Καλών (Kalǫ́n) **CHARACTER**

Ruth Marie Keffer **PLAYER**

Pony - Zebra **RACE & LA**	M **SIZE**	Female **GENDER**	4' 3" **HEIGHT**	290 **WEIGHT**	Black & White **HAIR**	Blue **EYES**	B&W **SKIN**	

17 **AGE** Lawful Good **ALIGNMENT** **DEITY**

Ever Rain Forest (PonyFinder) **HOMELAND & BACKGROUND OCCUPATION**

LANGUAGES: Common, Sylvan,

PATHFINDER ROLEPLAYING GAME

ABILITY SCORE

	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	13	1	13			
DEX	16	3	16			
CON	17	3	17			
INT	19	4	17	2		
WIS	12	1	10	2		
CHA	18	4	18			

ABILITY SCORE & RACIAL NOTES

HITPOINTS

CURRENT HP: **11**

NONLETHAL HP DAM

TEMPORARY HP

		HP GAINED	HD
		11	1

TOTAL HP: 11 FAVORED CLASS

CLASS RECORDER

CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
Summoner						2	
TOTALS	0	0	0	0	0	2	0

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE

ARMOR CLASS

	TOTAL		ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	17	=10+	4	0	3						
TOUCH	13	=10+			3						
FLAT-FOOT	14	=10+	4	0	0						

ARMOR CHECK PENALTY	0
MAXIMUM DEX	4
SPELL FAILURE	0%

COMBAT NOTES & MODIFIERS

SAVING THROWS

	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
FORT	3	0	3			
REF	3	0	3			
WILL	3	2	1			

ATTACKS

	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC
MELEE ATTACK MODIFIER	1	0		1		
RANGED ATTACK MODIFIER	3	0		3		
CMB	1	0	STR ▼	1		
CMD	18	=10+	BAB 0	DODGE & DEFLECT 0	STR & DEX 4	4

FEATS & FEATURES
CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Low light visions

Endurance Feat () (PCR-???)

Quadruped (PonyF-8)

Earth-bound +2 saves vs poison, spells & spell-like

Ponykind (Fey)

Weapon Proficiency: Simple Weapons

Armor Proficiency: Light Armor

Eidolon (APG-55) - phoenix

Life Link (Su) (APG-56)

Summon Monster I (Sp) 7/day (APG-56, PCR-350)

Summoner's Call (APG-171) +2 Dex eidolon

Cloud Embraced (Ponyfinder-25)

Cloud Walker (Ponyfinder-10) treat fog/cloud as solid

SKILLS

RANKS TOTAL: 6

		TOTAL	RANKS	ABILITY	TRAINED	MISC
✶☐ Acrobatics ◆	DEX	3		3		
✶☐ Appraise	INT	4		4		
✶☐ Bluff	CHA	4		4		
✶☐ Climb ◆	STR	1		1		
✶☑ Craft: Achemy	INT	8	1	4	3	
✶☐ Diplomacy	CHA	4		4		
☐ Disable Device ◆	DEX			3		
✶☐ Disguise	CHA	4		4		
✶☐ Escape Artist ◆	DEX	3		3		
✶☑ Fly ◆	DEX	3		3		
☑ Handle Animal	CHA	8	1	4	3	
✶☐ Heal	WIS	1		1		
✶☐ Intimidate	CHA	4		4		
☑ Kn: Arcana	INT	8	1	4	3	
☐ Kn:	INT			4		
☐ Kn:	INT			4		
☐ Kn:	INT			4		
☐ Kn:	INT			4		
☐ Kn:	INT			4		
☑ Linguistics	INT	12	1	4	3	4
✶☐ Perception	WIS	1		1		
✶☐ Perform:	CHA	4		4		
☐ Prof:	WIS			1		
✶☑ Ride ◆	DEX	3		3		
✶☐ Sense Motive	WIS	1		1		
☐ Sleight of Hand ◆	DEX			3		
☑ Spellcraft	INT	8	1	4	3	
✶☐ Stealth ◆	DEX	3		3		
✶☐ Survival	WIS	1		1		
✶☐ Swim ◆	STR	1		1		
☑ Use Magic Device	CHA	8	1	4	3	
☐	STR ▼					
☐	STR ▼					
☐	STR ▼					
☐	STR ▼					
☐	STR ▼					
☐	STR ▼					

MARK A ☐ TO SHOW A CLASS SKILL. *CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.*
✶ SKILL CAN BE USED UNTRAINED ◆ ARMOR CHECK PENALTY APPLIES

