ♦	STR	3		3		
☑ Use Magic Device	CHA			5		
☐	STR					
☐	STR					
☐	STR					
☐	STR					
☐	STR					
☐	STR					

MARK A ☐ TO SHOW A CLASS SKILL. *CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.*
☆ SKILL CAN BE USED UNTRAINED ♦ ARMOR CHECK PENALTY APPLIES

FEATS & FEATURES

CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Syrinx (ISB)
+2 save vs mind-affecting effects
Nocturnal +2 perception & stealth at night
darkvision 60' & low-light vision
Speak with Avians - all birds and birdlike beasts
Class: Skald (ACG-49) HD: d8 skills: 4 +Int Mod
Weapon Proficiency: All simple and martial
Armor Proficiency: All Light & Medium & shields
Bardic Knowledge (Ex) +lvl/2 on knowledge(all)
Raging Song (Su) 3+ChaMod rnds/day
Inspired Rage allies +2 Str & Con, +1 Will, -1 AC
Scribe Scroll - create scroll of any spell

Lingering Performance - song effects extends 2 rnds

EXPERIENCE: 0 / 2,000
SLOW ☐ MEDIUM ☑ FAST ☐

	BASE	FLY	SWIM	CLIMB	MISC
SPEED	30	60			

INIT 3 = 3 (DEX MOD) + (MISC MOD)

HERO

SR

DR

RESISTANCES

POOL POINTS

ARMOR & WEAPONS

	ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR	feather scale mail +1	6				Med	10.0
SHIELD							

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
long sword	+3	1d8	19-20/×2		S	4.0	
long bow	+3	1d8	x3	100	P	3.0	

ORIGINAL CREATED BY BILL BARNES (WWW.NECEROS.COM). MODIFIED BY DAN BRINK. THIS PRODUCT LICENSED BY CREATIVE COMMONS LICENSE (HTTP://CREATIVECOMMONS.ORG/LICENSES/BY-NC-SA/3.0). PATHFINDER AND ITS LOGO ARE COPYWRITTEN PAIZO PUBLISHING LLC.

FEATS & SPECIAL ABILITIES

NAME	USES/DAY	USED

FEATS & SPECIAL ABILITIES

NAME	USES/DAY	USED

EQUIPMENT & MAGIC ITEMS

⌘	ITEM	QTY / USES	WGT N/A	WEIGHT
	longsword			
	long bow			
	quiver w/ 20 arrows			
	wooden flute			

EQUIPMENT & MAGIC ITEMS

⌘	ITEM	QTY / USES	WGT N/A	WEIGHT
	feather scale mail +1			

WORN MAGIC ITEM EQUIPMENT

EQUIPMENT SLOTS FOR MAGIC ITEMS

BELT:	
BODY:	
CHEST:	
EYES:	
FEET:	
HANDS:	
HEAD:	
HEADBAND:	
NECK:	
RING:	
RING:	
SHOULDERS:	
WRIST:	

BAGS & CONTAINERS

⌘	CONTAINER	VOLUME/WEIGHT LIMIT/NOTES	WEIGHT

CURRENCY

	CARRIED	CARRIED WGT N/A	STORED
PLATINUM			
GOLD			
SILVER			
COPPER			

TREASURE CARRIED

⌘	TREASURE	WEIGHT

CARRIED WEIGHT

ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	TOTAL
17.0	0.0	0.0		17.0

LOADS & LIFT

LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
88	176	264		264	528	1320
0	0		MODIFIED LOAD	0	0	0

CURRENT LOAD LIGHT ☑ MEDIUM ☐ HEAVY ☐

ORIGINAL CREATED BY BILL BARNES (WWW.NECEROS.COM). MODIFIED BY DAN BRINK. THIS PRODUCT LICENSED BY CREATIVE COMMONS LICENSE (HTTP://CREATIVECOMMONS.ORG/LICENSES/BY-NC-SA/3.0). PATHFINDER AND ITS LOGO ARE COPYWRITTEN PAIZO PUBLISHING LLC.

SPELLS PER DAY

CLASS: Skald | LEVEL: 1

SAVE DC	LEVEL	TOTAL	CLASS	ABILITY BONUS	MISC	SPELLS KNOWN
15	0					4
16	1st	3	1	2		2
	2nd			1		
	3rd			1		
	4th			1		
	5th			1		
	6th					
	7th					
	8th					
	9th					

CLOSE: 25FT + 5FT / 2 LVL	MEDIUM: 100FT + 10FT / LVL	LONG: 400FT + 40FT / LVL
25	110	440

SPELL POINTS	TOTAL	CLASS	ABILITY	OTHER	CURRENT POINTS
	0				

BLOODLINES & PATRONS

BLOODLINE/PATRON

BLOODLINE/PATRON

DOMAINS

DOMAIN

SUBDOMAIN

DOMAIN

SUBDOMAIN

DOMAIN

SUBDOMAIN

WIZARD SPECIALITY SCHOOL

SPECIALITY

FOCUSED

PROHIBITED

PROHIBITED

SPELLS PER DAY

CLASS | LEVEL

SAVE DC	LEVEL	TOTAL	CLASS	ABILITY BONUS	MISC	SPELLS KNOWN
	0					
	1st					
	2nd					
	3rd					
	4th					
	5th					
	6th					
	7th					
	8th					
	9th					

CLOSE: 25FT + 5FT / 2 LVL	MEDIUM: 100FT + 10FT / LVL	LONG: 400FT + 40FT / LVL
25	100	400

SPELL POINTS	TOTAL	CLASS	ABILITY	OTHER	CURRENT POINTS
	0				

SPELLS

LEVEL	PREP	USED	NAME & DESCRIPTION	SCHOOL	DURATION	RANGE	SAVE	SR	REFERENCE
0			Detect Magic - Detects spells and magic items within 60 ft.	Divination	1 min/lvl	personal	none	no	PCR
0			Read Magic - Read scrolls and spellbooks.	Divination	10 min/lvl	personal	none	no	PCR
0			Summon Instrument - Summons one musical instrument.	Conjuration	1 min./level	personal	none	no	PCR
0			Lullaby - Makes subject drowsy (–5 on Perception checks, –2 Will save vs sleep)	Enchantment	conc+1rnd/lv	medium	will	yes	APG
1			Ear-Piercing Scream - Deal 1d6/2 lvls (max 5d6) sonic damage and daze target	Evocation	instant	close	fort	yes	UM
1			Fumbletongue - Target cannot speak intelligently.	Enchantment	1d4 rnds	close	will	yes	UM

ORIGINAL CREATED BY BILL BARNES (WWW.NECEROS.COM). MODIFIED BY DAN BRINK. THIS PRODUCT LICENSED BY CREATIVE COMMONS LICENSE (HTTP://CREATIVECOMMONS.ORG/LICENSES/BY-NC-SA/3.0). PATHFINDER AND ITS LOGO ARE COPYWRITTEN PAIZO PUBLISHING LLC.