Anita Bath the Beastbrood Teifling	Lynn													
CHARACTER Tiefling Medium Female	e 5'6" 120	lbs Blad	ck	Gold S	Slit Pupils A	sian	5	-			~	~	T	^ *
RACE & LA 72 Neutral on your own path to godh	HEIGHT WEIGH		-	EYES	SKI		10	AI	Þ	Fl	n	€	łŁ	2
AGE ALIGNMENT DEITY	HOMELAND & BACKGF	OUND OCCUPAT	ION				Vo	ROI	IEIPI	AYI	ng c	lan		C
LANGUAGES: Common, Infernal, Sylvan							Origin	al by Neceros.	Modified	by abellius	@yahoo.con	n. Versior	1 1.0.2012	<u>!</u>
			HP GAIN	IED HD		CL	CL/	ASS RE			HPS FORT	REF	WILL	LEVELS
STR 18 4 18			22				langer		2		2 3	3	0	2
DEX 18 4 16 2	\square 2	4												
CON 14 2 14		-	_											
INT 12 1 12	NONLETHAL HP DAM TEMPORARY													<u> </u>
WIS 15 2 17 -2	НР			FAVO	RED									
СНА 12 1 10 2		TOTAL H		CLA	SS	Rang	er	TOTALS	2		2 3	3	0	2
ABILITY SCORE &		CONDITIONS	& MISCELLANEO	OUS TRACKIN	IG					TOTAL			RANKS TOTAL TRAINED	14 MISC
	KS & DEFENSE						* Acrobati	CS •	DE			4		
ARMOR CLASS TOTAL ARMOR SHIELD DEX	SIZE DODGE NATURAL	DEFLECT	MISC TE	MP	MOR CHECK		*⊒ Bluff *⊠ Climb •		сн		1	1	3	
AC 18 -10+ 3 0 4					PENALTY		* 2 CLIMB ▼ * 2 Craft:		ST		1	4	3	
TOUCH 14 = 10+ 4					DEX	5	* DIPLOMA		CH DE			1		
FLAT-FOOT 14 = 10+ 3 0 0	1				SPELL FAILURE	15%	* 🗖 Disguise		СН	A 3		1		2
SAVING THROWS TOTAL CLASS BASE ABILITY ENHANCE	MISC TEMP		COMBAT NOTES		5		* ESCAPE AI	RTIST +	DE			4		
FORT 5 3 2		_		6	1		☑ Handle A ∗☑ Heal	NIMAL	CH WI		1	1	3	
REF 7 3 4					$\langle 1 \rangle$			ге	СН		1	2	3	
WILL 2 0 2							 KN: dunge KN: geogr 	-	IN		1	1	3	
		_			7		KN: natur		IN	т 6	2	1	3	
ATTACKS TOTAL BASE ATTACK BONUS TEMP ABILITY	SIZE MISC	_		137			□ Kn: □ Kn:		IN			1		
RANGED 6 2 4			1				LINGUIST		IN	_		1		
ATTACK MODIFIER O 2				E.			* 🗹 Perceptio	DN	w	s 7	2	2	3	
		_					* PERFORM		CH WI			1		
$\mathbf{CMD} 20 = 10 + \mathbf{BZB} \mathbf{BZB}$				•			* Ride •		DE			4		
	S & FEATURES						* Sense Mo		DE			2		2
class features, racial Race: Tiefling (Beastbrood-Rakshasa-Spawn) BOF	F-23 Power Attac		t for +2 d	amage			SPELLCRA		IN DE	_	2	1	3	
Slit pupils & fangs	Point Blank	Shot +1 t	o hit w/in	30'			∗∎ Survival		W	s 8	2	2	3	1
Detect Thoughts (Sp) (1/day)							*⊠ Swim • □ Use Mag	C DEVICE	ST CH		1	4	3	
Tough Skin +1 Natural AC									STR					
Natural Skills +2 Sense Motive & Disguise									STR STR					
Darkvision 60'									STR STR					
Defensive Racial Traits: Fiendish Resistance: cold, electricity & f	ire 5								STR					
Class: Ranger HD:d10 skills 6+Int Mod								L CAN BE USE	SKILL. CLA. D UNTRAIN	SS SKILLS V IED + AI	VITH RANKS OR CHECK	GAIN A +	APPLIES	D BONUS.
Weapon & Armor Prof.: All simple & martial; Lt & Med Armor & S	hield						EXPE SLOW D ME	DIUM CE	ат 🗆 📘	2,0	000	/	5,000)
Track +x=1 to survival checks							SPEED)		BASE	FLY S	SWIM	CLIMB	MISC
Favored Enemy: Undead +2 attack, damage & +2 Bluff, Knowledge, Perception, Sense Motive, Surv							INIT			= 4	DEX	+ [MISC
Wild Empathy (Ex) - improve the initial attitude of an ani							HERO				MOD	' L		MOD
							SR							
										DR				
							RESISTA		old 5, e	electric	ity 5, fire	e 5+5		
ARMO ARMOR NAME & DESCRIPTION	OR & WEAPONS	AC BONUS N	IAX DEX PENA	LTY SPELL F#	AIL TYPE	WEIGHT	POOL PO	INTS						
ARMOR Studded Leather		3	5 -1	15	Lt	20.0								
SHIELD														
WEAPON NAME & DESCRIPTION	ATTACK MODIFIE	RS	1	DAMAGE		CRITICA		TYPE	WEIGHT		AMN	10 & NOT	ES	
longsword	+6			1d8+4		19-20	, 	S	4.0					
composite longbow +2 & quiver of 20 arrows 10 arrows of undead seeking +1 attack, +1d6 dam	+6+2			+6		20,x	3 100	P	3.0					
TTO ATTOWS OF UNDEAU SEEKING + I attack, + I ub dam	1		1			1	1	1	1	1				

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FEATS & SPECIAL ABILITIES				FEATS & SPECIAL ABILITIES							
NAME	USES/DAY	USED			NAM	IE		USES/DAY	USED		

	EQUIPMENT & MAGIC ITEMS					EQUIPMENT & MAGIC ITEMS			
ж	1 Ruby of Hellfire (1000 gp, Fire DR 5 if kept on person)	QTY / USES	WGT N/A	WEIGHT	ж	ITEM	QTY / USES	wgt n/a	WEIGHT
	Potion of Cure Moderate Wounds (2d8+4)								
	composite longbow +2				-				
_									

WORN MAGIC ITEM EQUIPMENT	BAGS & CONTAINERS											
EQUIPMENT SLOTS FOR MAGIC ITEMS	ж		CONTAIN	IER			VC	DLUME/WEIGH	ht limit/not	ES		WEIGHT
BELT:												
BODY:												
CHEST:												
EYES:												
FEET:		CARRIED		CY D WGT N/A	STORED	Ħ			SURE CA	ARRIED		WEIGHT
HANDS:	PLATINUM		CARAC		STORED				THE ADDRE			weight.
HEAD:	GOLD				3,000							
HEADBAND:	SILVER											
NECK:	COPPER							10	ADS & I	IFT		
RING:						LIGH LOA		HEAVY LOAD		LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
RING:		CA	RRIED WE	IGHT		10	1 202	303		303	606	1515
SHOULDERS:	ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	TOTAL	0	0		MODIFIED LOAD	0	0	0
WRIST:	27.0	0.0	0.0		27.0	CURR	ENT LOAD	LIGHT	Дм	edium 🗖	HEA	/Y 🔲

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