

Καλών (Kalón)

CHARACTER
 Pony - Zebra Summoner M Female
 RACE & LA SIZE GENDER
 17 Lawful Good
 AGE ALIGNMENT DEITY
 LANGUAGES: Common, Sylvan

Ruth Marie Keffer
 PLAYER
 4' 3" 290 Black & White Blue B&W
 HEIGHT WEIGHT HAIR EYES SKIN
 Ever Rain Forest (PonyFinder)
 HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	13	1	13			
DEX	16	3	16			
CON	17	3	17			
INT	19	4	17	2		
WIS	12	1	10	2		
CHA	21	5	18		1	2

HITPOINTS			CLASS RECORDER							
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
41	41	4	Summoner	3			1	1	4	4
NONLETHAL HP DAM										
TEMPORARY HP										
TOTAL HP	41	FAVORED CLASS	TOTALS	3	0	0	1	1	4	4

ABILITY SCORE & RACIAL NOTES

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	19	-10+	4	0	3				2	
TOUCH	13	-10+			3					
FLAT-FOOT	14	-10+	4	0	0					

SKILLS					RANKS TOTAL
TOTAL	RANKS	ABILITY	TRAINED	MISC	24
<input type="checkbox"/> ACROBATICS	DEX 3		3		
<input type="checkbox"/> APPRAISE	INT 4		4		
<input type="checkbox"/> BLUFF	CHA 5		5		
<input type="checkbox"/> CLIMB	STR 1		1		
<input checked="" type="checkbox"/> CRAFT: Magic Item	INT 11	4	4	3	
<input type="checkbox"/> DIPLOMACY	CHA 5		5		
<input type="checkbox"/> DISABLE DEVICE	DEX		3		
<input type="checkbox"/> DISGUISE	CHA 5		5		
<input type="checkbox"/> ESCAPE ARTIST	DEX 3		3		
<input checked="" type="checkbox"/> FLY	DEX 7	1	3	3	
<input checked="" type="checkbox"/> HANDLE ANIMAL	CHA 12	4	5	3	
<input type="checkbox"/> HEAL	WIS 1		1		
<input type="checkbox"/> INTIMIDATE	CHA 5		5		
<input checked="" type="checkbox"/> KN: Arcana	INT 11	4	4	3	
<input type="checkbox"/> KN:	INT		4		
<input type="checkbox"/> KN:	INT		4		
<input type="checkbox"/> KN:	INT		4		
<input type="checkbox"/> KN:	INT		4		
<input checked="" type="checkbox"/> LINGUISTICS	INT 14	3	4	3	4
<input type="checkbox"/> PERCEPTION	WIS 1		1		
<input type="checkbox"/> PERFORM:	CHA 5		5		
<input checked="" type="checkbox"/> PROF: Animal Husbandry	WIS 6	2	1	3	
<input checked="" type="checkbox"/> RIDE	DEX 3		3		
<input type="checkbox"/> SENSE MOTIVE	WIS 1		1		
<input type="checkbox"/> SLEIGHT OF HAND	DEX		3		
<input checked="" type="checkbox"/> SPELLCRAFT	INT 10	3	4	3	
<input type="checkbox"/> STEALTH	DEX 3		3		
<input type="checkbox"/> SURVIVAL	WIS 1		1		
<input type="checkbox"/> SWIM	STR 1		1		
<input checked="" type="checkbox"/> USE MAGIC DEVICE	CHA 11	3	5	3	
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				
<input type="checkbox"/>	STR				

SAVING THROWS						
TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP	
FORT	5	1	3		1	
REF	5	1	3		1	
WILL	6	4	1		1	

ATTACKS						
TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC	
MELEE	4		1			
RANGED	6		3			
CMB	4	3	STR	1		
CMD	21	-10+	B3B	0	4	4

FEATS & FEATURES	
CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES	
Low light visions	Eidolon (APG-55) - phoenix
Endurance Feat () (PCR-???)	Life Link (Su) (APG-56)
Quadruped (PonyF-8)	Summon Monster II (Sp) 8/day (APG-56, PCR-350)
Earth-bound +2 saves vs poison, spells & spell-like	Summoner's Call (APG-171) +2 Dex eidolon
Ponykind (Fey)	Cloud Embraced (Ponyfinder-25)
Weapon Proficiency: Simple Weapons	Cloud Walker (Ponyfinder-10) treat fog/cloud as solid
Armor Proficiency: Light Armor	Bond Senses (Su) use senses of eidolon (APG-57)
Summoner HD: d8	Shield Ally (Ex) +2 AC, +2 save w/ eidolon (APG-57)

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST 9,000 / 15,000

SPEED	BASE	FLY	SWIM	CLIMB	MISC
40	40				
INIT	3	=	3	DEX MOD	+ MISC MOD
HERO					
SR			DR		
RESISTANCES					
POOL POINTS					

ARMOR & WEAPONS						
ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR Chain Shirt (Pony Weave, no encumbrance, magic penalty)	4	4				5.0
SHIELD						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
quarterstaff +1	+1	1d6+1+1	x2		B	4.0	

