Alhabar'amin Almaktaba Hebeloma

Hovering Squid Medium male 6'11" RACE & LA SIZE GENDER HEIGHT WEIGHT 105 Astral Plane
HOMELAND & BACKGROUND OCCUPATION Lawful Neutral None

DEITY

265 lbs HAIR

none

yellow EYES

pale pink

LANGUAGES: Aboleth; cannot speak (telepathy), and 19 ac	Ori	ginal by Neceros	. Modifie	d by abe	llius@yal	100.com	. Version	1.0.2012							
ABILITY SCORE TOTAL MOD BASE ENHANCE MISC TI	HITPOINTS					CLASS RECORDER									
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CLASS FEATURES, RACIAL T	RAITS, F	EATS, AND CHARACTER FEATURES					✓ SPELLC			_	22	10	9	3	
Hovering Squid (Aberration) (PPPH:Hovering Squ	<u> </u>	Class: Librarian F					. *□ STEALTI *□ SURVIV			_	9 8	9 5	3		
darkvision 60; other sight: perceive through other's e	yes_	Armor Prof: None				jer, staff	· ∗□ Swim •			_	1		1		
Racial Skill: +4 Knowledge (all)		Faction: Commun					USE MA	GIC DEVICE	STR	на	13	10	0	3	
Spell-like Ability: Levitate (self only, constant, no concentrat	ion)	Arcane Bond: Libra							STR	t					
Special Quality: Hover		Library Privilieges:	: Res	earch +5/-	+10/+15; G	Suests 2			STR	F	_				
Telepathy: 100'		Dissertation: Astra					- 0		STR	\perp	+				
		Introduction: Astra		<u> </u>	,				STR						
Feat: Scribe Scroll		Methods: Reinford			ulgamot (S	p)		O SHOW A CLASS KILL CAN BE USE			ARMOR				BONUS.
Clever Defense (Ex) + Int Mod to AC		Results: Astral Co	nsulta	ition (Sp)				PERIENCE MEDIUM ☑ FA	st 🗆 📗	1	05,00	0 /	/ 1	55,00	0
Skill Focus (Knowledge) +3							SPE	:D		30	FLY	sv	VIM (CLIMB	MISC
Spell Focus (Divination), Greater Spell Focus (Divination) +2												DEX			MISC
Spell Specialization (Mind Thrust), +2 lvl; Greater Spell Specialization (Mind Th	irust)						INI		씍,	= L	0	MOD	+		MOD
Lesser Guardian Scroll; Guardian Scroll Improved Guardian Scroll;							HER		4						
Maximize Meta-magic Feat (+3)							SR			DR	5/	chaos	3		
Waximize Weta-magic Feat (13)							RESIST	ANCES							
	R & \	WEAPONS					POOL P	OINTS							
ARMOR NAME & DESCRIPTION ARMOR Lesser Librarian's Cloak		AC BON	US MAX D	DEX PENALTY SI	PELL FAIL TYPE	WEIGHT									一
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WEAPON NAME & DESCRIPTION		ATTACK MODIFIERS		DAM	AGE	CRITIC	AL RANG	E TYPE	WEIGH	ıT.		A	D & NOTE	e e	
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FEATS & SPECIAL ABILITIES NAME		USES/DAY	USED	1 -			EAI	S & SPECIA	AL ABII	TILLE2		USES/DAY	USED
languages (telepathic only)				⇃닎									
native: Aboleth		1		⇃닎									
Abyssal, Aklo, Aquan, Auran, Azlanti		5		┚┖									
Celestial, Common, Cyclops, Draconic, Elven		5											
Ignan, Infernal		2											
Necril, Ancient Osirian		2		1 🗆									
Protean, Sylvan		2		1									
Terran, Treant, Undercommon		3		1 🗀									
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Total		20		1 🗀									
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Headband of Vast Intelligence +4				┨┝									
I isaubanu oi vast intelligence *4	+			$+\vdash$									
Legger Librariants Clasty (AAC) (CARW DD5)				┨╟									
Lesser Librarian's Cloak +4 AC, +2 Will, DR5/chaos				┨┞									
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Librarian's Satchel w/ 5 scrolls of mind thrust I to V				⇃닎									
