40

Neutral

Desna,Gozreh,Pharasma,Sarenrae

Gnome Oracle Small Female RACE & LA SIZE GENDER

3'4" HEIGHT

34 lb Black WEIGHT HAIR

EYES

Gray

Pale

GE	ALIGNME			DEITY		_		HOMELAND & BACKGR	OUND OCCU	IPATION					000			LAED	K TULL		ABITIT		
LANGUAGE	s: Comi	mon, (Gnome	, Sylvan	, Elven,	Celestia	al								Original	by Neceros.	. Modifie	d by abo	:llius@ya	ahoo.com	. Version	1.0.2012	1
ABILITY S	CORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP	HI	TPOI	NTS					CLA	SS RE	COR	DER					
ST		11	0	13	-2			CURREN	ТНР	- [P GAINED	но 1			ASS NAME		вав	SKILL	FC HP		REF	WILL	LEVELS
DE		16	3	16					1	\vdash	9	+-			Oracle		0		\vdash	0	0	2	1
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CO	N	12	1	10	2			NONLETHAL		+		+							+	+			\vdash
IN.	Т	17	3	17				HP DAM TEMPORARY		+		+							+-	+			\vdash
WI	S	17	3	17				НР				FAVOR	ED	0	la =		_		$\frac{1}{2}$	10	<u> </u>		
CH.	A	20	5	18	2				TOTAL		9	CLAS		Orac		OTALS	0	0	0	0	0	2 RANKS	1
ABILITY S	SCORE &								CONDITIO	ONS & MISC	ELLANEOUS '	TRACKING	3					SKI		RANKS A		TOTAL	7 MISC
RACIA	L NOTES														* ACROBATIC	:s •		DEX	3		3		
ARMOR	CLASS	TOTAL		ARMOR	SHIELD	ALI/ DEX	SIZE	DEFENSE DODGE NATURAL	DEFLECT	MISC	TEMP				★□ Appraise ★□ Bluff			HA	5		5		
AC	:	18	= 10 +	4	0	3	1					ARM	OR CHECK	0	*□ CLIMB •			STR	0		0		
TOU	СН	14	= 10 +			3	1			i		i	MAXIMUM	4	*☑ CRAFT: Call			INT	9	1	3	3	2
						=]	1			-	DEX	=	DISABLE DI			DEX	5		3		
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										COMBAT	NOTES & M	ODIFIERS			*□ ESCAPE ART	TIST +		DEX	3		3		
SAVING TH		TOTAL		S BASE	ABILITY	ENHANCE	MISC	TEMP							*☑ FLY • ☐ HANDLE A	NIMAI		HA	3		5		
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RE	F	3		0	3										★□ INTIMIDATI	E	С	на	5		5		
WIL		5		2	3										☑ KN: History			INT	7	1	3	3	
WIL		5													☑ KN: Planes ☑ KN: Religio			INT	7	1	3	3	
ATTAC	:KS	TOTAL	BASE ATT	ACK BONUS	TEMP	ABILITY	SIZE	MISC							✓ KN: Keligio ✓ KN: Arcana			INT -	+	'	3	3	
MEL ATTACK MO		1		0		0	1	<u> </u>							☐ Kn:			INT			3		
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ATTACK MC		4		0		3	1								□ LINGUISTIC ★☑ PERCEPTIO			WIS .	_		3		-
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CIVI		17	= 10 +	505	DE NU ECT	DEX	'								*□ RIDE •			DEX	3		3		
															*☑ SENSE MO			WIS	7	1	3	3	
					CLASS FE			FEATURES FEATS, AND CHARACTER	FEATURES						☐ SLEIGHT OF			DEX	\dashv		3		
low ligh	nt visio	n x2													*□ STEALTH •			DEX	7		3		4
+4 AC	(doda	e) vs	Giants												⊭ Survival		١	wis	3		3		
+1 DC		-													*□ SWIM •			STR	0		0		
			•												USE MAGIC	DEVICE	STR [HA	\rightarrow		5		
				oblinoi	d												_	5 -	\neg				
+2 sav	ve vs il	llusio	าร														STR						
Prof.:	Simple	e Wea	apons														STR	_	\rightarrow				
Prof.:	Light 8	& Med	lium A	rmor, S	hields												STR STR		\dashv				
					estial (A	PG-44)									MARK A 🗆 TO SH	IOW A CLASS	SKILL. CL	ASS SKI	LLS WITH	RANKS G	AIN A +3	TRAINE	BONUS
)'/IvI (AF											. CAN BE USE	DUNIKA	INED		RCHECK	I	APPLIES	
				PG-160	•	0 10)									SLOW - MED		ST 🗖	BACE	0	· ·	/ ///	CLIMB	MISC
					lam/lvl & 6	n' range (A	PG-48)								SPEED	2	0	20		.1 51	MIM	CLIMB	MISC
			-,			9- (-									INIT	3	=	_ [3	DEX	+ [MISC
																		L	<u> </u>	MOD	· L		MOD
															HERO	_							
															SR			D	<u> </u>				
															RESISTAN	ICES							
							10R &	WEAPONS							POOL POI	NTS							
	hain Cl	hirt (C			ME & DESCRIP		ht woic	ıht, no spell fail)		MAX DEX	PENALTY 0	SPELL FAI	L TYPE	wеіснт 5.0									
ARMOR C	اد ۱۱۵۱۱	ı III (G	HOHIE I	veave I	10 70 00	Jilus, 119	in weig	jin, no speniali)	+ +	+		0		3.0					—				
SHIELD									1														
		WEAP	ON NAME 8	DESCRIPTIO	N			ATTACK MODIFIE	RS			MAGE		CRITICA x2		TYPE	WEIGH			AMM	O & NOTE	ES	
quarterstaff										1	d6			В	4.0)							