FEATS & SPECIAL ABILITIES		
NAME	USES/DAY	USED

FEATS & SPECIAL ABILITIES		
NAME	USES/DAY	USED

EQUIPMENT & MAGIC ITEMS			
%	ITEM	QTY / USES	WGT N/A WEIGHT
	Standard Adventurer's Kit		20.0
	Backpack		
	Flint & Steel		
	Belt Pouch		
	Rations		
	Rope		
	Sunrod torches		
	waterskin		

EQUIPMENT & MAGIC ITEMS			
%	ITEM	QTY / USES	WGT N/A WEIGHT
	Familiar		
	Faerie Dragon (Bestiary 3, 91)		
	Glove of Familiar's Touch (Familiar Folio 21)		
	ring of +2 charisma		
	ring of fey protection +2 AC, +1 Will/Ref/Fort		
	quarterstaff +1		

WORN MAGIC ITEM EQUIPMENT
EQUIPMENT SLOTS FOR MAGIC ITEMS
BELT:
BODY:
CHEST:
EYES: <u>glasses</u>
FEET:
HANDS:
HEAD:
HEADBAND:
NECK:
RING:
RING:
SHOULDERS:
WRIST:

BAGS & CONTAINERS			
%	CONTAINER	VOLUME/WEIGHT LIMIT/NOTES	WEIGHT

CURRENCY			
	CARRIED	CARRIED WGT N/A	STORED
PLATINUM			
GOLD	10		4,600
SILVER			
COPPER			

TREASURE CARRIED		
%	TREASURE	WEIGHT

CARRIED WEIGHT				
ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	TOTAL
9.0	0.2	20.0		29.2

LOADS & LIFT						
LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
51	101	152		152	304	760
0	0		MODIFIED LOAD	0	0	0

CURRENT LOAD LIGHT MEDIUM HEAVY

SPELLS PER DAY

CLASS LEVEL

BLOODLINES & PATRONS

BLOODLINE/PATRON
BLOODLINE/PATRON

SPELLS PER DAY

CLASS LEVEL

SAVE DC	LEVEL	TOTAL	CLASS	ABILITY BONUS	MISC	SPELLS KNOWN
	0					6
16	1st	5	3	2		4
17	2nd	2	1	1		2
	3rd			1		
	4th			1		
	5th			1		
	6th					
	7th					
	8th					
	9th					

CLOSE: 25FT + 5FT / 2 LVL MEDIUM: 100FT + 10FT / LVL LONG: 400FT + 40FT / LVL

TOTAL CLASS ABILITY OTHER CURRENT POINTS

DOMAINS

DOMAIN
SUBDOMAIN
DOMAIN
SUBDOMAIN
DOMAIN
SUBDOMAIN

WIZARD SPECIALITY SCHOOL

SPECIALITY
FOCUSSED
PROHIBITED
PROHIBITED

SAVE DC	LEVEL	TOTAL	CLASS	ABILITY BONUS	MISC	SPELLS KNOWN
	0					
	1st					
	2nd					
	3rd					
	4th					
	5th					
	6th					
	7th					
	8th					
	9th					

CLOSE: 25FT + 5FT / 2 LVL MEDIUM: 100FT + 10FT / LVL LONG: 400FT + 40FT / LVL

TOTAL CLASS ABILITY OTHER CURRENT POINTS

SPELLS

LEVEL	PREP	USED	NAME & DESCRIPTION	SCHOOL	DURATION	RANGE	SAVE	SR	REFERENCE
0			Open/Close	Transmutation	instant	close	Will	Yes	PCR-317
0			Detect Magic	Divination	1 min/lvl	60'	None	No	PCR-267
0			Detect Poison	Divination	instant	close	None	No	PCR-268
0			Read Magic	Divination	10 min/lvl	personal	None	No	PCR-330
0			Flare (dazzle one creature)	Evocation	1 min	close	Fort	Yes	PCR-284
0			Guidance (+1 attack, save or skill check)	Divination	1 min	touch	Will	Yes	PCR-292
1			Rejuvenate Eidolon, Lesser - 1d10 + 1 hp/lvl	Conjuration	instant	touch	None	No	APG-238
1			Unfetter - remove distance restrictions on eidolon	Transmutation	10 min/lvl	med	Will	No	APG-253
1			Jump	Transmutation	1 min/lvl	touch	Will	Yes	PCR-303
1			Protection from Evil (+2 AC, save +2 vs mental, summoned evil cannot hit)	Abjuration	1 min/lvl	touch	Will	No	PCR-327
2			evolution surge (lesser) temporarily grant 2 evolution points to eidolon	Transmutation	1 min/lvl	touch	Will	No	APG-220
2			summon eidolon (summon eidolon again, even if returned to home damage)	conjuration	1 min/lvl	close	None	No	APG-248