

Sibilla

CHARACTER: Gnome Oracle, Small, Female, 3'4", 34 lb, Black, Gray, Pale. RACE & LA: 40, Neutral, Desna, Gozreh, Pharasma, Sarenrae. AGE: 40, ALIGNMENT: Neutral, DEITY: Desna, Gozreh, Pharasma, Sarenrae. HOMELAND & BACKGROUND OCCUPATION: Oracle.



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Common, Gnome, Sylvan, Elven, Celestial

ABILITY SCORE table with columns: ABILITY SCORE, TOTAL, MOD, BASE, ENHANCE, MISC, TEMP. Rows: STR (11, 0, 13, -2), DEX (16, 3, 16), CON (12, 1, 10, 2), INT (17, 3, 17), WIS (17, 3, 17), CHA (23, 6, 18, 2, 1, 2).

HITPOINTS and CLASS RECORDER. HITPOINTS: CURRENT HP 31, HP GAINED 31, HD 4. CLASS RECORDER: CLASS NAME Oracle, BAB 3, SKILL 0, FC HPS 0, FORT 1, REF 1, WILL 4, LEVELS 4.

ABILITY SCORE & RACIAL NOTES

ATTACKS & DEFENSE table. Rows: AC (20), TOUCH (14), FLAT-FOOT (15). Includes armor check penalty (0), maximum dex (4), and spell failure (0%).

SAVING THROWS table. Rows: FORT (3), REF (5), WILL (8).

ATTACKS table. Rows: MELEE (4), RANGED (7), CMB (4), CMD (17).

SKILLS table with columns: SKILL, DEX, INT, CHA, STR, WIS, INT, INT, INT, INT, INT, STR, WIS, DEX, WIS, DEX, WIS, STR, CHA, STR, STR, STR, STR. Includes skills like Acrobatics, Appraise, Bluff, Climb, Craft, Diplomacy, Disguise, Escape Artist, Fly, Heal, Intimidate, Knowledge, Perception, Perform, Prof, Ride, Sense Motive, Spellcraft, Stealth, Survival, Swim, Use Magic Device.

FEATS & FEATURES

- low light vision x2
+4 AC (dodge) vs Giants
+1 DC for illusion spells
+1 attack vs reptilian & goblinoid
+2 save vs illusions
Prof.: Simple Weapons
Prof.: Light & Medium Armor, Shields
Oracle's Curse: Tongues: Celestial (APG-44)
Extra Revelation Feat (APG-160) x2
oracle HD: d8

EXPERIENCE: 9,000 / 15,000. SLOW, MEDIUM, FAST checkboxes.

Table for Feats & Features with columns: NAME, DESCRIPTION, AC BONUS, MAX DEX, PENALTY, SPELL FAIL, TYPE, WEIGHT.

SPEED, INIT, HERO, SR, DR, RESISTANCES, POOL POINTS.

ARMOR & WEAPONS

ARMOR table. Row: Chain Shirt (Gnome Weave no AC bonus, light weight, no spell fail) with AC bonus 4, max dex 4, penalty 0, spell fail 0, weight 5.0.

WEAPON table with columns: WEAPON NAME & DESCRIPTION, ATTACK MODIFIERS, DAMAGE, CRITICAL, RANGE, TYPE, WEIGHT, AMMO & NOTES. Rows: quarterstaff +1, sling.



