

Rekodari
 CHARACTER: **Gnome Archivist** **Small** **Female**
 RACE & LA: **40** **Neutral**
 AGE: **40** ALIGNMENT: **Neutral** DEITY: _____
 LANGUAGES: **Common, Gnome, Sylvan, Elven**
 PLAYER: **3'4"** **34 lb** **Black** **Blue** **Pale**
 HEIGHT: WEIGHT: HAIR: EYES: SKIN: _____
 HOMELAND & BACKGROUND OCCUPATION: _____



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	15	2	17	-2		
DEX	16	3	16			
CON	15	2	13	2		
INT	17	3	17			
WIS	10	0	10			
CHA	23	6	18	2	1	2

HITPOINTS			CLASS RECORDER							
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
37	37	4	Bard: Archivist	3			1	4	4	4
NONLETHAL HP DAM										
TEMPORARY HP										
TOTAL HP	37	FAVORED CLASS	Bard	TOTALS	3	0	0	1	4	4

ABILITY SCORE & RACIAL NOTES: _____

CONDITIONS & MISCELLANEOUS TRACKING: _____

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	20	-10+	4	0	3	1			2	
TOUCH	14	-10+			3	1				
FLAT-FOOT	15	-10+	4	0	0	1				

SKILLS					RANKS TOTAL
TOTAL	RANKS	ABILITY	TRAINED	MISC	36
<input checked="" type="checkbox"/> ACROBATICS •	DEX	7	1	3	3
<input checked="" type="checkbox"/> APPRAISE	INT	7	1	3	3
<input checked="" type="checkbox"/> BLUFF	CHA	12	3	6	3
<input checked="" type="checkbox"/> CLIMB •	STR	6	1	2	3
<input checked="" type="checkbox"/> CRAFT: Magic Instruments	INT	9	3	3	3
<input checked="" type="checkbox"/> DIPLOMACY	CHA	11	2	6	3
<input type="checkbox"/> DISABLE DEVICE •	DEX			3	
<input checked="" type="checkbox"/> DISGUISE	CHA	11	2	6	3
<input checked="" type="checkbox"/> ESCAPE ARTIST •	DEX	8	2	3	3
<input type="checkbox"/> FLY •	DEX	3		3	
<input type="checkbox"/> HANDLE ANIMAL	CHA			6	
<input type="checkbox"/> HEAL	WIS	0		0	
<input checked="" type="checkbox"/> INTIMIDATE	CHA	11	2	6	3
<input checked="" type="checkbox"/> KN: Trivia/Local	INT	12	3	3	3
<input type="checkbox"/> KN:	INT			3	
<input type="checkbox"/> KN:	INT			3	
<input type="checkbox"/> KN:	INT			3	
<input type="checkbox"/> KN:	INT			3	
<input checked="" type="checkbox"/> LINGUISTICS	INT			3	
<input checked="" type="checkbox"/> PERCEPTION	WIS	9	4	0	3
<input checked="" type="checkbox"/> PERFORM: Wind Instrument	CHA	13	4	6	3
<input checked="" type="checkbox"/> PROF: Composition	WIS	5	2	0	3
<input type="checkbox"/> RIDE •	DEX	3		3	
<input checked="" type="checkbox"/> SENSE MOTIVE	WIS	4	1	0	3
<input checked="" type="checkbox"/> SLEIGHT OF HAND •	DEX	7	1	3	3
<input checked="" type="checkbox"/> SPELLCRAFT	INT	7	1	3	3
<input checked="" type="checkbox"/> STEALTH •	DEX	12	2	3	3
<input type="checkbox"/> SURVIVAL	WIS	0		0	
<input type="checkbox"/> SWIM •	STR	2		2	
<input checked="" type="checkbox"/> USE MAGIC DEVICE	CHA	10	1	6	3
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				

SAVING THROWS						
TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP	
FORT	4	1	2		1	
REF	8	4	3		1	
WILL	5	4	0		1	

ATTACKS						
TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
MELEE	6	3	2	1		
RANGED	7	3	3	1		
CMB	6	3	STR	2	1	
CMD	19	-10+	B3B	0	5	1

FEATS & FEATURES	
CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES	
low light vision x2	Bardic Performance (10 rounds/day) (listed below)
+4 AC (dodge) vs Giants	Countersong (Su) counter spells based on sound (PCR-36)
+1 DC for illusion spells	Distraction (Su) counter spells based on sight (PCR-36)
+1 attack vs reptilian & goblinoid	Fascinate (Su) (PCR-37)
+2 save vs illusions	Naturalist (Ex) +1 AC, attack, save on creature after Kn check (APG-80)
Prof.: Simple Weapons, longsword, shortsword, rapier, shortbow, whip	Versatile Performance (Ex) Wind (Diplomacy, Handle Animal)
Prof.: Light Armor, Shields	Well-versed (+4 save vs bard, sonic and language attacks)
Bardic Knowledge (Ex) +half class to Knowledge	Magic Lore (Ex) +4 spellcraft & Disable device (APG-81)
Lingering Performance (+2 rnds to bardic perf.) (APG-164)	Inspire Competence (Su) +2 skill check for others w/in 30'
Archivist HD d8	

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
 * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE: **2,000** / _____
 SLOW MEDIUM FAST

SPEED				
BASE	FLY	SWIM	CLIMB	MISC
20	20			

INIT **3** = **3** DEX MOD + _____ MISC MOD

HERO _____

SR _____ **DR** _____

RESISTANCES _____

POOL POINTS _____

ARMOR & WEAPONS						
ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
Chain Shirt (Gnome Weave no AC bonus, light weight, no spell fail)	4	4	0	0		5.0

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
shortsword+1	+1	1d6+2+1	x2		P	2.0	
shortbow + golden spider silk bowstring	+3	1d6+5	x3	60	P	5.0	20 arrows