	FEATS & SPECIAL ABILITIES						F	EATS 8	& SPECIA	AL ABII	LITIES			
	NAME		USES/DAY	USED				NAM	1E				USES/DAY	USED
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	FOLUDMENT & MACIC ITEMS						E/	OTHER !	IENT & I	MACIC	ITEMS			
Ħ	EQUIPMENT & MAGIC ITEMS	QTY / USES	WGT N/A	WEIGHT	ж		E	ITEM	IENI & I	MAGIC	IIEMS	QTY / USES	WGT N/A	WEIGHT
	Standard Adventurer's Kit			21.0	$\downarrow \downarrow$									
	Backpack				┦┝									
	Bedroll				┦┞									
	Flint & Steel				↓∟									
	Belt Pouch				IJL									
	Rations	10 d			JЬ									
	Rope	50'												
	Sunrod torches	2												
	waterskin													
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	WORN MAGIC ITEM EQUIPMENT						BAGS & CO	NTAIN	IERS					
		#	-		CONTAIN	ER			VO	LUME/WEIGH	HT LIMIT/NOT	ES		WEIGHT
	BELT:													
	BODY:													
	CHEST: Chain Shirt (Gnome Weave)													
	EYES:			CIII	RRENC	·v				TDEAG	SLIDE C	ARRIED		
	FEET:		CARR		CARRIE	WGT N/A	STORED	ж		IKEA	TREASURE	AKKIED		WEIGHT
		PLATINUM												-
	HEAD:	GOLD	10)										-
HE	ADBAND:	SILVER												
	NECK:	COPPER									ADS &			
	RING:							LIGHT	MEDIUM	HEAVY LOAD		HEAD	GROUND	DRAG & PUSH
	RING:	ARMOR &		ARRIE			TOTAL	38	77	115		115	230	575
SH	DULDERS:	WEAPONS	CURREN	CY EQU	IPMENT	MISC	TOTAL	0	0		MODIFIED LOAD	0	0	0
	WRIST:	14.0	0.2	2	1.0		35.2	CURREN	NT LOAD	LIGHT	Д м	EDIUM 🗖	HEA'	vy 🗖
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	SPELLS PER DAY								BLOODLINES & PATRONS					SPELLS PER DAY							
CLAS	ss	Oracle LEVEL 1					BLOODLINE/PATRON		CLASS							:L					
SAVE	EDC I	EVEL	TOTAL	CLASS	ABILITY BONUS	J MISC	SPELLS KNOWN		BLOODLINE/PATRON					SAVE DC	LEVEL	TOTAL CLA	ABILITY SS BONUS	MISC	SPELLS KNOWN		
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1	6	ıst			5		5	ĺ		DOMAINS			•		ıst				Ī		
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F	=	5th]	SUBDOMAIN				L		6th	<u> </u> -			-		
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Ļ	=	3th]		D SPECIALITY S	CHOOL		ן ו		8th	<u> </u>			_		
	9	oth							SPECIALITY				L		9th						
CLOSE: 25FT + 5FT / 2 LV	25		MEDIL 100F1 10FT /	лм: + 11	0	LONG: 400ft + 40ft / LV	440)	FOCUSED				25F 5FT /	SE: T + 2 I VI	25	MEDIUM: 100FT + 10FT / LVL	100	400ft - 40ft / L	400		
		TOTAL	CLAS		тү отн		RRENT POIN	TS	PROHIBITED						TOTAL		ABILITY OTHE		URRENT POINTS		
SPE POIN	TS	0							PROHIBITED				S	PELL	0						
										SPELLS											
LEVEL	PREP	USED	Innate	e Gnon	ne Mag	jic: Ne	xt 4 Sp		(CL = IVI, DC = 10	+lvl+CHA mod)		schoo		БО	RATION	RANGE	SAVE	SR	REFERENCE		
			Danc	ing Lig	hts							Evocat	ion	1	min	med	None	No	PCR-263		
			Ghost Sound								Illusio	n	1 rnd/lvl		close	Will	No				
				idigitati								Univer			l hr	10'	-	-	PCR-325		
			_		Animals	S						Divinat			nin/IvI	personal	-	-	PCR-346		
0			Detect Magic									Divination		1 min/lvl		60'	None				
0			Detect Poison									Divination instant Divination 10 min/lvl				close	None	_			
0			Read Magic													personal	None	_			
0			Stabilize									Conjura	ition	instant		close	Will	res	PCR-348		
1			Detec	rt Evil								Divinat	ion	10	min/lvl	60'	_	-	PCR-266		
1			Doon									Necroma			nin/IvI	med	Will		PCR-274		
1					Vounds	(cures	d8 dar	m +	· 1/lvl)			Conjura			stant	touch	Will	_	PCR-263		
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