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LEVEL	PREP	USED							E & DESCRIPTION			PELLS		SCHOOL		DU	JRATION	RANG		SAVE	SR	REFERENCE	
0									magic ite					Divinati		1 n	min/lvl	60)'	none	no	PRG:CR	-
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0			Know	Direct	tion - Yo	ou disce	ern nor	rth.						Divinati	ion	in	stant	perso	onal	none		PRG:CRI	_
0			Guida	nce - T	ouched	creature	e gains	; +1 c	on one atta	ack roll, s	saving thr	row, or skill ch	neck.	Divinati	ion	1	min	tou	ch	will	yes	PRG:CRI	В
0			Read	Magic	: - Read	scrolls	and s	pellb	books.					Divinati	ion	10	min/lvl	perso	onal	none	no	PRG:CR	В
0			Sift -	See ar	ea as tl	hough e	examin	iing i	it.					Divinati	ion	in	stant	30)'	none	no	PRG:APC	G
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1			_						e of aberr					Divinati	ion	10	min/lvl	lon	g	none	no	PRG:APG	G
1			Detec	t Anim	nals or F	Plants -	Detect	ts kir	inds of an	imals or	plants.			Divinati	ion	10	min/lvl	lon	g	none	no	PRG:CR	В
1			Detec	t Charm	ı - Detec	ct each c	charm, c	comp	pulsion, an	d posses	sion of all	Il creatures in a	area.	Divinati		1 n	min/lvl	60)'	none	no	PC:ASL	L
1			Detect	t Evil/Go	ood/Cha	os/Law -	- Revea	ıls cre	eatures, sp	oells, or o	bjects of s	selected alignn	nent.	Divinati	ion	10	min/lvl	60)'	none	no	PRG:CRI	В
1			Detec	t Meta	ıl - Dete	ect any	metal c	objed	cts or cre	atures w	vithin a 6	0-foot cone.		Divinati	ion	1 n	min/lvl	60)'	none	no	PPC:PotF	.R
1			Detec	t Radia	ation -	Detect r	radiatio	on in	n the surro	ounding	area.			Divinati	ion	10	min/lvl	120	0'	none	no	PCS:TC	G
1			Detec	t Secre	et Door	rs - Rev	eals hi	idde	en doors w	vithin 60	ft.			Divinati	ion	1 n	min/lvl	60)'	none	no	PRG:CRI	В
1			Detec	t Snar	es and	Pits - R	Reveals	s nat	tural or pr	rimitive t	raps.			Divinati	ion	10	min/lvl	60)'	none	no	PRG:CRI	В
1			Detec	t the F	aithful	- Detec	t other	· wor	rshipers o	of your de	eity.			Divinati	ion	1 n	min/lvl	60)'	none	no	PC:TEoC	G
1			Detec	t Unde	ead - Re	eveals	undeac	d wit	thin 60 ft.					Divinati	ion	1 n	min/lvl	60)'	none	no	PRG:CRI	В
1			See A	lignmen	ıt - İn yoı	ur sight, d	creature	es an	d items of	one alignr	ment emit	a ghostly radia	ance.	Divinati	ion	1 r	rnd/lvl	perso	onal	none	no	PRG:UC	С
1			Comp	prehen	ıd Lang	juages	- You ι	unde	erstand a	II spoker	n and wr	ritten langua	ges.	Divinati	ion	10	min/lvl	perso	onal	none	no	PRG:CRI	В
1			Cultu	ral Ada	aptation	ı - Adap	t to fit t	the I	local cultu	ıre.				Divinati	ion	10	min/lvl	perso	onal	none	no	PRG:UI	
1			Identi	fy Give	es - +10) bonus	to ider	ntify	magic ite	ms.				Divinati	ion	3 r	rnd/lvl	clos	se	none	no	PRG:CR	В
1			Mind	Thrust	I - Mer	ntally de	al 1d6	poir	nts of dar	nage pe	r level.			Divinati	ion	in	stant	clos	se	will	yes	PRG:0A	Α
1			Share	E Langi	uage - :	Subject	under	stan	nds chose	n langua	age.			Divinati	ion	24	4 hrs	tou	ch	will	yes	PRG:AP0	G
1			Objec	t Read	ding - R	lead ps	ychic ir	mpre	essions le	eft on an	object.			Divinati	ion	1 r	rnd/lvl	tou	ch	none	no	PRG:0	A
1			Tap Ir	ner Be	auty - +	2 on all	Charisn	ma al	bility chec	ks and Ci	harisma-t	based skill che	ecks.	Divinati	ion	1 r	min/lvl	perso	onal	none	no	PCS:ISC	G
																					 		