EXPERIENCE

SLOW ☐ MEDIUM ☑ FAST ☐   /

	BASE	FLY	SWIM	CLIMB	MISC
SPEED	40				

INIT	3	=	3 DEX MOD	+	MISC MOD

HERO

SR   DR

RESISTANCES

POOL POINTS

ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR: Chain Shirt (Pony Weave, no encumbrance, magic penalty)	4	4				5.0
SHIELD:						

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
quarterstaff		1d6+1	x2		B	4.0	

FEATS & SPECIAL ABILITIES

NAME	USES/DAY	USED

FEATS & SPECIAL ABILITIES

NAME	USES/DAY	USED

EQUIPMENT & MAGIC ITEMS

⌘	ITEM	QTY / USES	WGT N/A	WEIGHT
	Standard Adventurer's Kit			20.0
	Backpack			
	Flint & Steel			
	Belt Pouch			
	Rations			
	Rope			
	Sunrod torches			
	waterskin			

EQUIPMENT & MAGIC ITEMS

⌘	ITEM	QTY / USES	WGT N/A	WEIGHT

WORN MAGIC ITEM EQUIPMENT

EQUIPMENT SLOTS FOR MAGIC ITEMS

Slot	
BELT:	
BODY:	
CHEST:	
EYES:	
FEET:	
HANDS:	
HEAD:	
HEADBAND:	
NECK:	
RING:	
RING:	
SHOULDERS:	
WRIST:	

BAGS & CONTAINERS

⌘	CONTAINER	VOLUME/WEIGHT LIMIT/NOTES	WEIGHT

CURRENCY

	CARRIED	CARRIED WGT N/A	STORED
PLATINUM			
GOLD			
SILVER			
COPPER			

TREASURE CARRIED

⌘	TREASURE	WEIGHT

CARRIED WEIGHT

ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	TOTAL
9.0	0.0	20.0		29.0

LOADS & LIFT

LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
51	101	152		152	304	760
0	0	MODIFIED LOAD		0	0	0
CURRENT LOAD		LIGHT ☑	MEDIUM ☐	HEAVY ☐		

SPELLS PER DAY

CLASS [   ] LEVEL [   ]

SAVE DC	LEVEL	TOTAL	CLASS	ABILITY BONUS	MISC	SPELLS KNOWN
	0					4
15	1st			4		2
16	2nd			4		1
	3rd			4		1
	4th			4		1
	5th					
	6th					
	7th					
	8th					
	9th					

CLOSE: 25FT + 5FT / 2 LVL [25] MEDIUM: 100FT + 10FT / LVL [100] LONG: 400FT + 40FT / LVL [400]

	TOTAL	CLASS	ABILITY	OTHER	CURRENT POINTS
SPELL POINTS	0				

BLOODLINES & PATRONS

BLOODLINE/PATRON [   ]

BLOODLINE/PATRON [   ]

DOMAINS

DOMAIN [   ]

SUBDOMAIN [   ]

DOMAIN [   ]

SUBDOMAIN [   ]

DOMAIN [   ]

SUBDOMAIN [   ]

WIZARD SPECIALITY SCHOOL

SPECIALITY [   ]

FOCUSED [   ]

PROHIBITED [   ]

PROHIBITED [   ]

SPELLS PER DAY

CLASS [   ] LEVEL [   ]

SAVE DC	LEVEL	TOTAL	CLASS	ABILITY BONUS	MISC	SPELLS KNOWN
	0					
	1st					
	2nd					
	3rd					
	4th					
	5th					
	6th					
	7th					
	8th					
	9th					

CLOSE: 25FT + 5FT / 2 LVL [25] MEDIUM: 100FT + 10FT / LVL [100] LONG: 400FT + 40FT / LVL [400]

	TOTAL	CLASS	ABILITY	OTHER	CURRENT POINTS
SPELL POINTS	0				

SPELLS

LEVEL	PREP	USED	NAME & DESCRIPTION	SCHOOL	DURATION	RANGE	SAVE	SR	REFERENCE
			Cantrips						
0			Detect Magic	Divination	1 min/lvl	60'	None	No	PCR-267
0			Detect Poison	Divination	instant	close	None	No	PCR-268
0			Read Magic	Divination	10 min/lvl	personal	None	No	PCR-330
0			Flare (dazzle one creature)	Evocation	1 min	close	Fort	Yes	PCR-284
1			Rejuvenate Eidolon, Lesser - 1d10 + 1 hp/lvl	Conjuration	instant	touch	None	No	APG-238
1			Unfetter - remove distance restrictions on eidolon	Transmutation	10 min/lvl	med	Will	No	APG-253