

**Cavewort**  
 CHARACTER  
 Doppelgänger Leather Wing Medium Male  
 RACE & LA SIZE GENDER  
 17 Chaotic Neutral Moon Princess (PonyCS 49)  
 AGE ALIGNMENT DEITY  
 LANGUAGES: Common, Sylvan, Undercommon, Necril

**David**  
 PLAYER  
 3'10" 270 lbs black black black  
 HEIGHT WEIGHT HAIR EYES SKIN  
 Blevik, Everglow (Ponyfinder CS 81)  
 HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
<b>STR</b>	12	1	12			
<b>DEX</b>	14	2	16	-2		
<b>CON</b>	12	1	10	2		
<b>INT</b>	14	2	14			
<b>WIS</b>	20	5	18	2		
<b>CHA</b>	16	3	16			

HITPOINTS			CLASS RECORDER								
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS	
10	9	1	Spiritualist	0	6	1	2	0	2	1	
TOTAL HP			TOTALS		0	6	1	2	0	2	1

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
<b>AC</b>	15	-10+	3	0	2					
<b>TOUCH</b>	12	-10+			2					
<b>FLAT-FOOT</b>	13	-10+	3	0	0					

SKILLS		TOTAL	RANKS	ABILITY	TRAINED	MISC
<input type="checkbox"/> ACROBATICS *	DEX	1		2		
<input type="checkbox"/> APPRAISE	INT	2		2		
<input checked="" type="checkbox"/> BLUFF	CHA	7	1	3	3	
<input type="checkbox"/> CLIMB *	STR	0		1		
<input checked="" type="checkbox"/> CRAFT:	INT	2		2		
<input type="checkbox"/> DIPLOMACY	CHA	3		3		
<input type="checkbox"/> DISABLE DEVICE *	DEX			2		
<input type="checkbox"/> DISGUISE	CHA	3		3		
<input type="checkbox"/> ESCAPE ARTIST *	DEX	1		2		
<input checked="" type="checkbox"/> FLY *	DEX	5	1	2	3	
<input type="checkbox"/> HANDLE ANIMAL	CHA			3		
<input checked="" type="checkbox"/> HEAL	WIS	9	1	5	3	
<input checked="" type="checkbox"/> INTIMIDATE	CHA	3		3		
<input checked="" type="checkbox"/> KN: all	INT	6	1	2	3	
<input type="checkbox"/> KN:	INT			2		
<input type="checkbox"/> KN:	INT			2		
<input type="checkbox"/> KN:	INT			2		
<input type="checkbox"/> KN:	INT			2		
<input checked="" type="checkbox"/> LINGUISTICS	INT			2		
<input type="checkbox"/> PERCEPTION	WIS	9		5	4	
<input type="checkbox"/> PERFORM:	CHA	3		3		
<input checked="" type="checkbox"/> PROF:	WIS			5		
<input type="checkbox"/> RIDE *	DEX	1		2		
<input checked="" type="checkbox"/> SENSE MOTIVE	WIS	13	1	5	3	4
<input type="checkbox"/> SLEIGHT OF HAND *	DEX			2		
<input checked="" type="checkbox"/> SPELLCRAFT	INT	6	1	2	3	
<input type="checkbox"/> STEALTH *	DEX	1		2		
<input type="checkbox"/> SURVIVAL	WIS	5		5		
<input type="checkbox"/> SWIM *	STR	0		1		
<input checked="" type="checkbox"/> USE MAGIC DEVICE	CHA			3		
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					
<input type="checkbox"/>	STR					

SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
<b>FORT</b>	3	2	1			
<b>REF</b>	2	0	2			
<b>WILL</b>	7	2	5			

ATTACKS	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC
<b>MELEE</b>	1	0		1		
<b>RANGED</b>	2	0		2		
<b>CMB</b>	5	0	WIS	5		
<b>CMD</b>	13	-10+	BOB	0	STR & DEFLECT	3



**FEATS & FEATURES**  
 CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Race: Leather Wing (fey) (Ponyfinder CS 13, Cave Fliers) Dark Tenacity - when foe saves vs spell for no effect, cause  
 Vision: Low-Light Vision 1 dam/spell lvl or Sickened, Shaken, or Dazzled for 1 md  
 Quadruped: +4 CMD vs trip and +50% carrying capacity Karma Chameleon: Detect alignments gives false reading (sense motive vs 10+Bluff)  
 Movement: 30'; Flight 30' (clumsy)  
 Minesight: darkvision 90'; dazzled by bright light  
 Unique Destiny: Gain one bonus feat at first level.  
 Template: Doppelgänger (shapeshifter) (PonyCS 12, A Subtle Change)  
 Emotional Vampire: when foes fails save vs mind-affect, +1 attack for lvl rnds  
 Change Shape [Lesser]: Appear as Pegasus (+10 disguise)  
 Class: Spiritualist HD: d8; skills 4+Int Mod (CRB)  
 Weapon Prof: all simple + kukris, saps, & scythes,  
 Armor Prof: Light  
 Phantom: Summon ectoplasmic or incorporeal creature  
 Shared Consciousness (Su) +4 Perc & Sense Mot., & avoid mind-affecting spell (1/day)  
 Etheric Tether (Su) - caster lends hps to phantom when hp < 0 Brand of Destiny: cavewort plant

**ARMOR & WEAPONS**

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR studded leather	3	5	-1	15	Lt	25.0
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
scythe	+1	2d4+1	20,x4		S	10.0	

MARK A  TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.  
 \* SKILL CAN BE USED UNTRAINED \* ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW  MEDIUM  FAST  0 / 2,000

SPEED	BASE	FLY	SWIM	CLIMB	MISC
30	30				

INIT 2 = 2 DEX MOD + MISC MOD

HERO

SR DR

RESISTANCES

POOL POINTS