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			SPELLS			4			
LEVEL 2	PREP	USED	NAME & DESCRIPTION Augury - Learns whether an action will be good or bad.	SCHOOL Divination	instant	personal	none	sr no	PRG:CRB
2			Commune with Birds - You can understand the responses given by birds.	Divination	10 min/lvl	personal	none	no	PRG:ARG
2			Detect Anxieties - Learn what makes creatures anxious.	Divination	1 min/lvl	60'	will	no	PRG:UI
2			Detect Desires - Learn what creatures desire.		1 min/lvl	60'	will		PRG:UI
2			Detect Desires - Learn what creatures desire. Detect Mindscape - Sense the presence and attributes of mindscapes.	Divination	1 min/lvl	60'	will	no	PRG:OA
2				Divination				no	PRG:UI
2			Detect Magic, Greater - As detect magic, but learn more information.	Divination Divination	1 min/lvl	60' 60'	none will	no	PRG:CRB
2			Detect Thoughts - Allows "listening" to surface thoughts.		1 min/lvl			no	PRG:CRB
2			Find Traps - Notice traps as a rogue does.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Locate Object - Senses direction toward object (specific or type).	Divination	1 min/lvl	long	none	no	PRG:UC
2			Locate Weakness - Roll damage twice for a critical hit and take the best damage.	Divination	1 min/lvl	personal	none	no	
2			Mind Thrust II - As mind thrust I, but deal 1d8 points of damage per level (maximum 5d8).	Divination	instant	close	will	-	
2			See Invisibility - Reveals invisible creatures or objects.	Divination	10 min/lvl	personal	none	no	PRG:CRB
2			Tongues - Speak and understand any language.	Divination	10 min/lvl	touch	will	no	PRG:CRB
			Elemental Speech - Enables you to speak to elementals and some creatures.	Divination	1 min/lvl	personal	none	no	
2			Speak with Plants You can talk to plants and plant creatures.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Share Language. Communal As share language, but you may divide the duration among creatures touched.	Divination	24 hrs	touch	will	-	
2			Impossible Arithmetic - Gain one truth regarding a Mythos.	Divination	instant	personal	none	no	PG:CM
3			Akashic Communion Attempt to gain a glimpse of some specific event from the Akashic Record.	Divination	1 min/lvl	personal	none	no	PPC:MaTT
3			Clairaudience/Clairvoyance - Hear or see at a distance for 1 min./level.	Divination	1 min/lvl	long	none	no	PRG:CRB
3			Find Fault - You instantly learn many of the target's weaknesses.	Divination	instant	medium	none	-	PPC:ArA
3			Mind Thrust III - As mind thrust I , but deal a maximum of 10d8 points of damage.	Divination	instant	close	will	-	PRG:OA
3			Scrying - Spies on subject from a distance.	Divination	1 min/lvl	any	will	yes	PRG:CRB
3			See Beyond - You attune your mind and your sight to the hidden world of spirits.	Divination	24 hrs	personal	none	no	PPC:DA
3			Seek Thoughts - Detects thinking creatures' thoughts.	Divination	1 min/lvl	40'	will	no	PRG:APG
3			Tongues, Communal - As tongues, but you may divide the duration among creatures touched.	Divination	10 min/lvl	touch	will	no	PRG:UC
3			Locate Creature - Indicates direction to familiar creature.	Divination	10 min/lvl	long	none	no	PRG:CRB
3			Mark of Obvious Ethics Other creatures can determine the target's alignment.	Divination	1 day/lvl	touch	will	yes	PRG:ACG
3			Pierce Disguise See through low-level magical disguises.	Divination	1 min/lvl	personal	none	no	PRG:ACG
3			Forest's Sense - Locate target within 10' of living plant or fungus.	Divination	1 min/lvl	1 mile/l	will	yes	PRG:UW
4			Commune with Nature - Learn about terrain for 1 mile/level.	Divination	instant	personal	none	no	PRG:CRB
4			Contact Other Plane - Lets you ask question of extraplanar entity.	Divination	conc.	personal	none	no	PRG:CRB
4			Detect Scrying - Alerts you to magical eavesdropping	Divination	24 hrs	40'	none	_	PRG:MA
4			Discern Lies - Reveals deliberate falsehoods.	Divination	1 rnd/lvl	close	will	no	PRG:CRB
4			Divination - Provides useful advice for specific proposed actions.	Divination	instant	personal	none	no	PRG:CRB
4			Find Quarry - You can sense whether a particular creature is within 20 miles of your location.	Divination	instant	personal	none	no	PRG:UC
4			Mind Thrust IV - As mind thrust I , but a maximum of 15d8 points of damage and target is fatigued for 1 round.	Divination	instant	close	will	yes	PRG:OA
4			Mind Thrust I, Communal - As mind thrust I, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	
4			Telepathy - Communicate mentally with creatures within 100 ft.	Divination	1 min/lvl	100'	none	no	PRG:OA
4			Truespeak You can communicate with any creature that is not mindless.	Divination	1 min/lvl	personal	none	no	PRG:ARG
4			Thoughtsense - Automatically detect nearby conscious creatures.	Divination	1 min/lvl	60'	none	no	PRG:OA
4			Synapse Overload - Deal 1d6 points of damage per level and stagger target for 1 minute.	Divination	instant	touch	fort	yes	PRG:OA

27			SPELLS					20	
LEVEL 5	PREP	USED	NAME & DESCRIPTION Commune - Deity answers one yes-or-no question/level.	SCHOOL Divination	1 rnd/lvl	personal	none	sr no	PRG:CRB
_			Locate Gate - Find a nearby magical portal.	Divination	1 min/lvl				PRG:HA
5						long	none	no	
5			Mind Thrust V - As mind thrust IV, but target is exhausted or fatigued for 1 round.	Divination	instant	close	will		PRG:OA
5			Mind Thrust II, Communal - As mind thrust II, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	
5			True Seeing - Lets you see all things as they really are.	Divination	1 min/lvl	touch	will		PRG:CRB
5			The Ornithological Collection of Uwetsiageyv I Retrieve one book in the form of a raven.	Divination	1 min/lvl	close	none	no	PPPH:L
5			Telepathic Bond - Link lets allies communicate.	Divination	10 min/lvl	close	none	no	PRG:CRB
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